

Materials Science View of Grinding and Polishing of Laser Glass Optics

OSA Optical Materials Studies Webinar

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National Laboratory**



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Useful Reading Material

H. Karow, “Fabrication Methods of Precision Optics” John Wiley & Sons (1993)

N. Brown, “Optical Fabrication” LLNL Report MISC4476 (August 1989)

L. Cook, “Chemical Processes in Glass Polishing” Journal of Non-Crystalline Solids 120 (1990) 152-171

T. Izumatani, “Optical Glass” (Kyoritsu Shuppan Company, Tokyo 1984; Lawrence Livermore National Laboratory (USA); American Institute of Physics (New York 1986)

D. Anderson, J. Burge, “The Handbook of Optical Engineering: Chapter 28: Optical Fabrication”

D. Malacara, “Optical Shot Testing” Wiley-Interscience (2007)

Other references quoted through the presentation

What is optical fabrication?

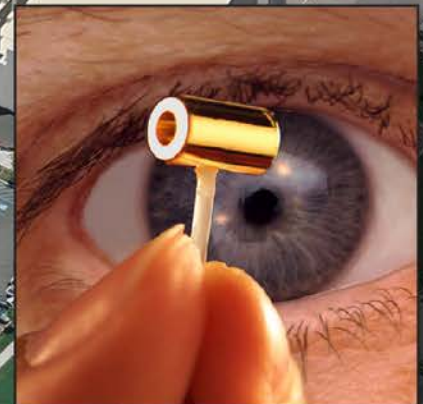
The objective of optical fabrication is to manufacture an optical element (e.g., lense, flat, mirror, active optic) which is often made of glass

Key Requirements

- 1) Surface Figure (affects wavefront)**
- 2) Surface Quality (affects scatter and laser damage resistance)**
 - a) Roughness**
 - b) Sub-surface damage (scratch/dig)**

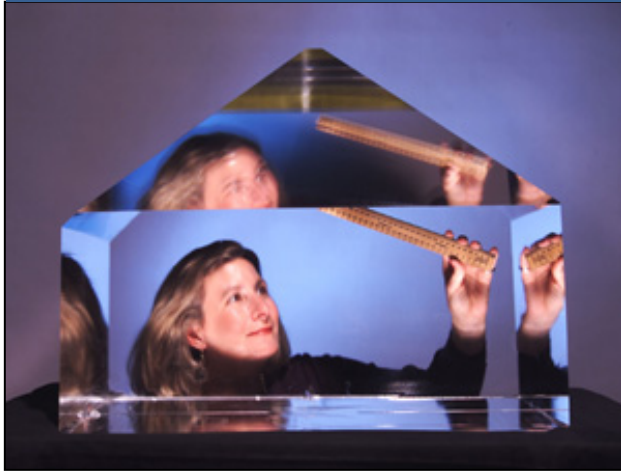
NIF concentrates all 192 laser beam energy
in a football stadium-sized facility into a mm³

Matter
Temperature $>10^8$ K
Radiation
Temperature $>3.5 \times 10^6$ K
Densities $>10^3$ g/cm³
Pressures $>10^{11}$ atm

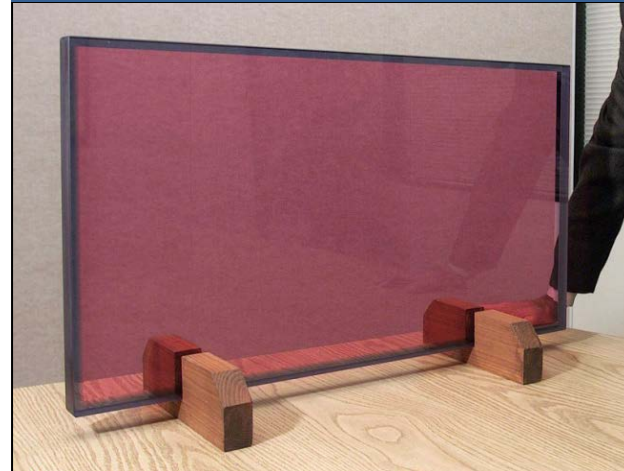


NIF contains >7000 large (0.5 m scale), high precision optics

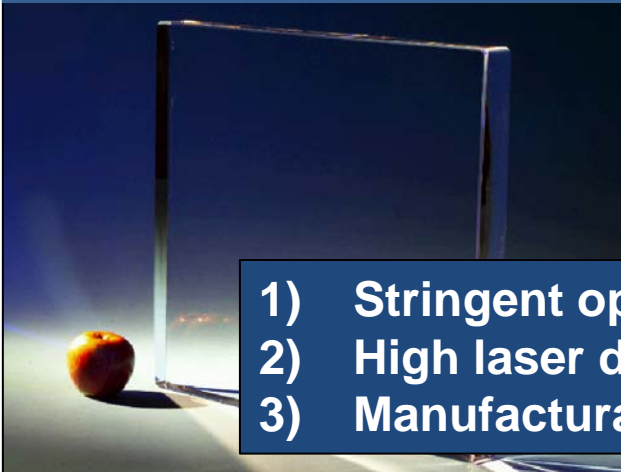
KDP



Laser Phosphate Glass



Fused Silica

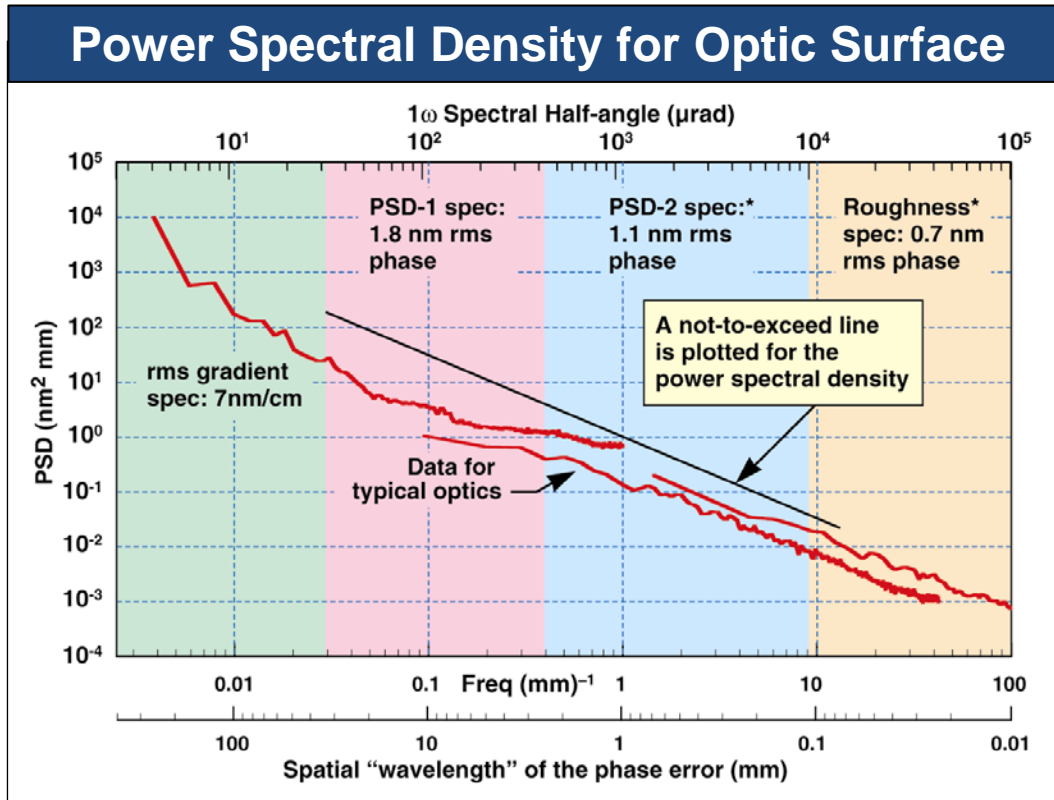


Borosilicate Glass



- 1) Stringent optical requirements
- 2) High laser damage resistance
- 3) Manufacturability to 0.5 m size scale

An example of specifying the requirements of an optic



High Level Requirements¹

Surface

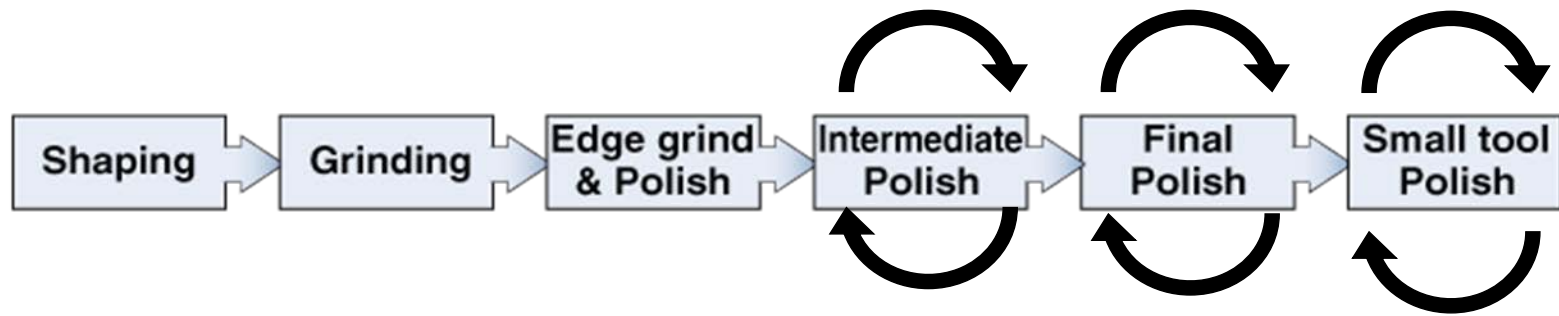
Peak-to-Valley	211 nm ($\lambda/3$)
Gradient	<7 nm/cm
PSD1	1.8 nm
PSD2	1.1 nm
Roughness	4-10 Ang
Scratch/Dig ²	20/10

Bulk

Homogeneity	<5 ppm
Inclusions(>5 μm)	0
Lenslets	0

¹For typical 3ω NIF optics; ²Post-etch with number of scratches (width>8 μm) <12-50

Typical steps of an optical fabrication process



Examples of grinding techniques



Examples of polishing techniques

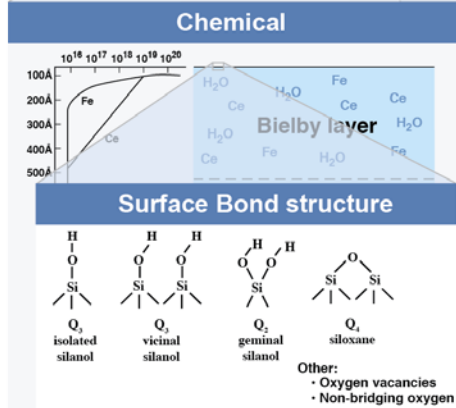


The complexities of polishing has made is difficult to scientifically design, optimize a process for a given material

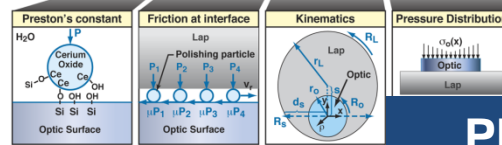
Phenomena affecting Surface Quality



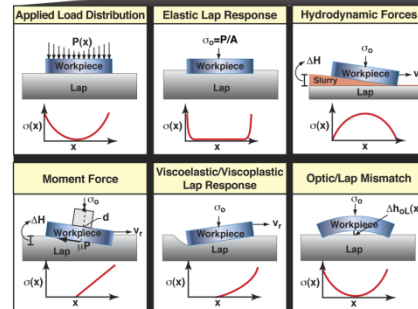
Phenomena affecting Surface Figure



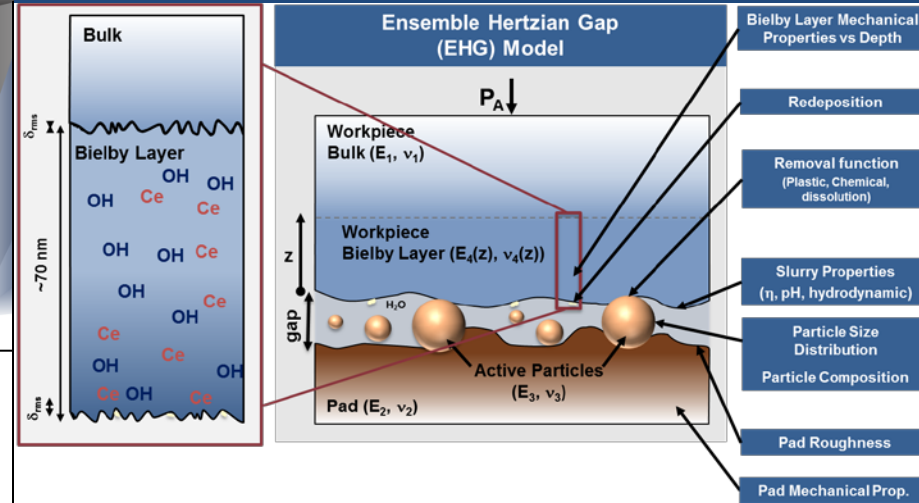
$$\frac{dh}{dt}(x, y, t) = k_p \mu(x, y, t) v_r(x, y, t) \sigma(x, y, t)$$



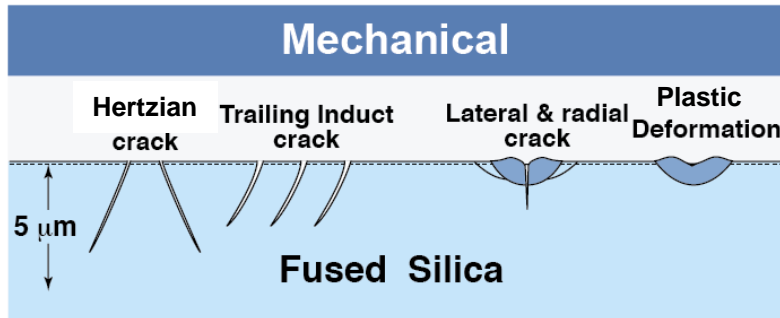
Phenomena affecting Roughness



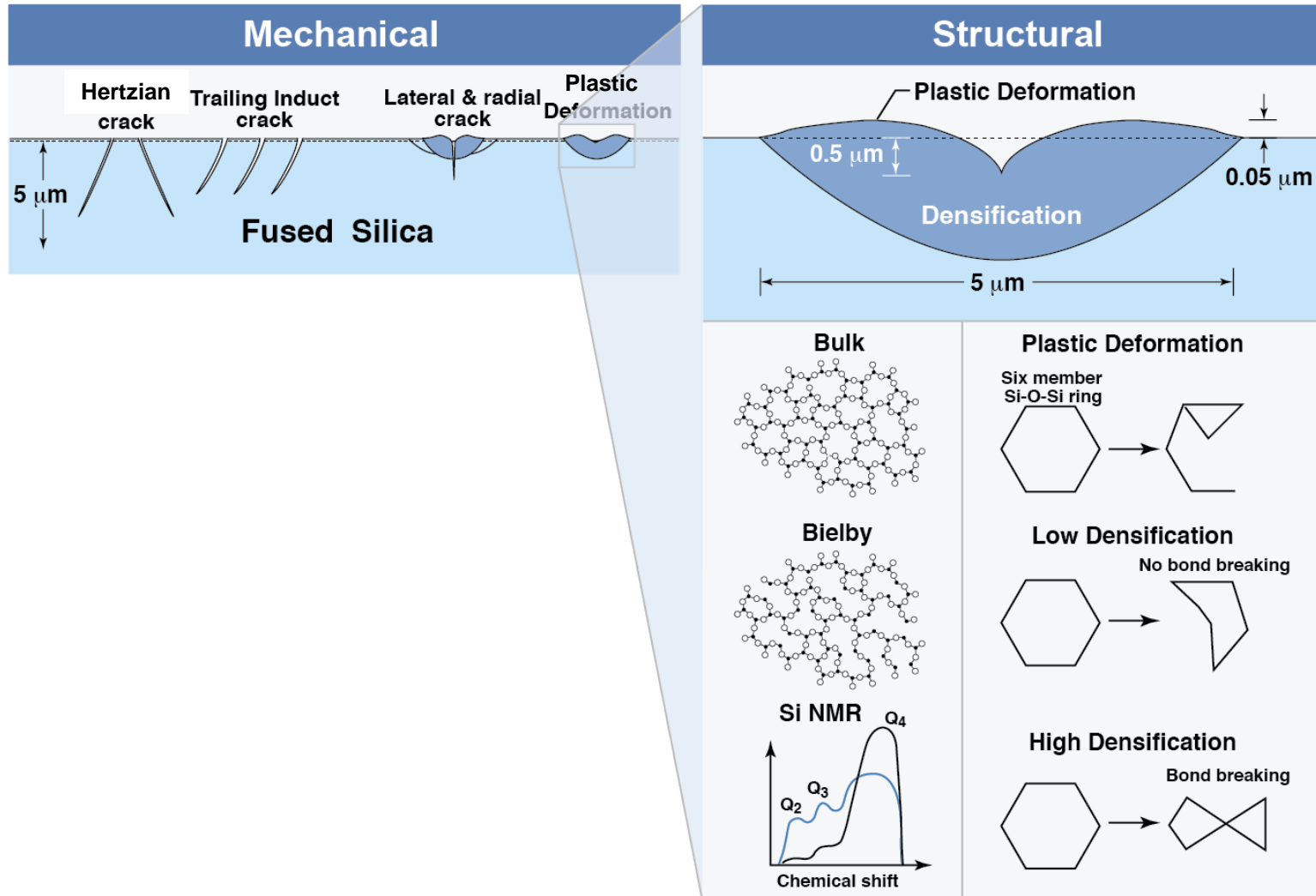
15TIS/mfm • NIF-0911-22990s2r1



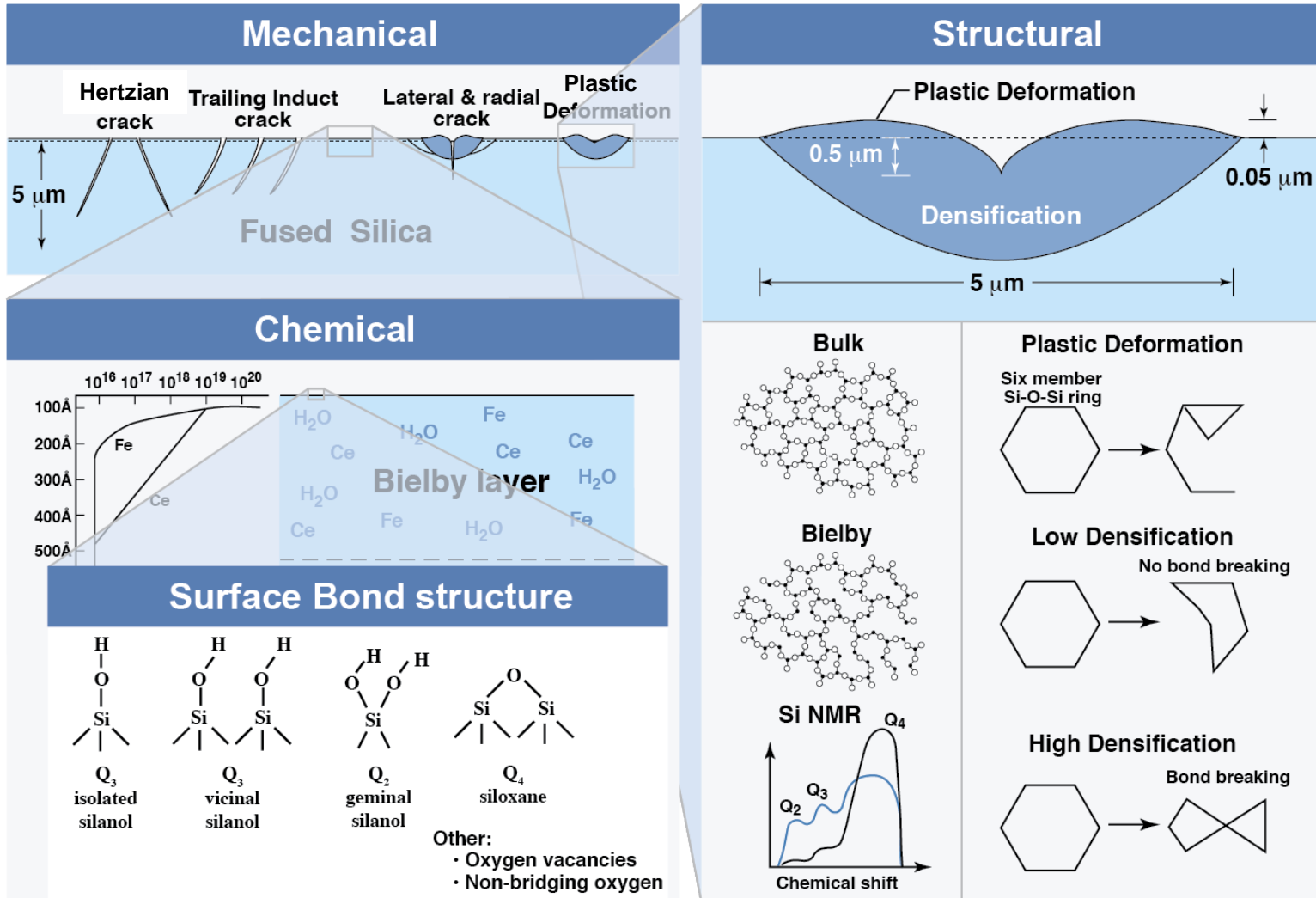
There are numerous mechanical, structural and chemical effects on the glass surface during grinding and polishing



There are numerous mechanical, structural and chemical effects on the glass surface during grinding and polishing

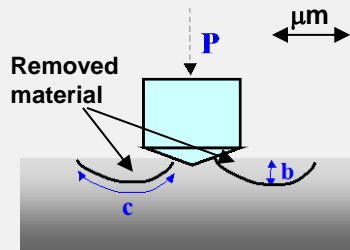


There are numerous mechanical, structural and chemical effects on the glass surface during grinding and polishing



The load/particle determines the removal mechanism

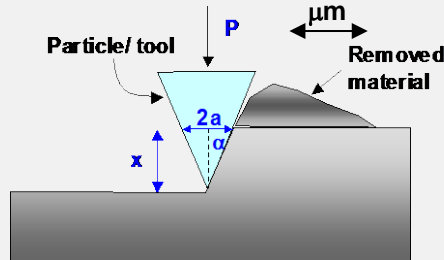
Brittle Removal Grinding or scratching



$$P_{\text{crit}} > 0.1 \text{ N}$$

- Material within lateral cracks are removed (grinding process)
- Leads to scratches

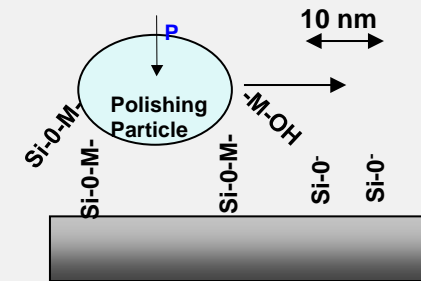
Plastic Removal Ductile Polishing



$$P_{\text{crit}} > 5 \times 10^{-5} \text{ N}$$

- Portion of deformed material removed
- Leads to plastic scratches or sleeks
- Determined removal amount $\sim 1 \text{ nm}$

Chemical removal Chemical Polishing

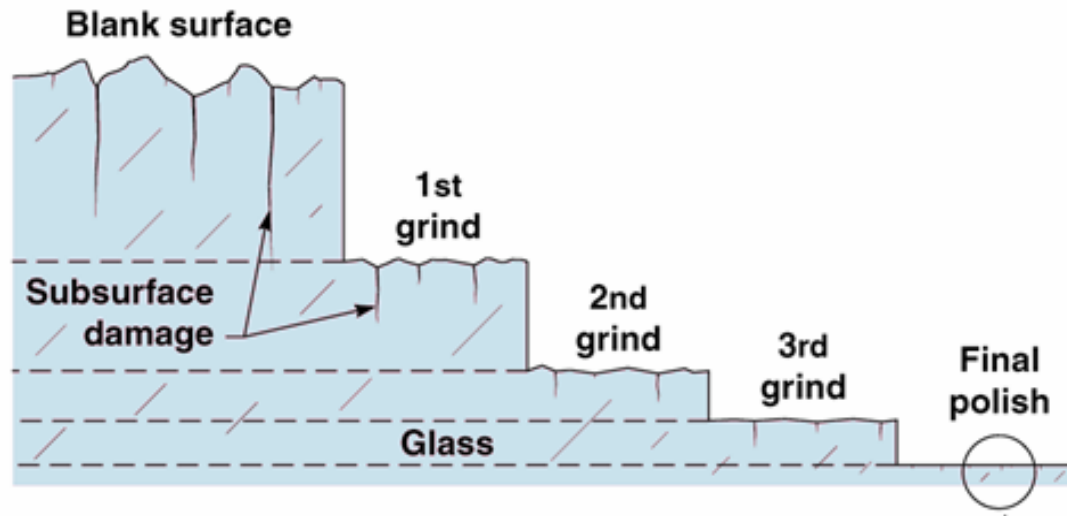


$$P_{\text{crit}} < 5 \times 10^{-5} \text{ N}$$

- Removal at the molecular level ($\text{Si}(\text{OH})_4$) by condensation & hydrolysis
- Creates smooth surface
- Determined removal amount $\sim 0.04 \text{ nm}$

Approach for the management of sub-surface fractures (i.e. scratches/digs)

Schematic of material removal during various steps of the grinding/polishing process illustrating surface fracture removal

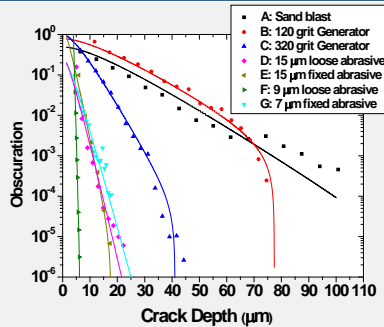


- Removal at each step is aimed at removal of deepest damage decreasing it to the level of deepest damage expected at current step (most economical design)
- Note each subsequent step has much lower removal rate
- This approach has been generally followed for hundreds of years

*Preston (1921), Aleinikov (1957), Edwards & Hed (1987), Brown (1980), Lambropoulos (1996)

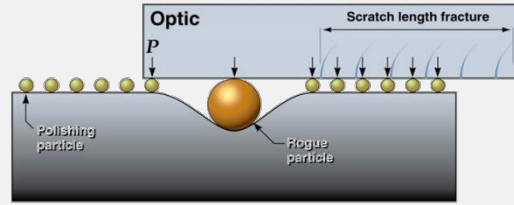
There are five major areas of effort that have aided in managing sub-surface fractures

GRINDING



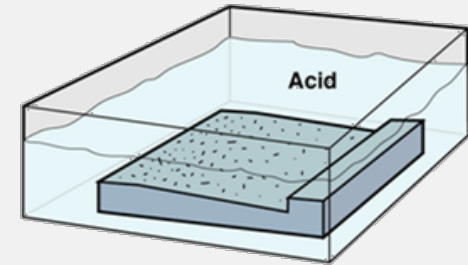
1. Developed fracture mechanics understanding of sub-surface fracture distributions

POLISHING



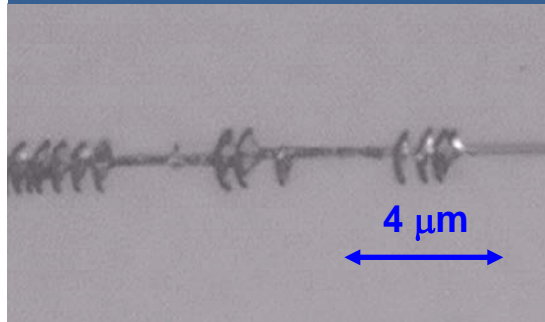
2. Identified/characterized behavior of rogue particles causing sub-surface fractures

CHEMICAL ETCHING



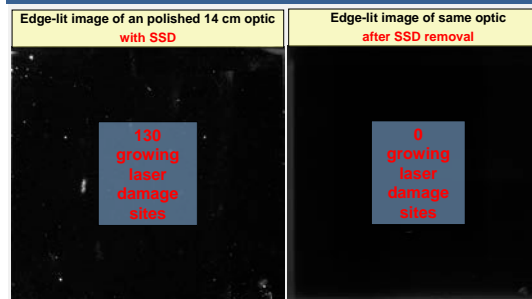
3. Established techniques using etching to reveal and remove subsurface fractures

SCRATCH FORENSICS



4. Developed quantitative rules for post-diagnosis of cause of surface fractures

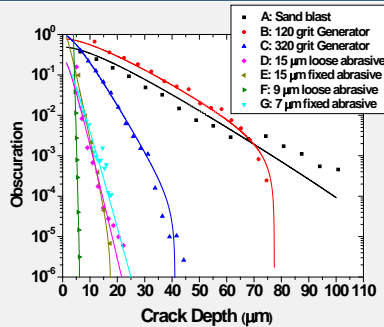
LASER DAMAGE



5. Showed link between sub-surface fracture removal & improved laser resistance

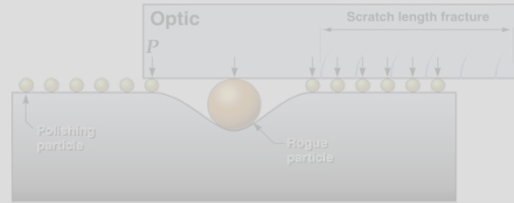
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GRINDING



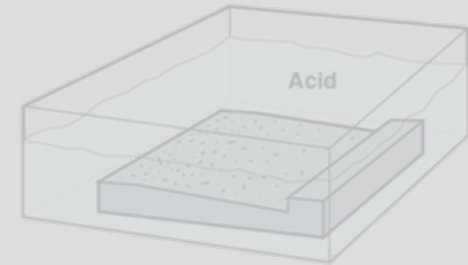
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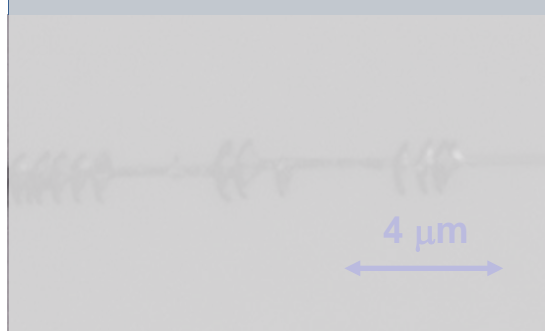
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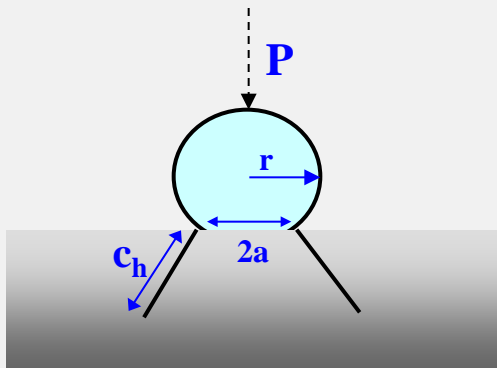
LASER DAMAGE



5. Showed link between sub-surface fracture removal & improved laser resistance

There are three basic types of cracks created by **static** brittle indentation

Hertzian Cracks¹ (blunt)



Initiation

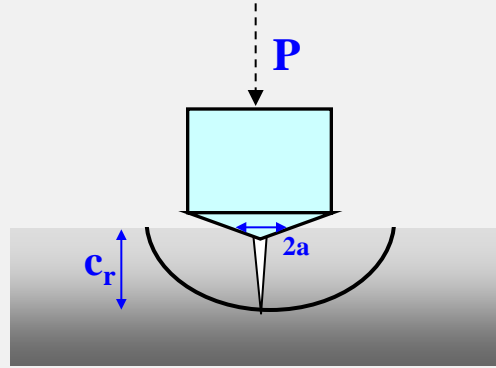
$$P_c = A r$$

Growth

$$c_h = \left(\frac{\chi_h P}{K_{Ic}} \right)^{2/3}$$

Leads to subsurface damage

Radial Cracks¹ (sharp)

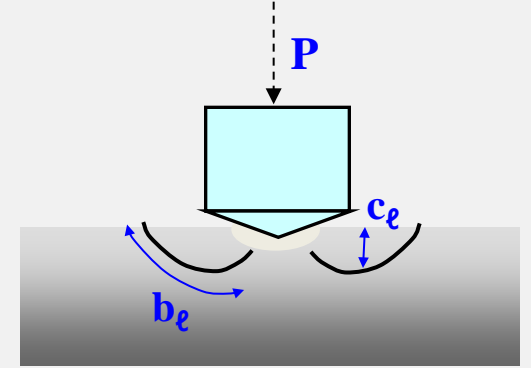


$$P_c = \alpha_r \frac{K_{Ic}^4}{H^3}$$

$$c_r = \left(\frac{\chi_r P}{K_{Ic}} \right)^{2/3}$$

Leads to subsurface damage

Lateral Cracks² (sharp)



$$P_c = P_{cl}$$

$$b_l = \frac{\chi_l \left(\frac{E}{H} \right)^{3/5} P^{5/8}}{K_{Ic}^{1/2} H^{1/8}} \quad c_l = \frac{\chi_{l2} \left(\frac{E}{H} \right)^{2/5} P^{1/2}}{H^{1/2}}$$

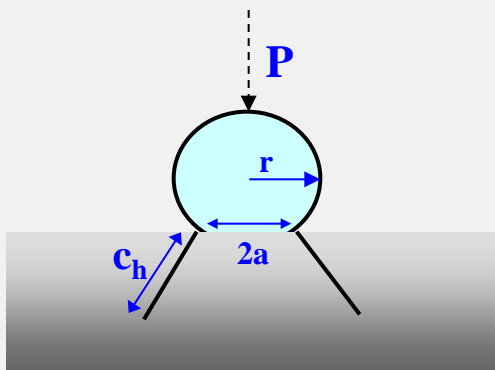
Leads to material removal

¹B. Lawn, "Fracture of Brittle Materials" (1993)

²I. Hutchings "Tribology: Friction and Wear of Engineering Materials" (1992)

The fracture initiation and growth constants need to be known to quantitatively use these relationships

Hertzian Cracks¹ (blunt)



Initiation

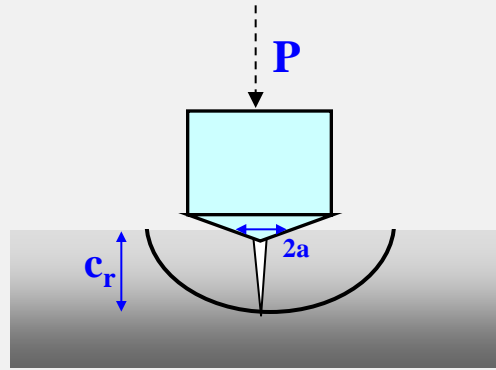
$$P_c = A r$$

Growth

$$c_h = \left(\frac{\chi_h P}{K_{Ic}} \right)^{2/3}$$

Leads to subsurface damage

Radial Cracks¹ (sharp)

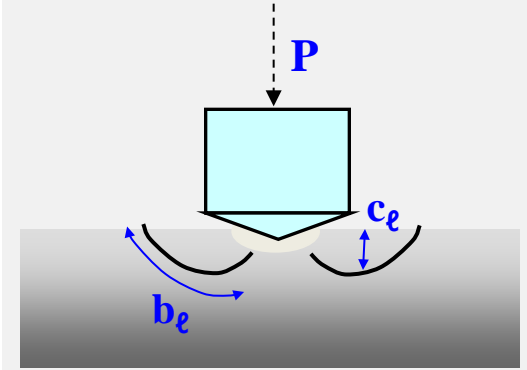


$$P_c = \alpha_r \frac{K_{Ic}^4}{H^3}$$

$$c_r = \left(\frac{\chi_r P}{K_{Ic}} \right)^{2/3}$$

Leads to subsurface damage

Lateral Cracks² (sharp)



$$P_c = P_{cl}$$

$$b_e = \frac{\chi_l \left(\frac{E}{H} \right)^{3/5} P^{5/8}}{K_{Ic}^{1/2} H^{1/8}} \quad c_e = \frac{\chi_{l2} \left(\frac{E}{H} \right)^{2/5} P^{1/2}}{H^{1/2}}$$

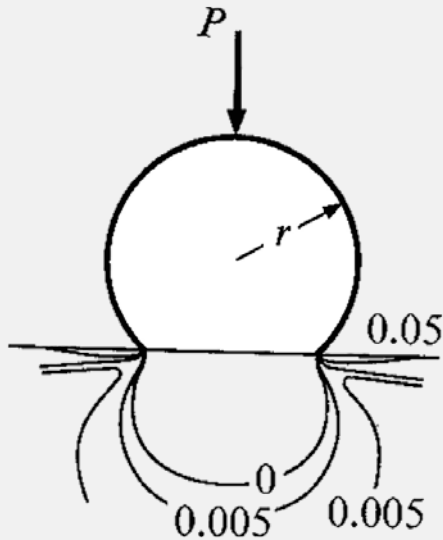
Leads to material removal

¹B. Lawn, "Fracture of Brittle Materials" (1993)

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Friction strongly influences fracture initiation for a sliding particle indentation (i.e. scratching)

Static Sphere¹



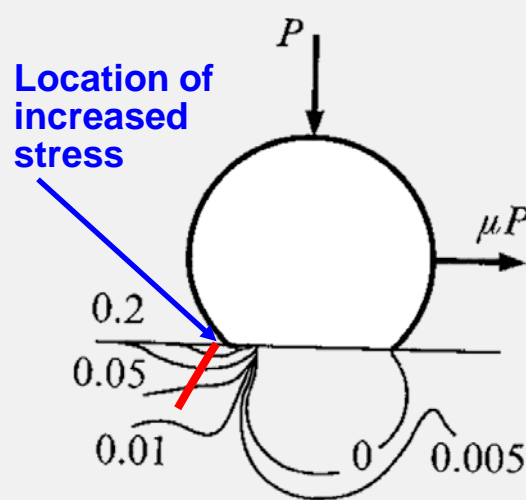
Initiation

$$P_c = A r$$

Growth

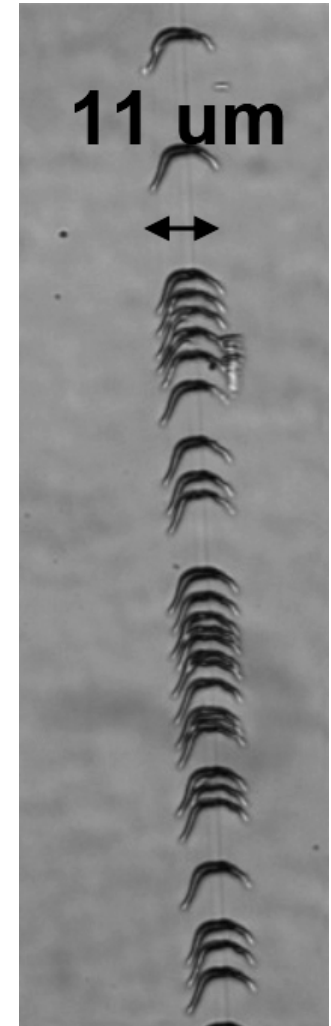
$$P = \frac{K_{Ic}}{\chi_h} c^{3/2}$$

Sliding Sphere^{1,2}



$$P_c = \frac{C r^2}{(1 + B\mu)^3}$$

$$P = \frac{K_{Ic}}{\chi_h (1 + \mu^2)^2} c^{3/2}$$

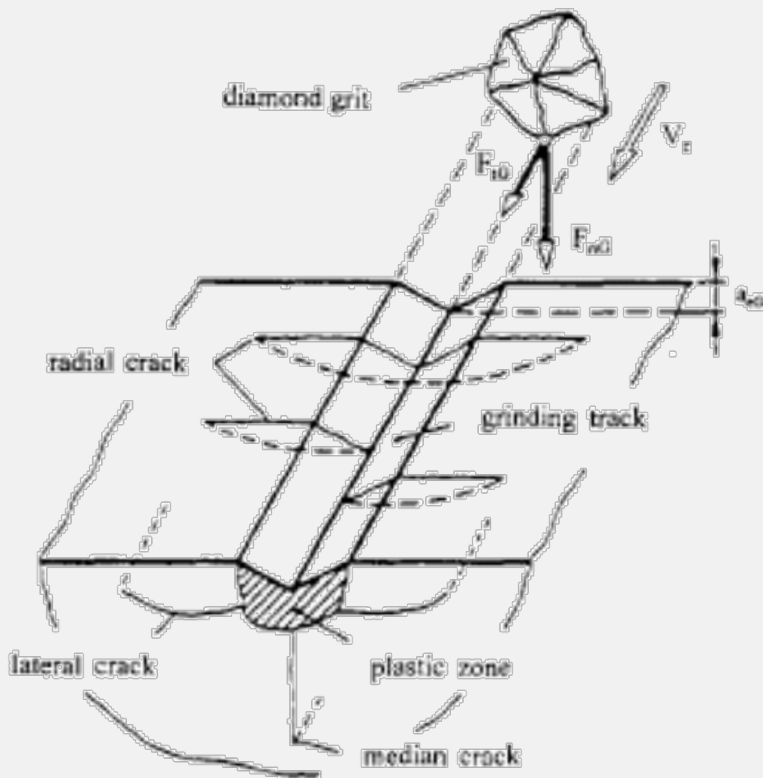


¹Lawn, Fracture of Brittle Solids (1993)

²Lawn, Indentation Fracture: Principles and Applications (1975)

The effect of load on the fracture behavior of scratches has been measured

Schematic description of fractures associated with a scratch



- **At low loads ($P < 0.1$ N),** no cracking is observed just a ductile track
- **At intermediate loads (0.1 N $< P < 5$ N),** well defined median and lateral cracks form
- **At high loads ($P > 5$ N),** the plastically observed track appears to shatter and the median and lateral crack are not as extending as in the higher end of the intermediate loads

Refs: Review: K. Li, Journal of Materials Processing Technology 57 (1996) 206
Review: M. Swain, Proc. R. Soc. London A, 366 (1979) 575

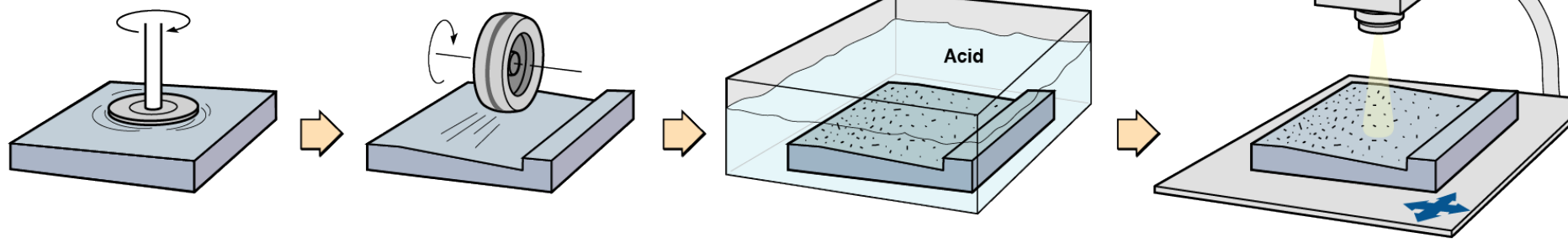
A wedge or taper polishing* technique was developed to directly measure the SSD distribution

Finishing Operation

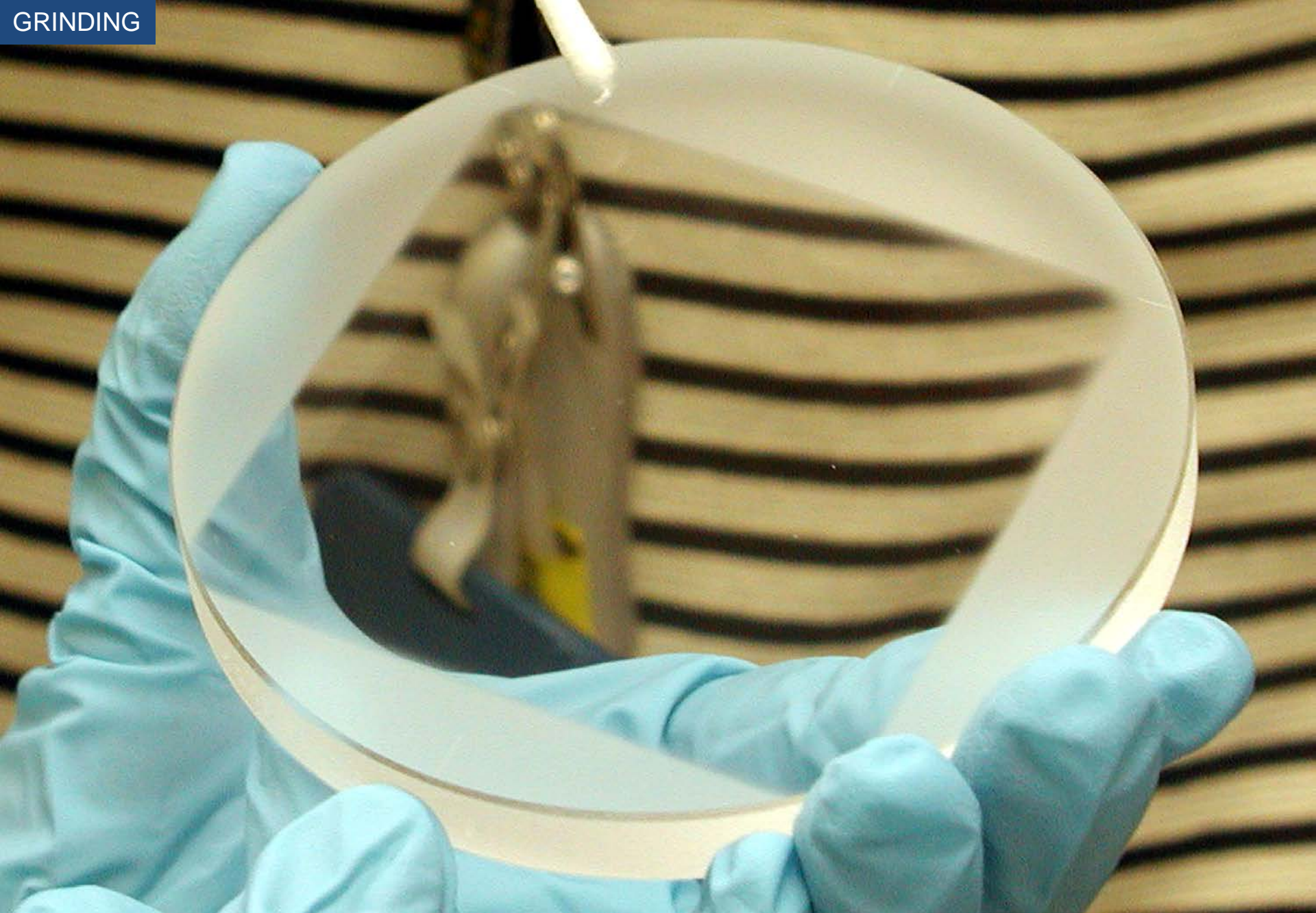
MRF Taper

HF Etching

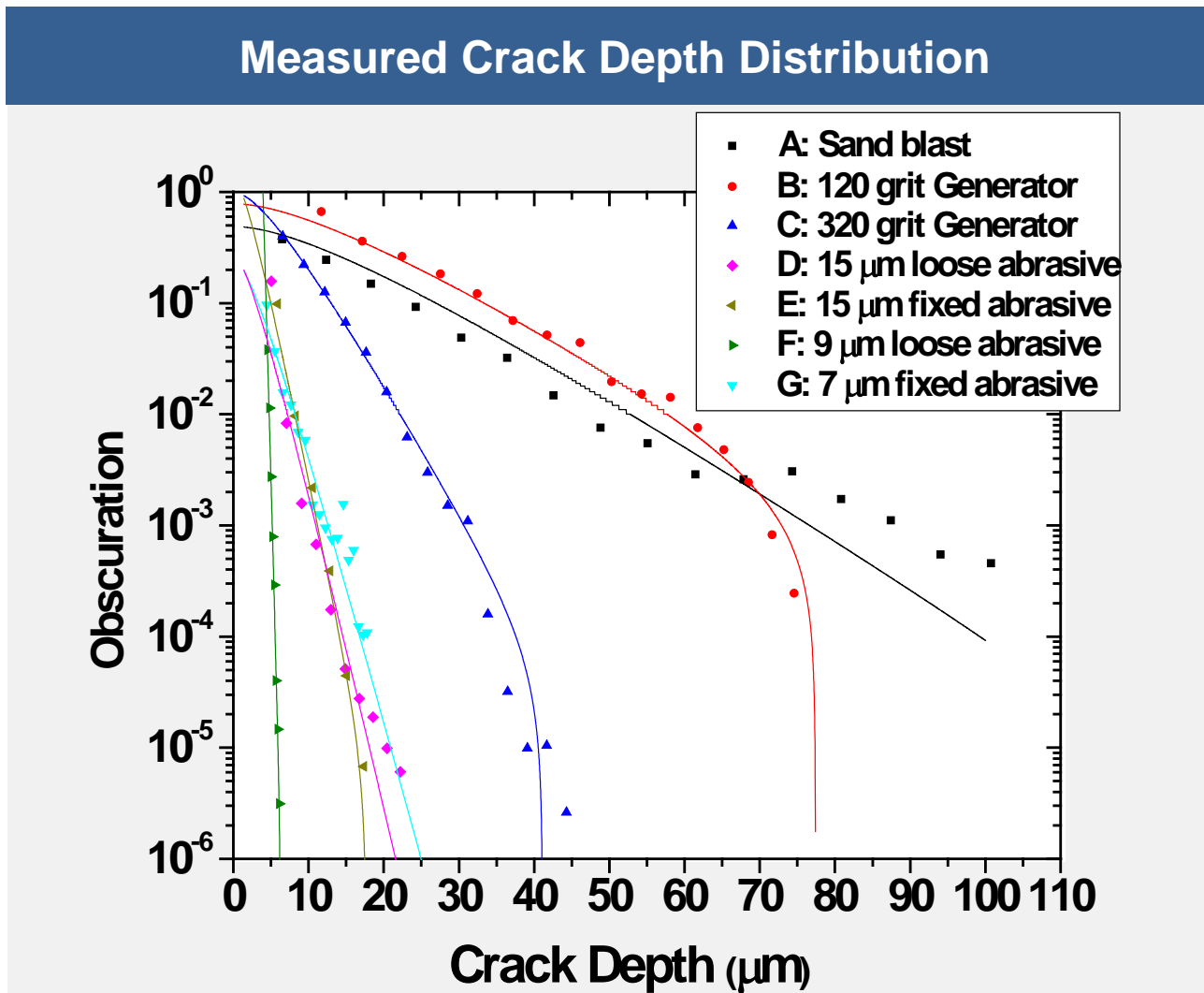
Microscope



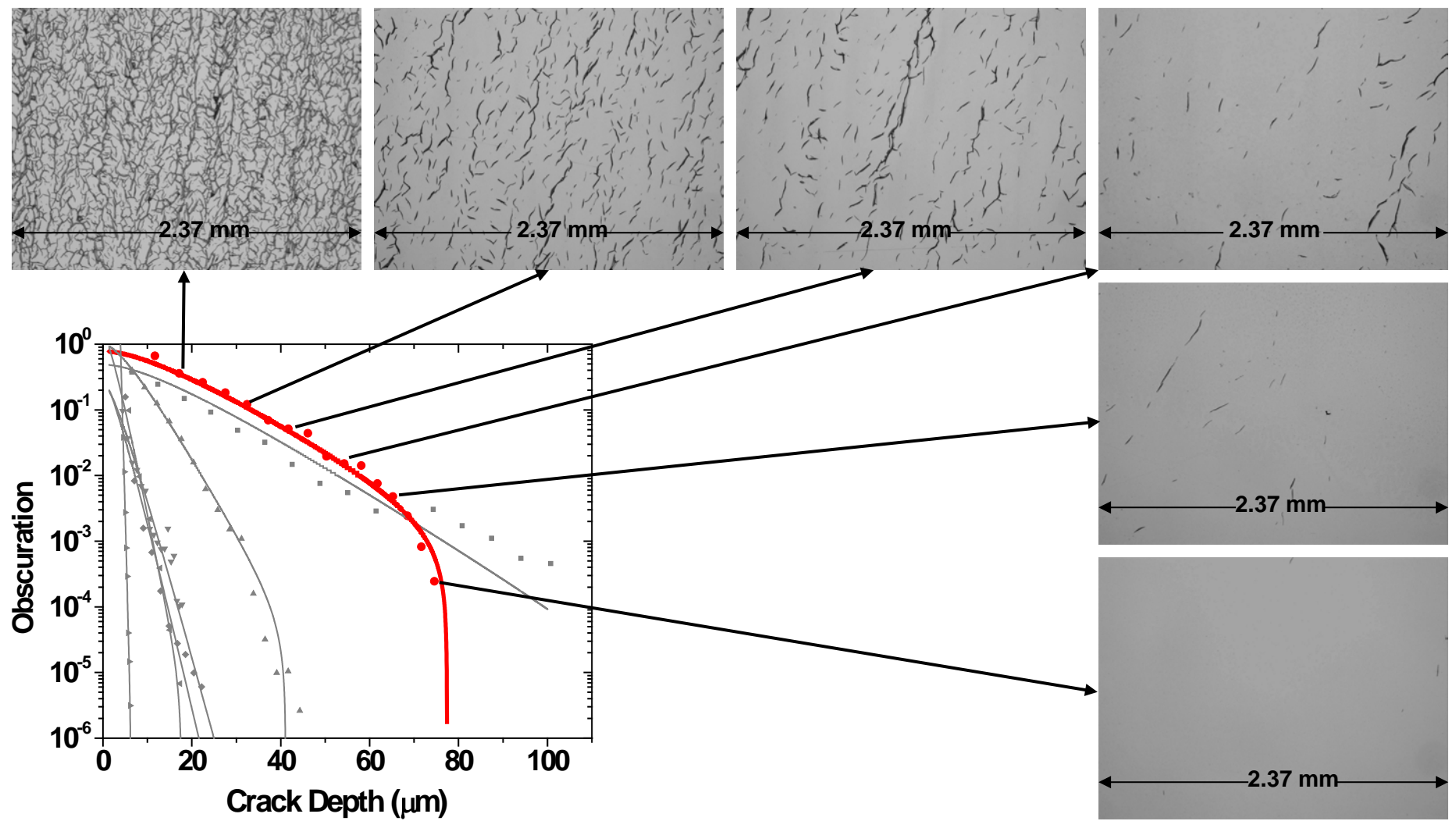
*J. Menapace, SPIE 2005, Boulder Damage Symposium; Based on tapering technique used by Hed & Edwards (1987)



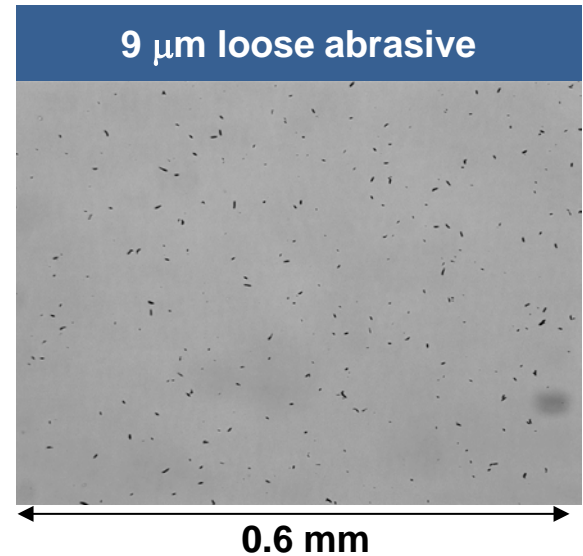
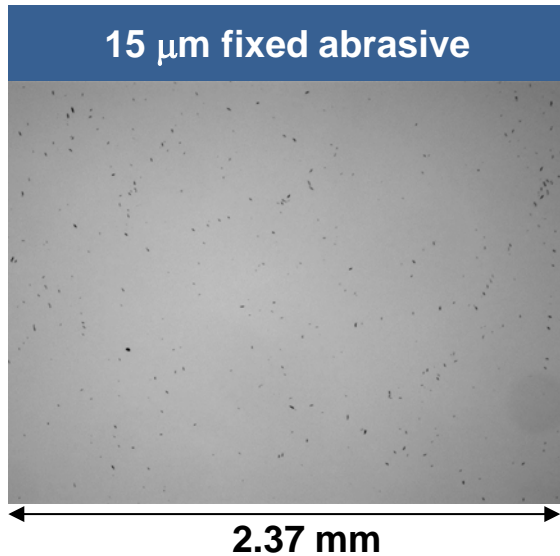
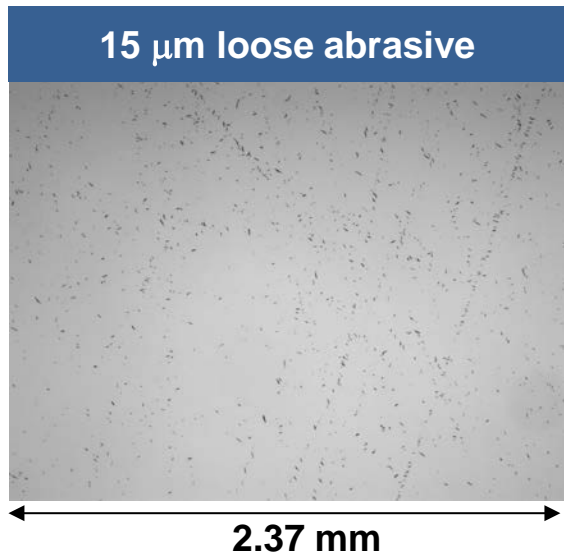
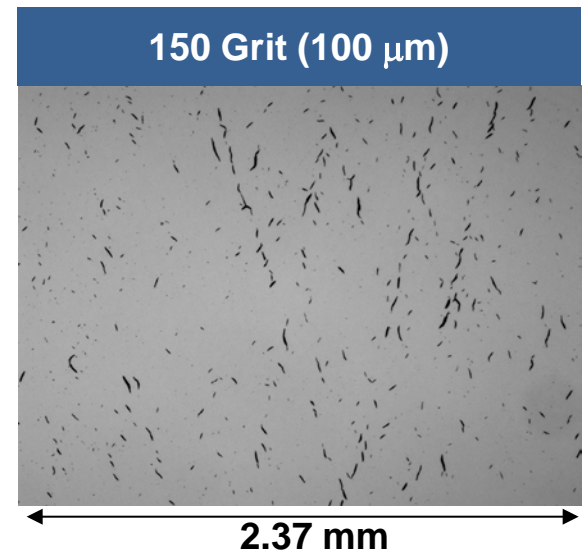
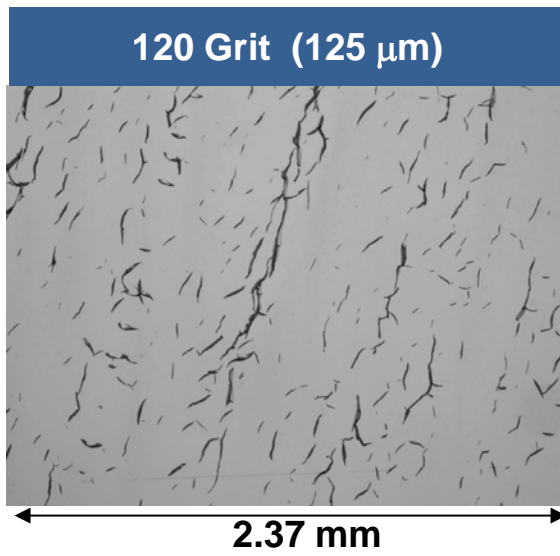
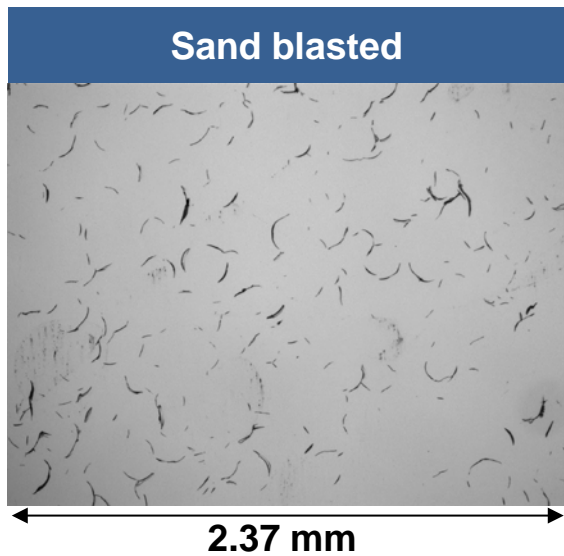
The SSD depth distribution has been measured for a series of standard grinding processes



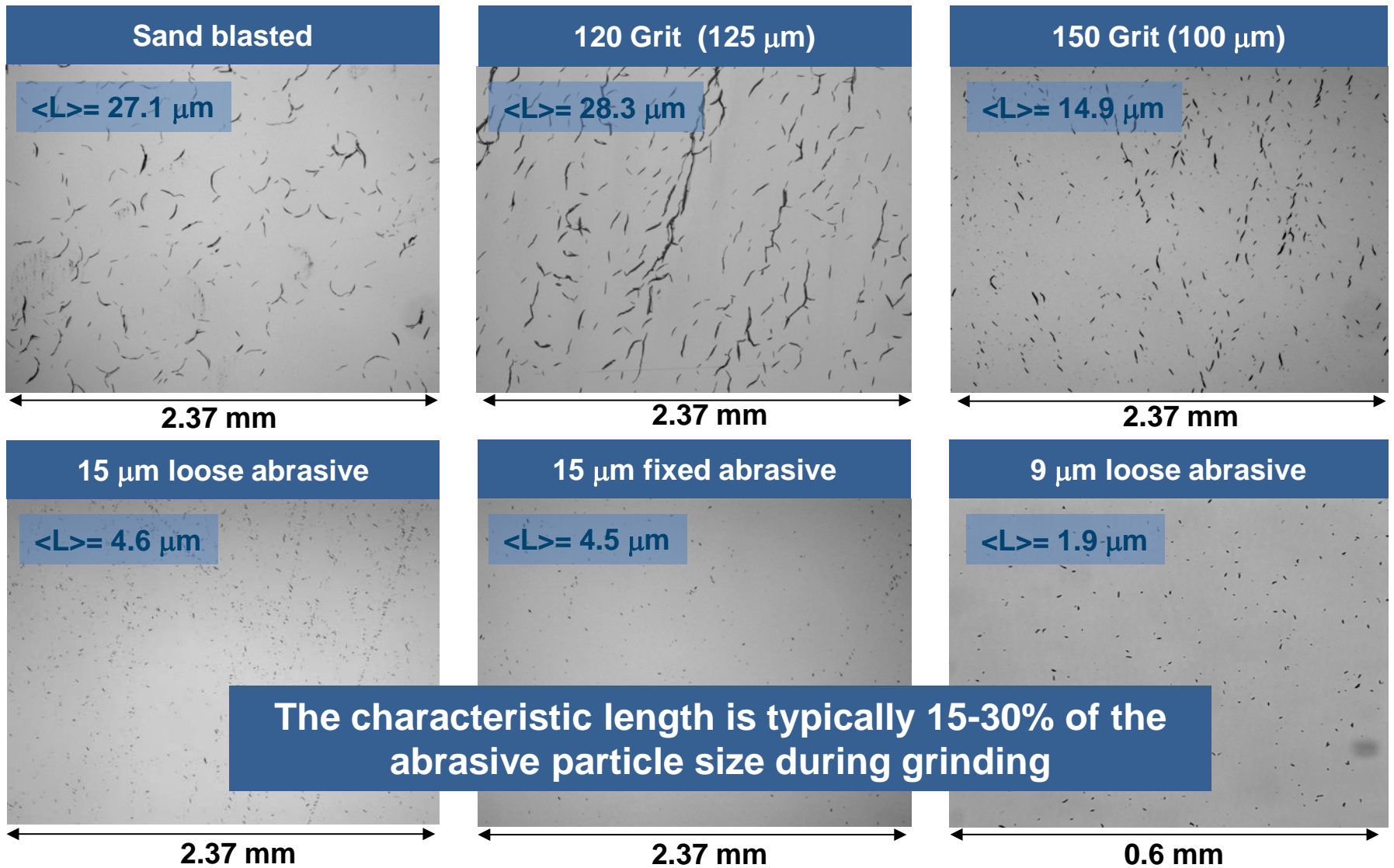
Coarse Generator Grind (120 grit) (Sample B)



Microscope images of the fractures show a unique size character for each grinding step

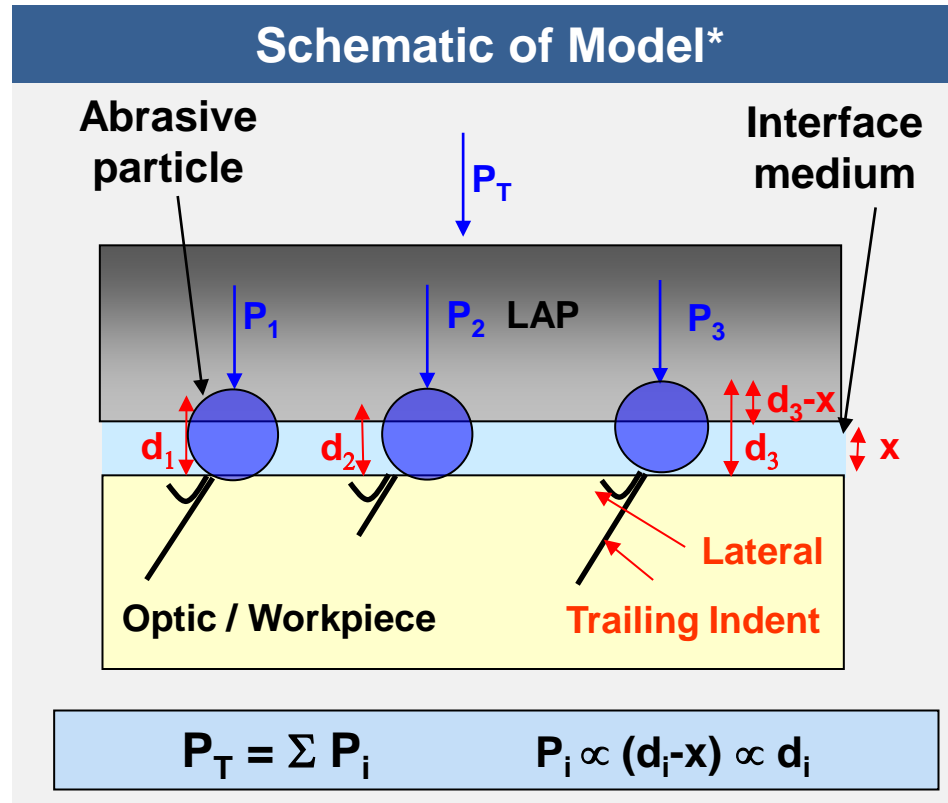


Microscope images of the fractures show a unique size character for each grinding step



The characteristic length is typically 15-30% of the abrasive particle size during grinding

A brittle fracture model has been successfully used to explain the observed distribution of crack depth and lengths



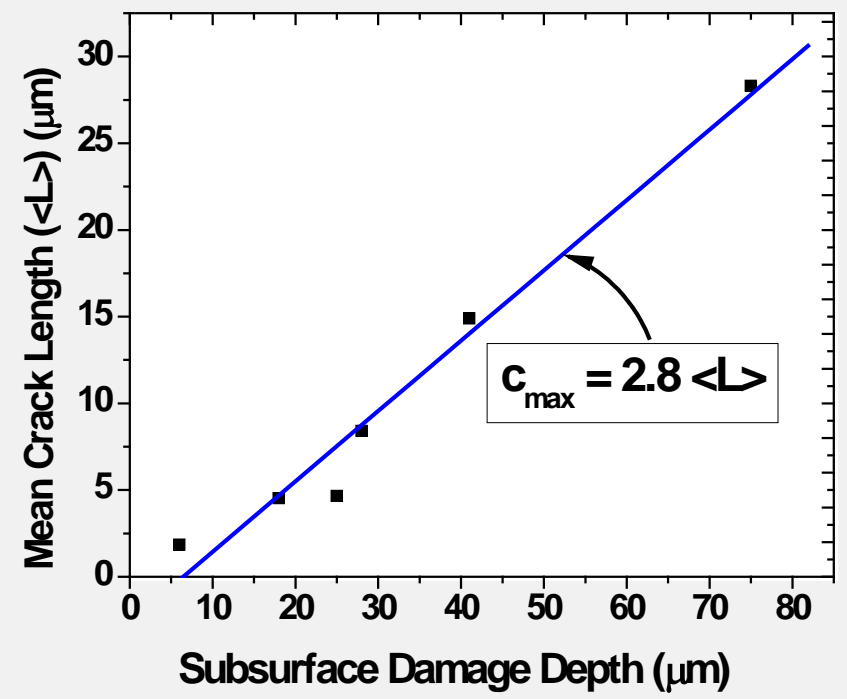
Key assumption: The load on particle is proportional to its vertical dimension

*T. Suratwala, JNCS 352 (2006) 5601.

*P. Miller, SPIE 5991 (2006).

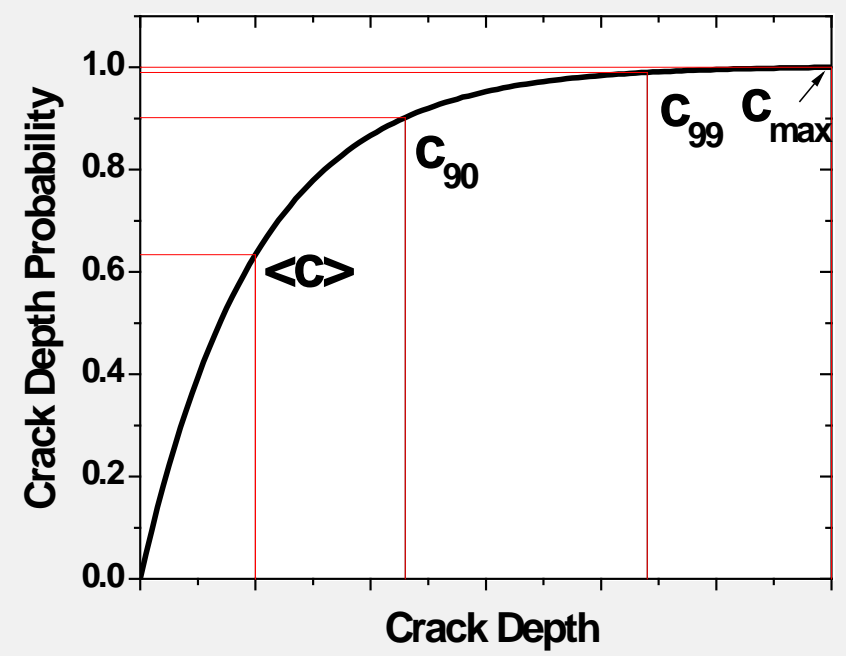
We recommend using the '90' rule for material removal ($c_{90}=0.9\langle L \rangle$) for isolated SSD observed on polished parts

Measured mean crack length vs SSD depth



$$c_{\text{max}} = 2.8 \langle L \rangle$$

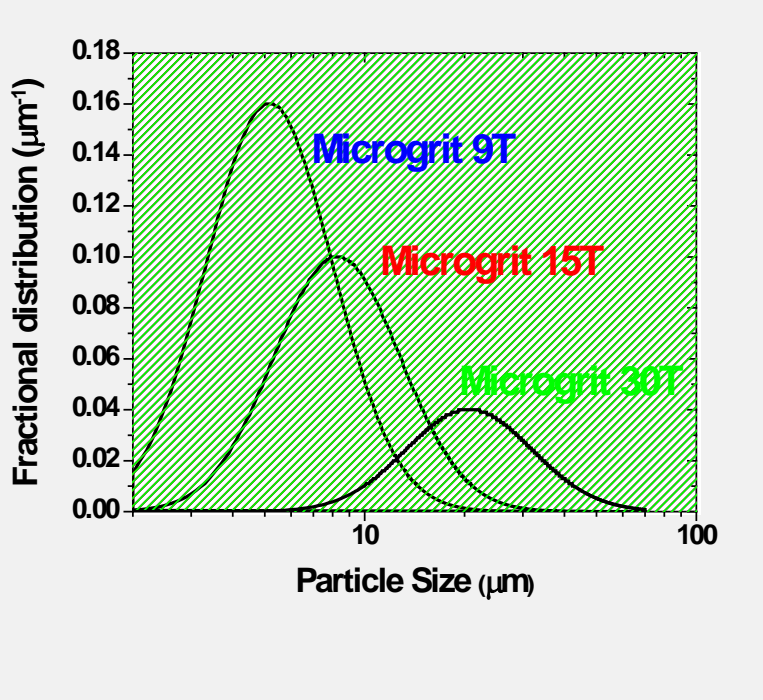
Probability of finding a crack of depth c for a given crack length



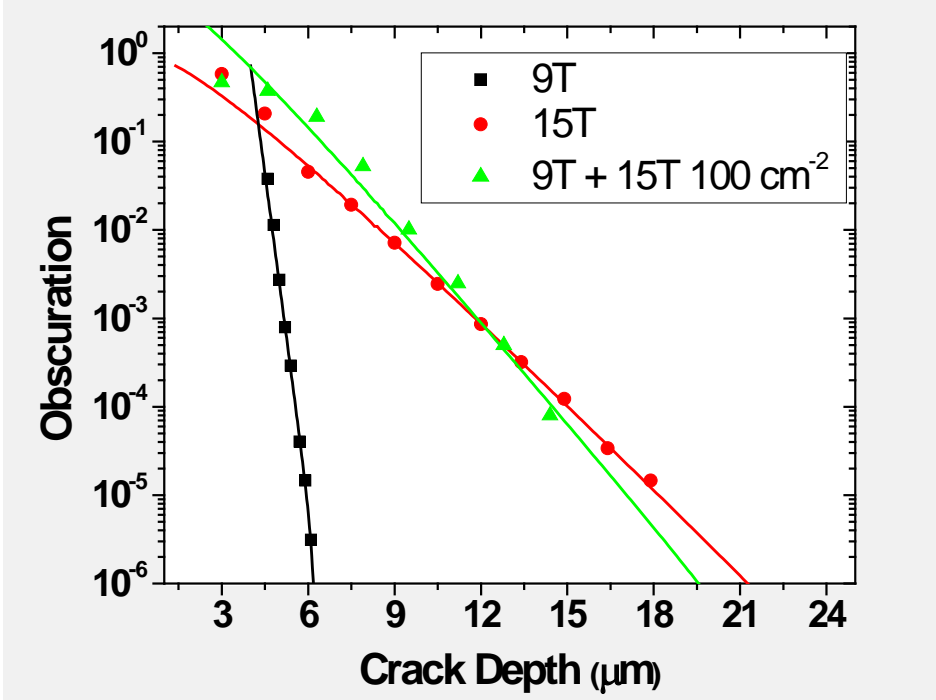
$$c_{90} = 0.9 \langle L \rangle$$

The addition of a small amount of 15 μm particles in a 9 μm slurry results in a significant increase in SSD

Particle size distributions of the alumina particles used

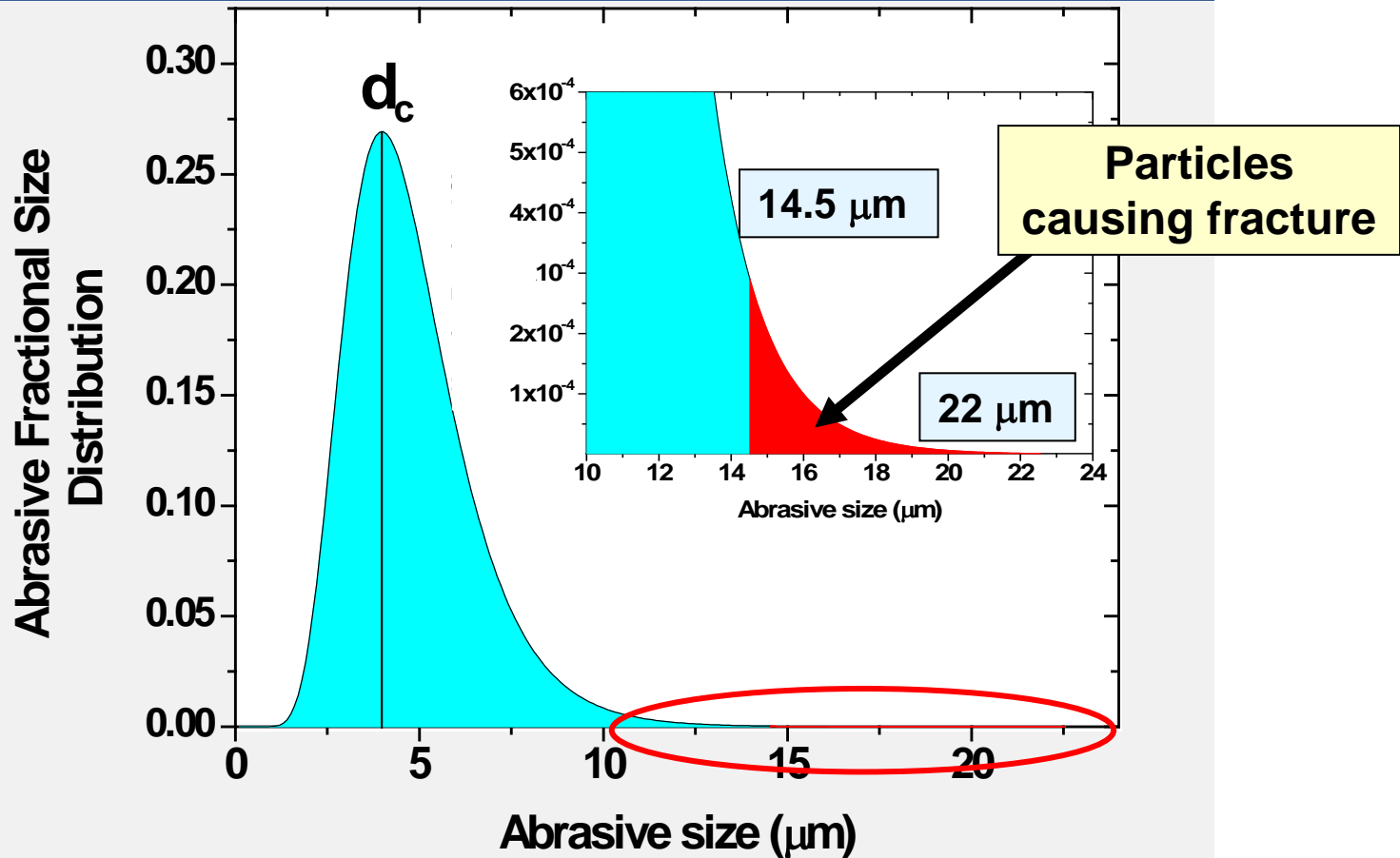


Crack depth distributions: Loose abrasive grinding with addition of rogue particles



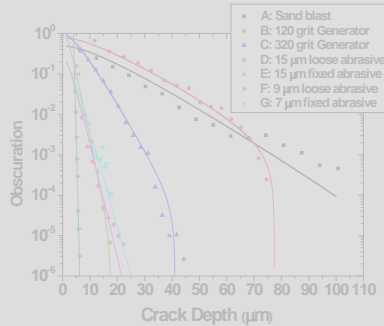
The loaded particles are the largest particles in the abrasive particle distribution

Abrasive size distribution for 9 μm loose abrasive



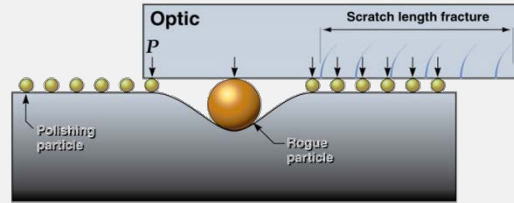
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GRINDING



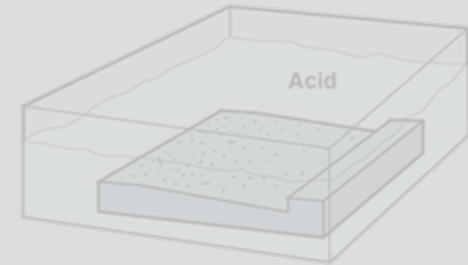
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POLISHING



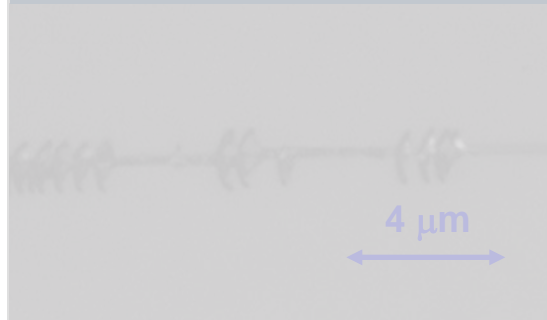
2. Identified/characterized behavior of rogue particles causing sub-surface fractures

CHEMICAL ETCHING



3. Established techniques using etching to reveal and remove subsurface fractures

SCRATCH FORENSICS



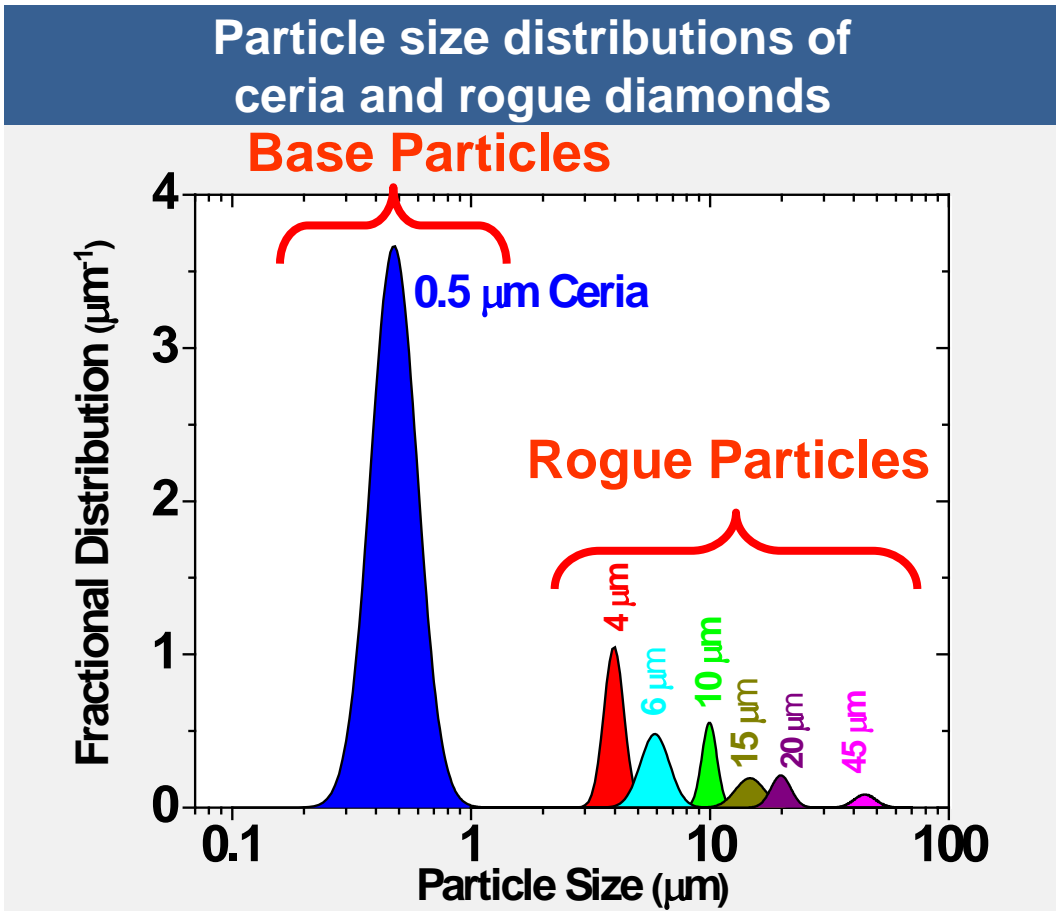
4. Developed quantitative rules for post-diagnosis of cause of surface fractures

LASER DAMAGE

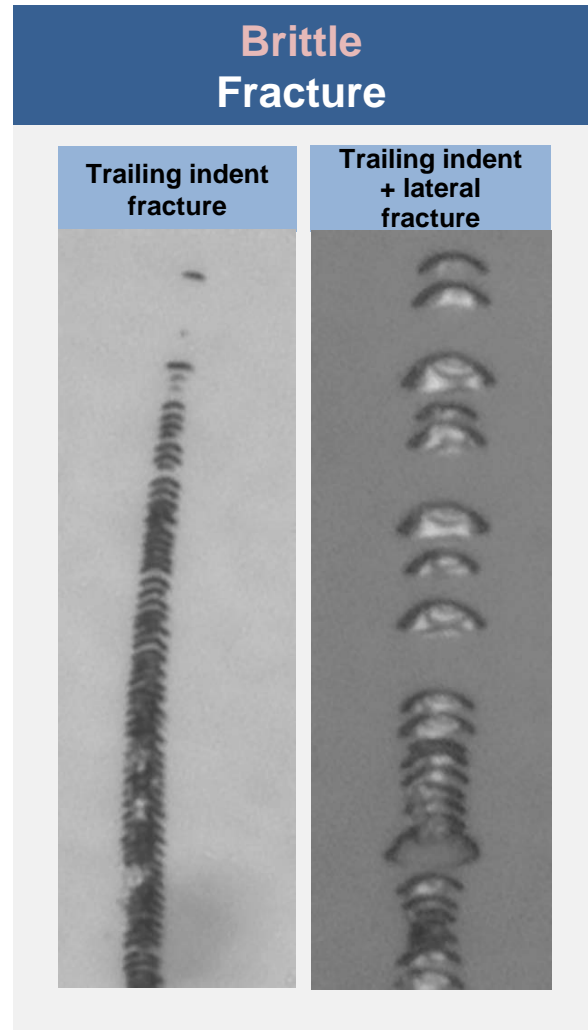
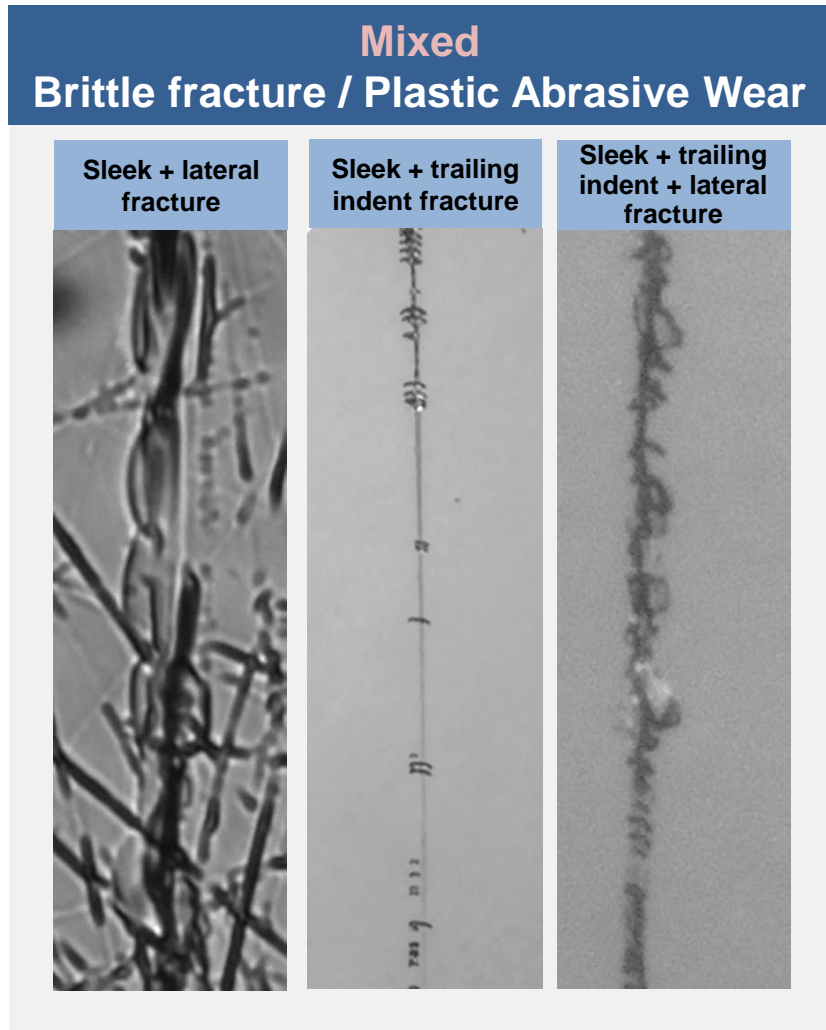


5. Showed link between sub-surface fracture removal & improved laser resistance

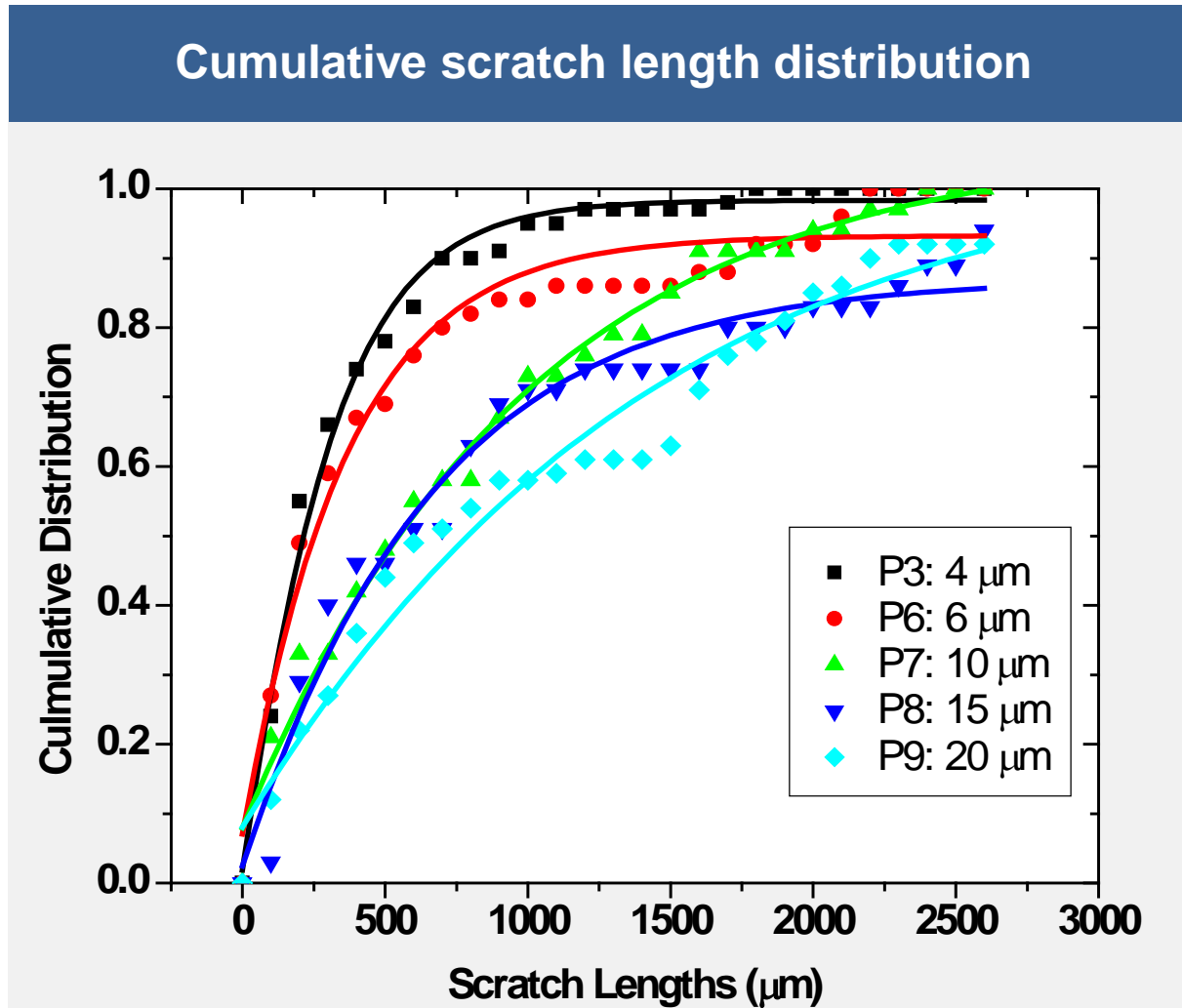
Rogue particles of diamond were added to a ceria slurry during polishing at various sizes & concentrations



Rogue particles can cause multiple types of scratches



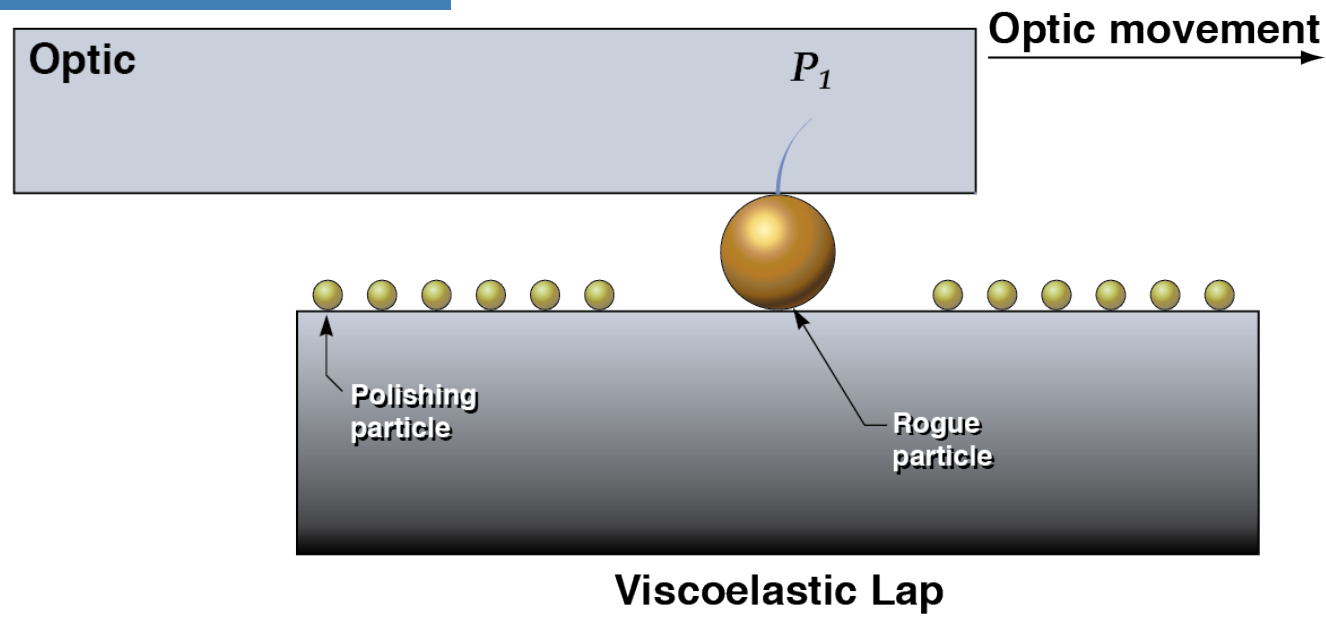
The scratch length increases with rogue particle size



The observed scratch lengths can be explained by the viscoelastic penetration of a rogue particle

$$L_{scratch} = 8.9 \frac{v_{ave} \eta R^2}{P}$$

$t = t_0$
 $P_1 = \text{Load on rogue particle}$

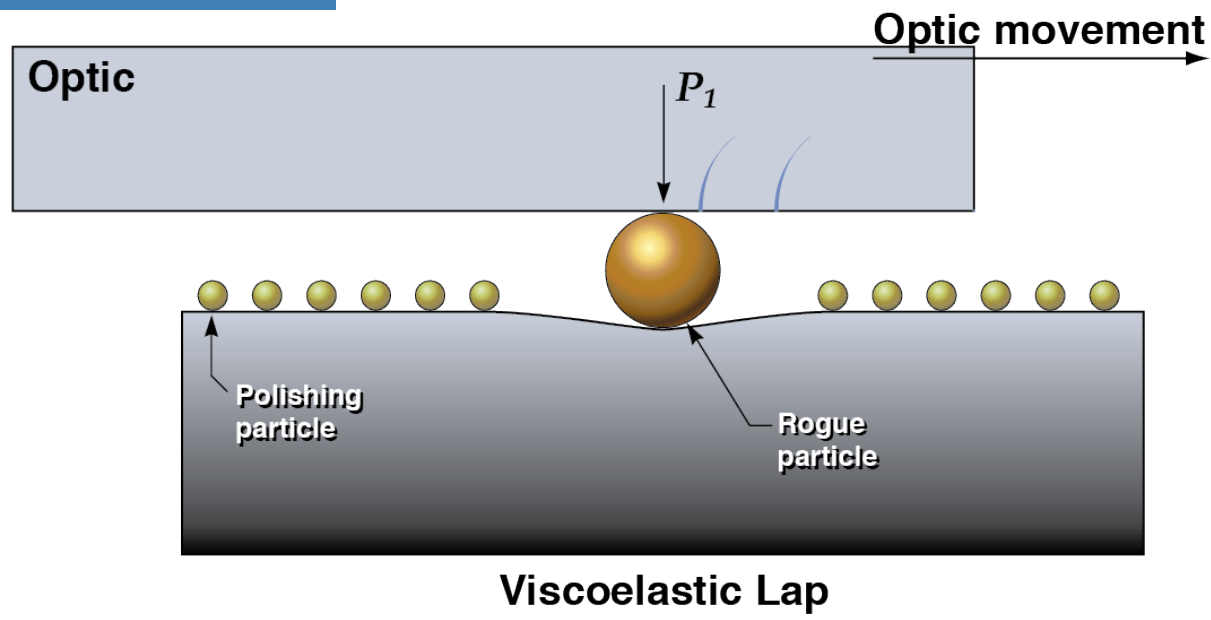


This behavior has been modeled using hard sphere penetration into a linear viscoelastic lap at large penetration

The observed scratch lengths can be explained by the viscoelastic penetration of a rogue particle

$$L_{scratch} = 8.9 \frac{v_{ave} \eta R^2}{P}$$

$t = t_1$
 $P_1 = \text{Load on rogue particle}$

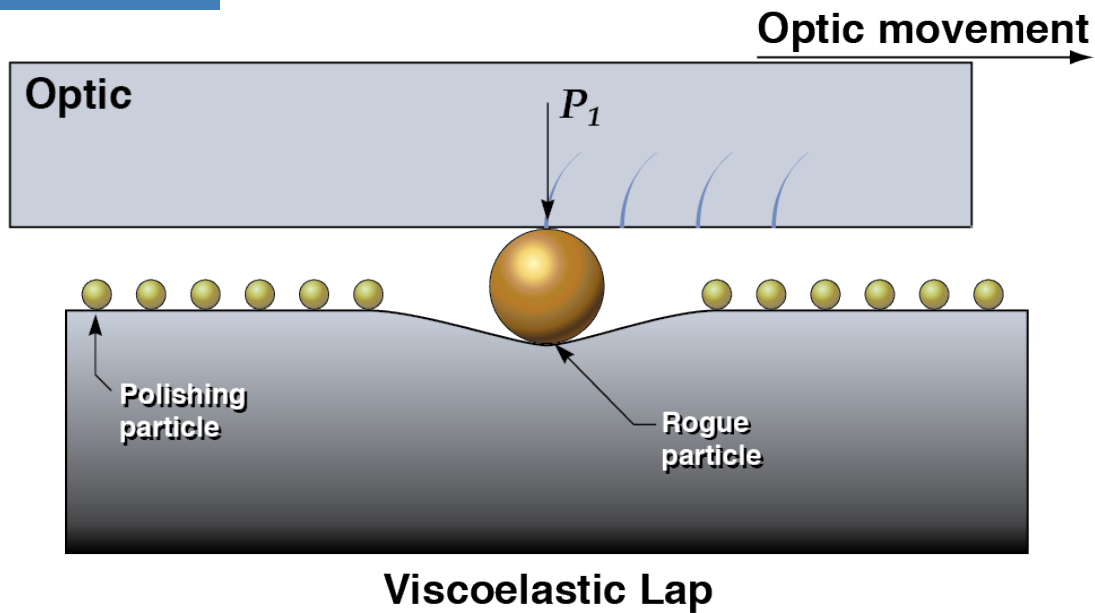


This behavior has been modeled using hard sphere penetration into a linear viscoelastic lap at large penetration

The observed scratch lengths can be explained by the viscoelastic penetration of a rogue particle

$$L_{scratch} = 8.9 \frac{v_{ave} \eta R^2}{P}$$

$t = t_2$
 $P_1 = \text{Load on rogue particle}$

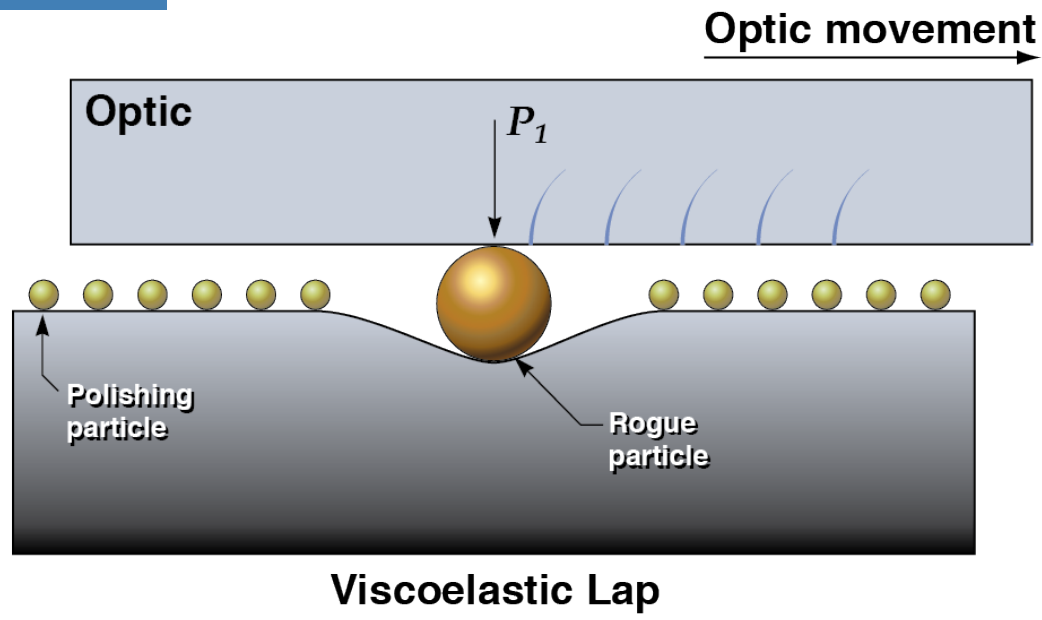


This behavior has been modeled using hard sphere penetration into a linear viscoelastic lap at large penetration

The observed scratch lengths can be explained by the viscoelastic penetration of a rogue particle

$$L_{scratch} = 8.9 \frac{v_{ave} \eta R^2}{P}$$

$t = t_3$
 $P_1 = \text{Load on rogue particle}$

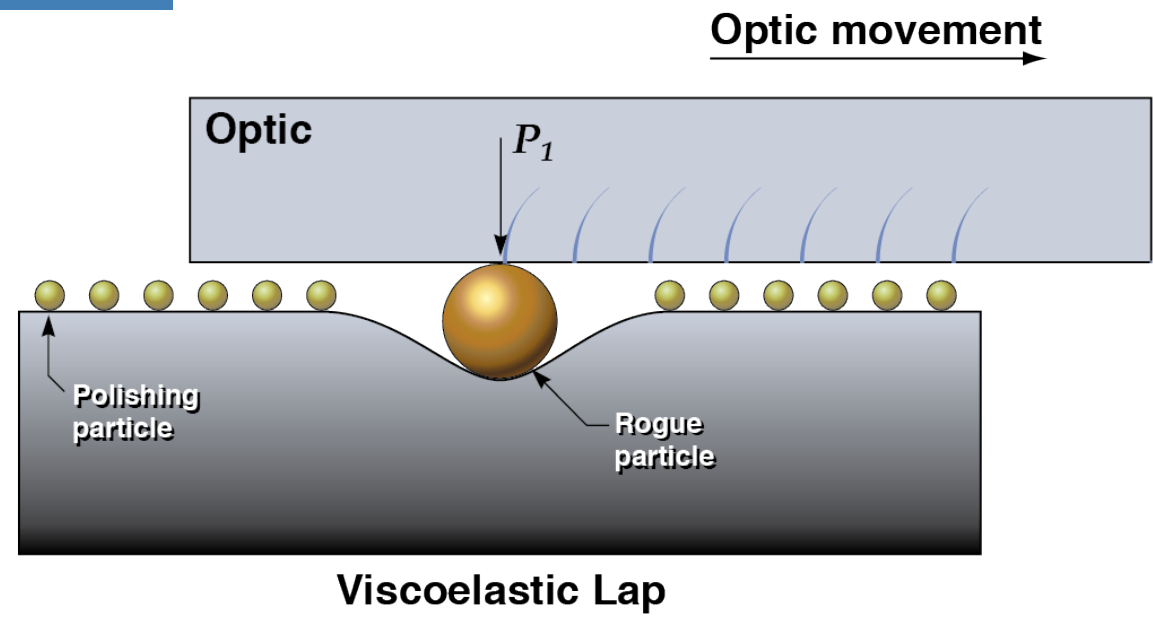


This behavior has been modeled using hard sphere penetration into a linear viscoelastic lap at large penetration

The observed scratch lengths can be explained by the viscoelastic penetration of a rogue particle

$$L_{scratch} = 8.9 \frac{v_{ave} \eta R^2}{P}$$

$t = t_4$
 $P_1 = \text{Load on rogue particle}$

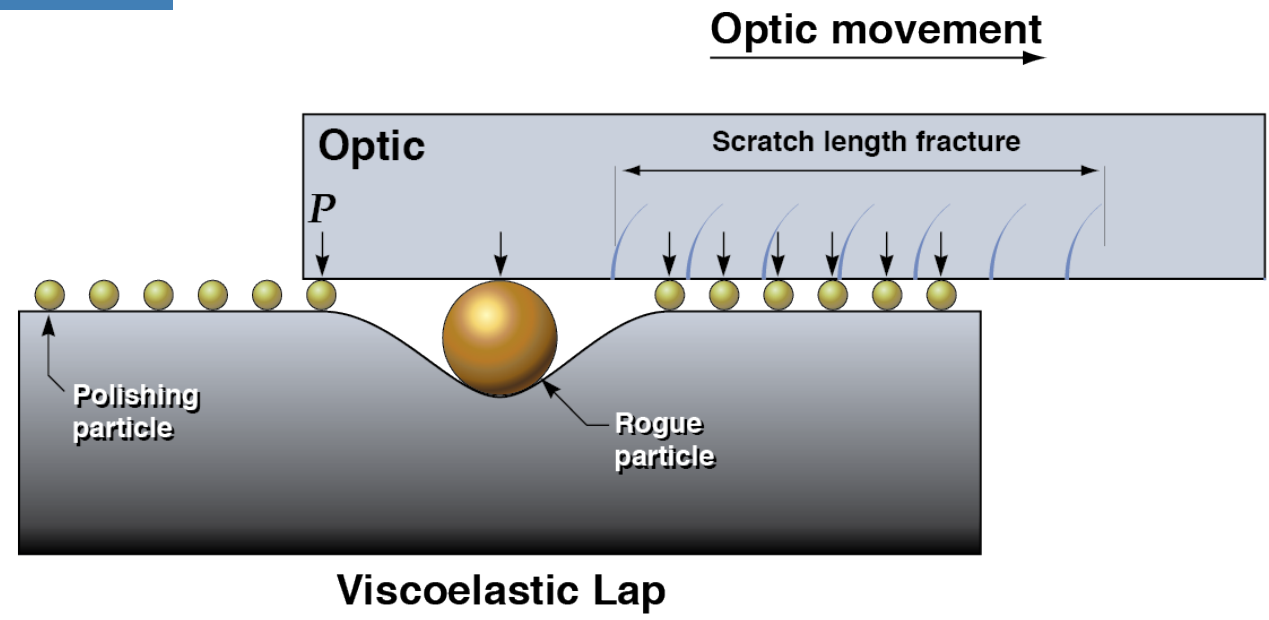


This behavior has been modeled using hard sphere penetration into a linear viscoelastic lap at large penetration

The observed scratch lengths can be explained by the viscoelastic penetration of a rogue particle

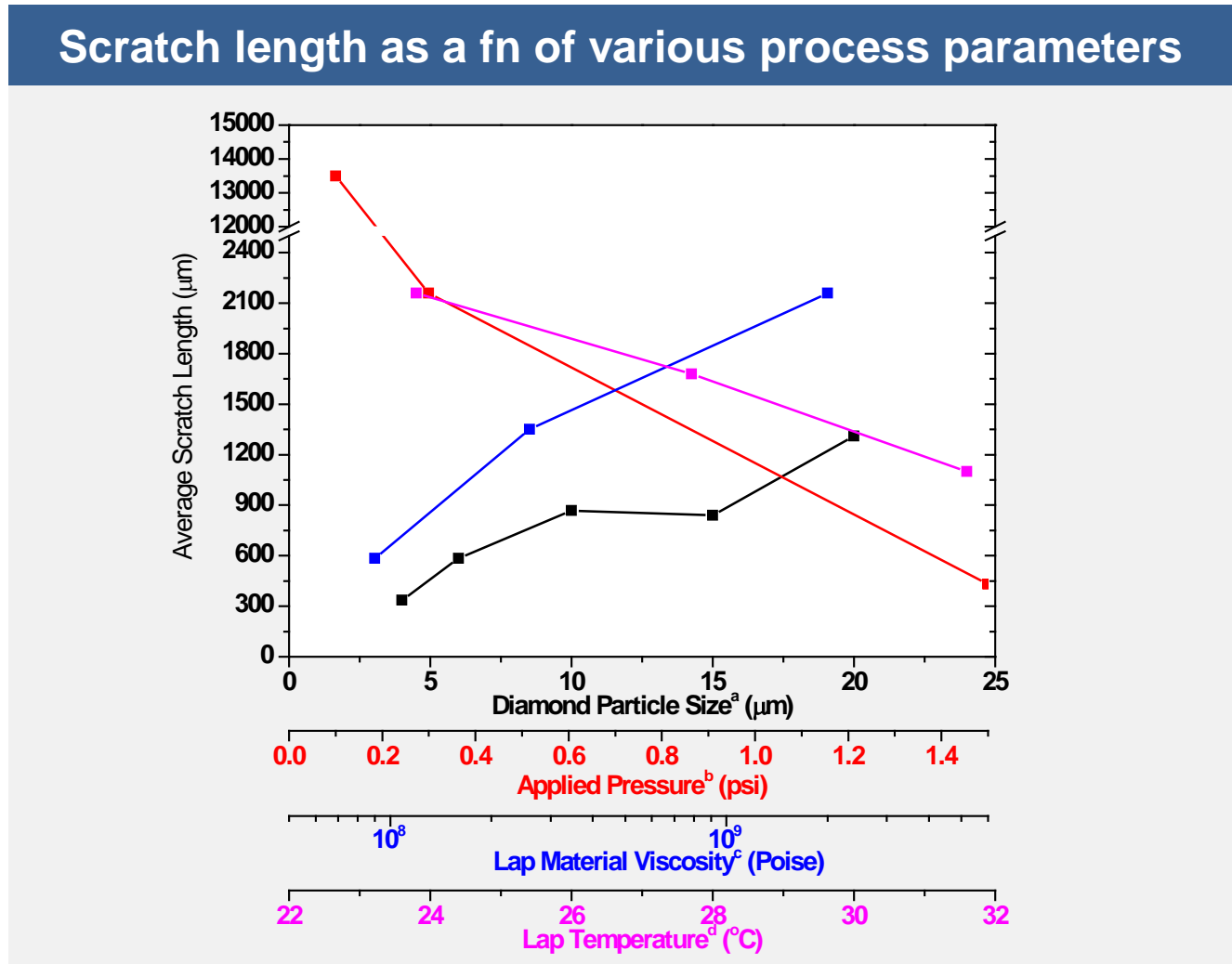
$$L_{scratch} = 8.9 \frac{v_{ave} \eta R^2}{P}$$

$t = t_5$
 $P = \text{Load on all particles}$



This behavior has been modeled using hard sphere penetration into a linear viscoelastic lap at large penetration

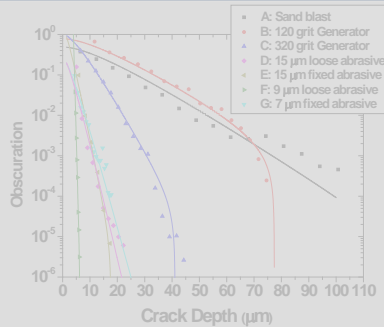
The scratch length correlates with viscoelastic model wrt rogue particle size, pressure, lap viscosity, and lap temperature



T. Suratwala, JNCS 354 (2006) 2023; T. Suratwala OPN (Sep 2008) 12

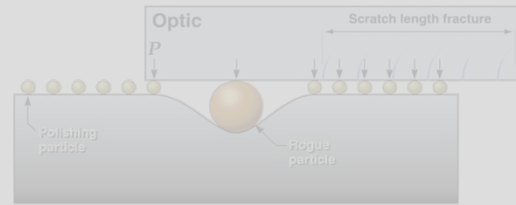
There are five major areas of effort that have aided in managing sub-surface fractures

GRINDING



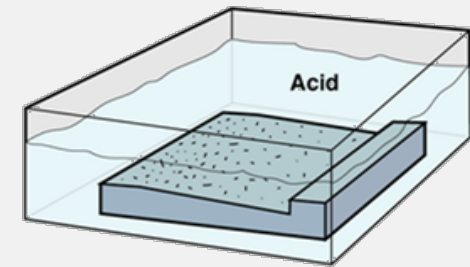
1. Developed fracture mechanics understanding of sub-surface fracture distributions

POLISHING



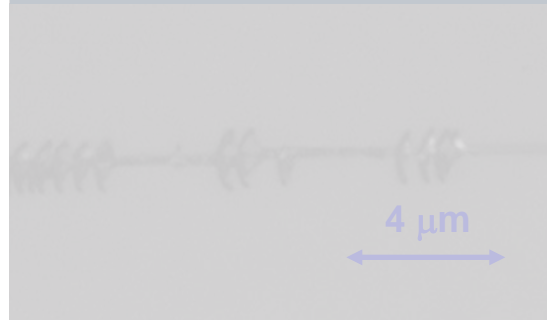
2. Identified/characterized behavior of rogue particles causing sub-surface fractures

CHEMICAL ETCHING



3. Established techniques using etching to reveal and remove subsurface fractures

SCRATCH FORENSICS



4. Developed quantitative rules for post-diagnosis of cause of surface fractures

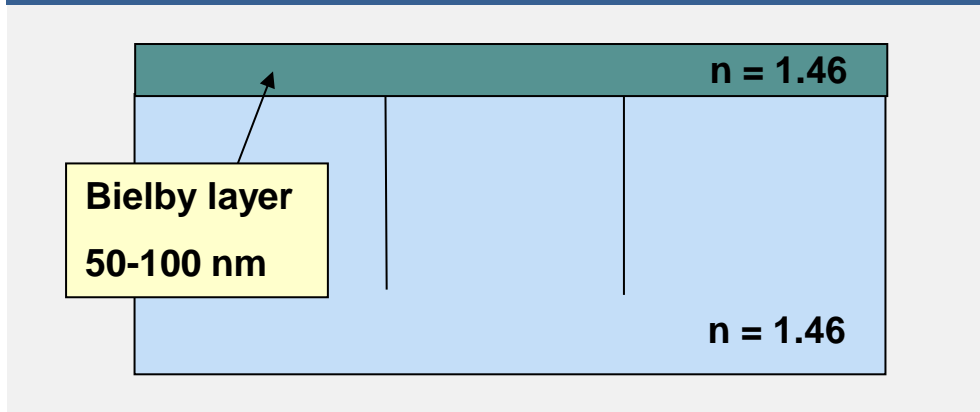
LASER DAMAGE



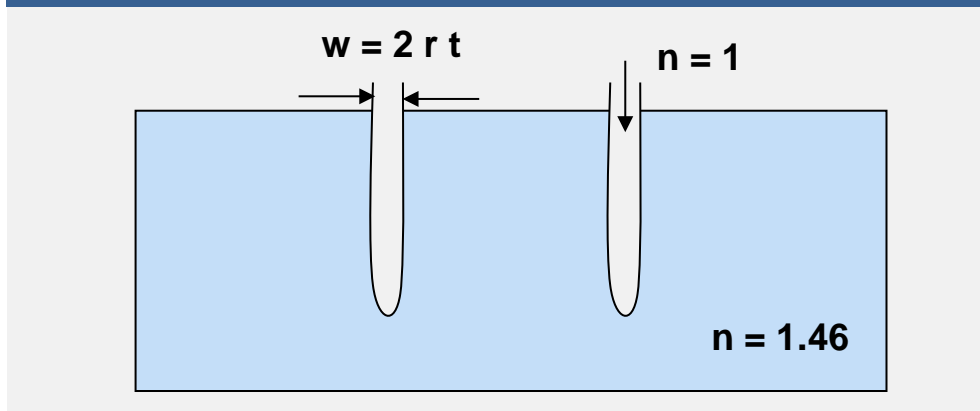
5. Showed link between sub-surface fracture removal & improved laser resistance

HF:NH₄F etching of fused silica glass allows for removing the Bielby layer and visually observing surface cracks

Cross section view of cracks *before* etching



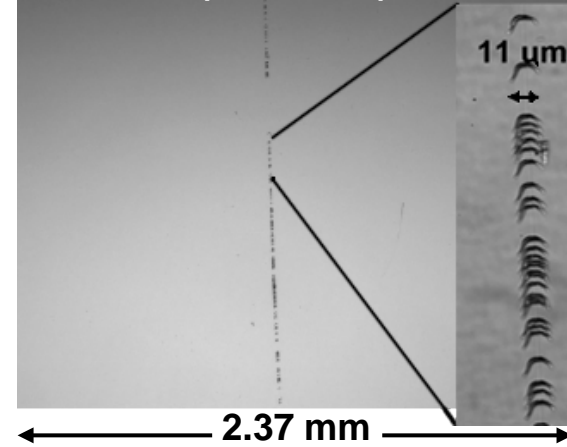
Cross section view of cracks *after* etching



Sleek on fused silica optic (before etch)

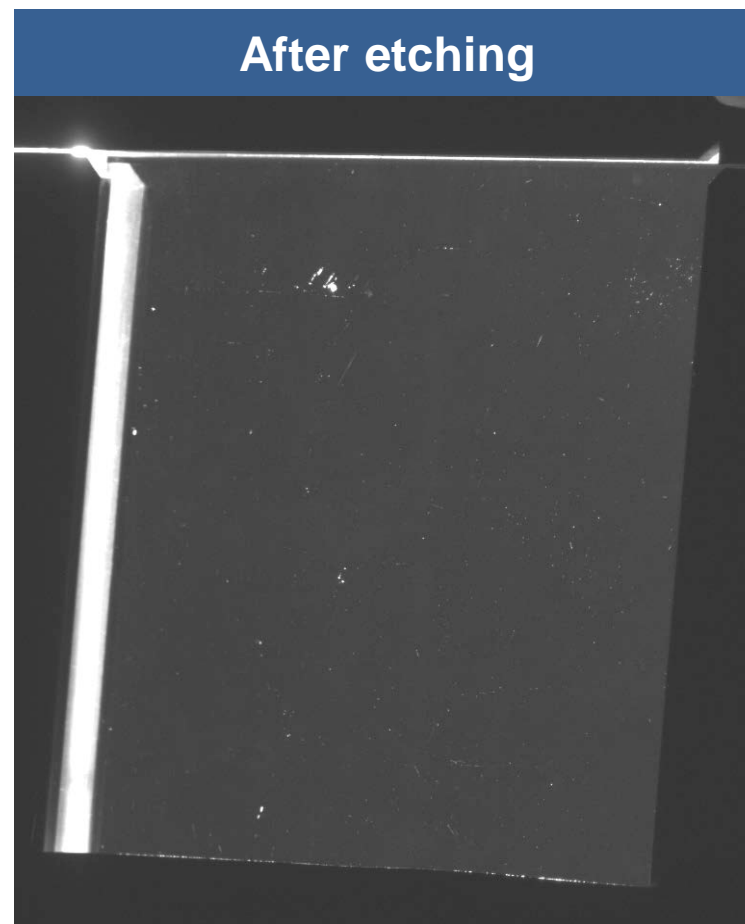
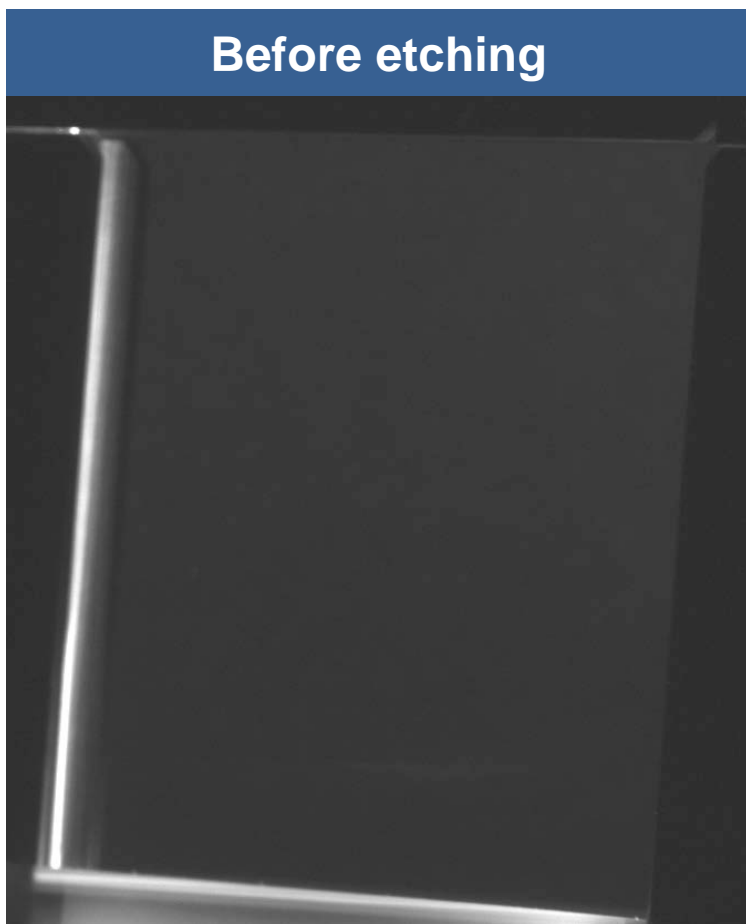


Sleek on fused silica optic (after etch)



HF Etching exposes sub-surface fractures allowing detection

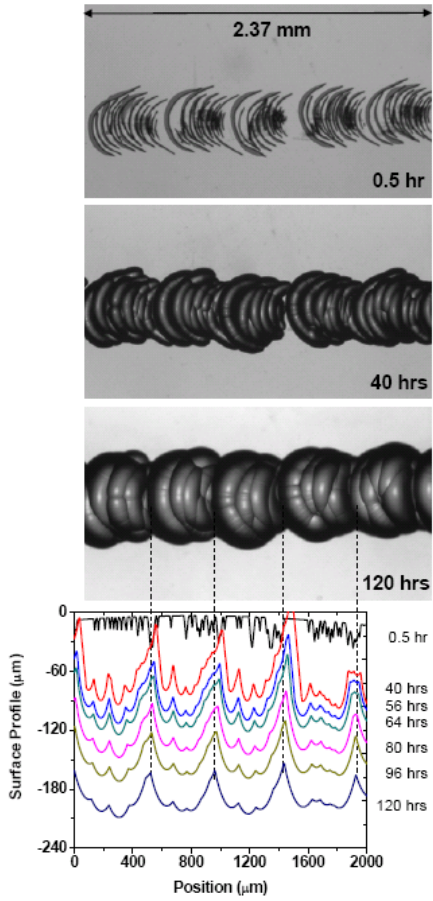
- Polished Optic (14 cm x 14 cm) viewed off axis by side lighting



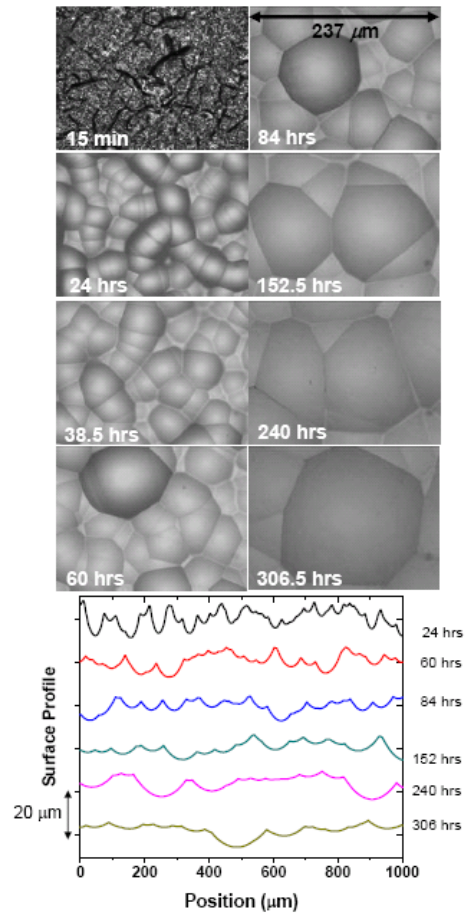
Preston reported this behavior in 1921

HF etching can be used after grinding to remove subsurface fracture because it annihilates neighboring cracks

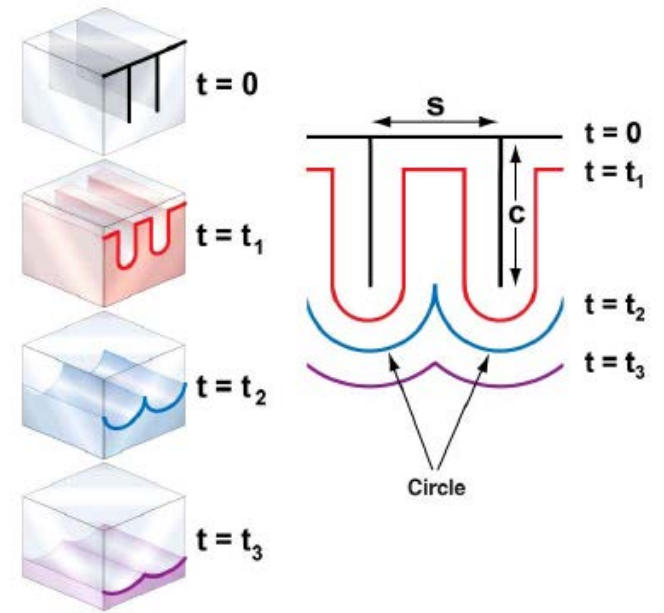
Etching a scratch



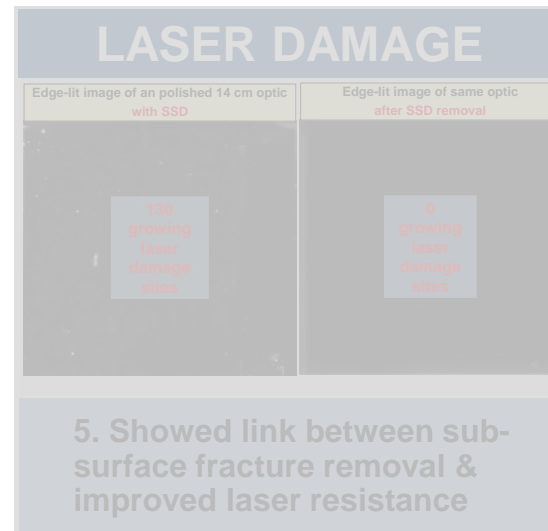
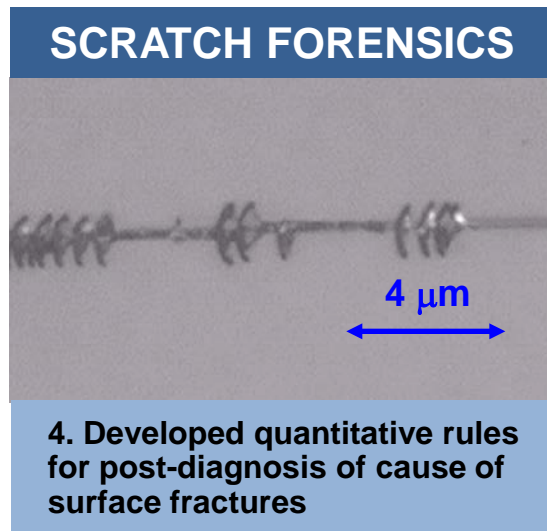
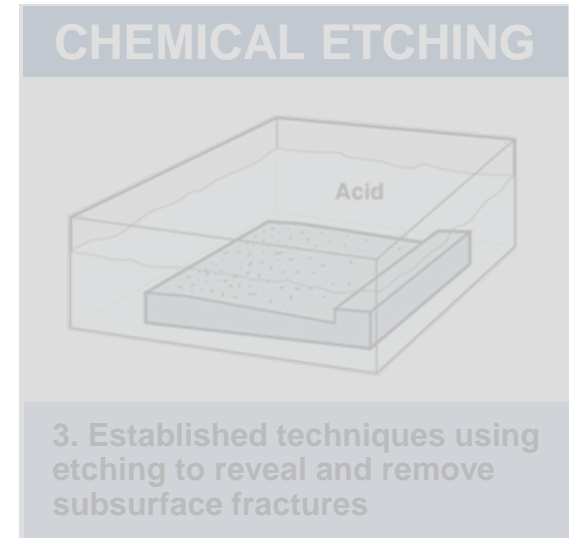
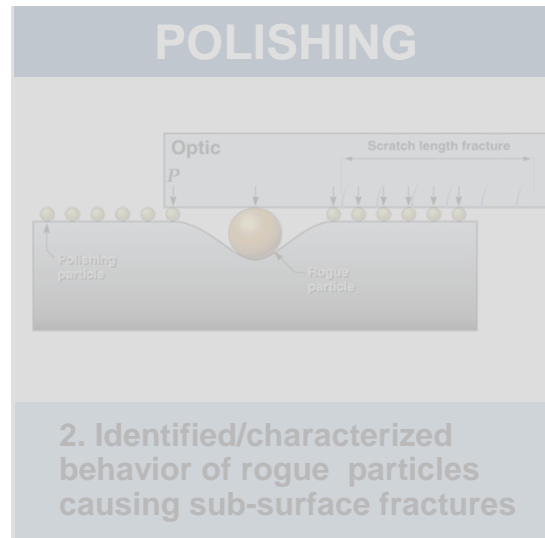
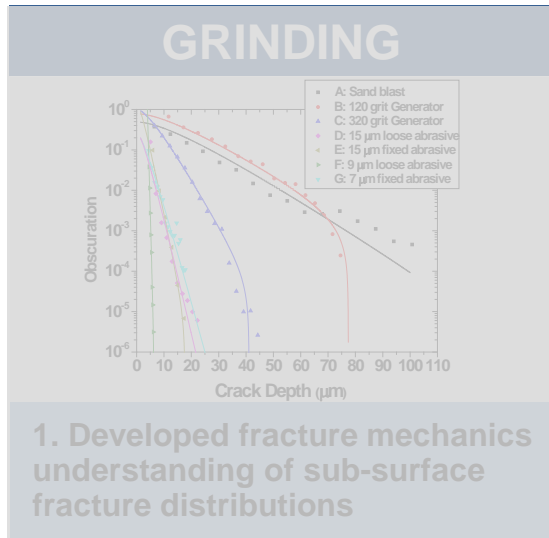
Etching ground surface



Simple Geometric Model



There are five major areas of effort that have aided in managing sub-surface fractures



Our studies have provided new rules that Opticians use to diagnose the cause of or to mitigate scratches

Property of scratch What can it tell you? Rule / Example

- 1. Scratch width or trailing indent length (L)
 - Size of rogue particle (d)
 - Size distribution of Rogue Particles
 - Process step
 - Depth of fracture (c_{90} or c_{max})
- 2. Number density
 - Rogue particle concentration
- 3. Scratch length ($L_{scratch}$)
 - Lap properties and rogue particle size
- 4. Scratch type (plastic, brittle, mixed)
 - Load during fracture
 - Sharpness of particle
- 5. Orientation and pattern of trailing indent
 - Particle movement direction
 - Particle rotation
 - Stick slip behavior
- 6. Curvature or scratch pattern
 - Pathway of indenting particle
 - Shape of tool
 - Handling vs polishing
- 7. Location on optic
 - Material removal and surface figure

For grinding
 $0.15 d \leq L \leq 0.3 d$

For polishing
 $0.3 d \leq L \leq 0.5 d$

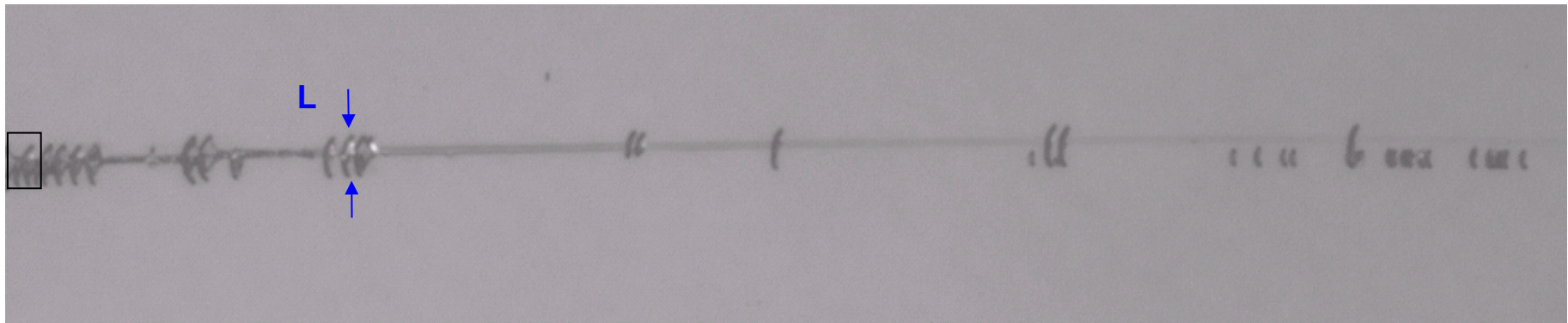
Sample	$\langle L \rangle$
A: Sandblast	27.1 μm
B: 120 grit	28.3 μm
C: 320 grit	14.9 μm
D: 15 μm loose	4.6 μm
E: 15 μm fixed	4.5 μm
F: 9 μm loose	1.9 μm
G: 7 μm fixed	8.4 μm

$$c_{90} = 0.9 \langle L \rangle \quad c_{max} = 2.8 \langle L \rangle$$

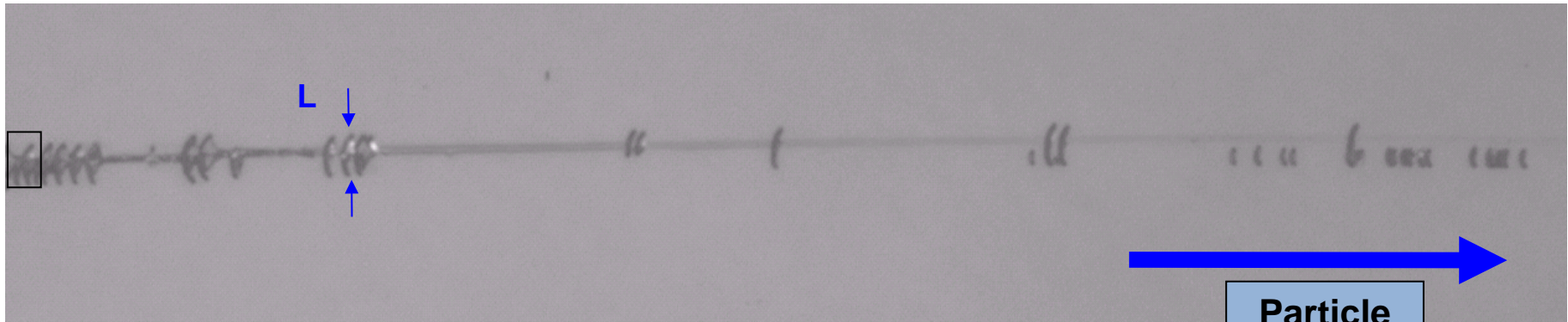
$P \approx 0.001 - 0.1 N$ *Plastic only*
 $P \approx 0.1 - 5 N$ *Plastic & Brittle*
 $P > 5 N$ *Plastic & rubble*

$$L_{scratch} = 8.9 \frac{v_{ave} \eta R^2}{P}$$

Example of scratch forensics



Example of scratch forensics



Scratch Type = Plastic + Brittle: trailing indent

Particle Sliding Direction

Trailing Indent length: $L = 1.9 \mu\text{m}$

Rogue Particle $\sim 3.8 - 5.7 \mu\text{m}$

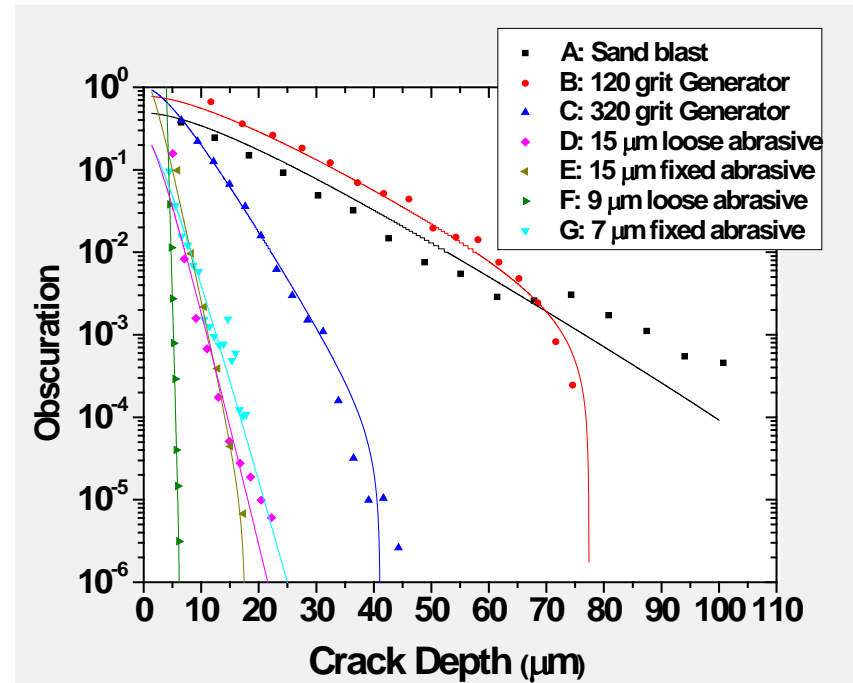
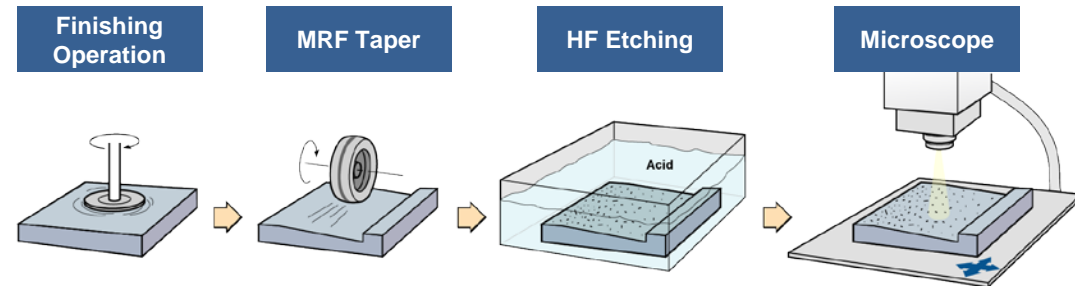
$c_{90} = 1.8 \mu\text{m}$

Scratch Length $\sim 130 \mu\text{m}$

Scratch time $\sim 0.16 \text{ msec}$

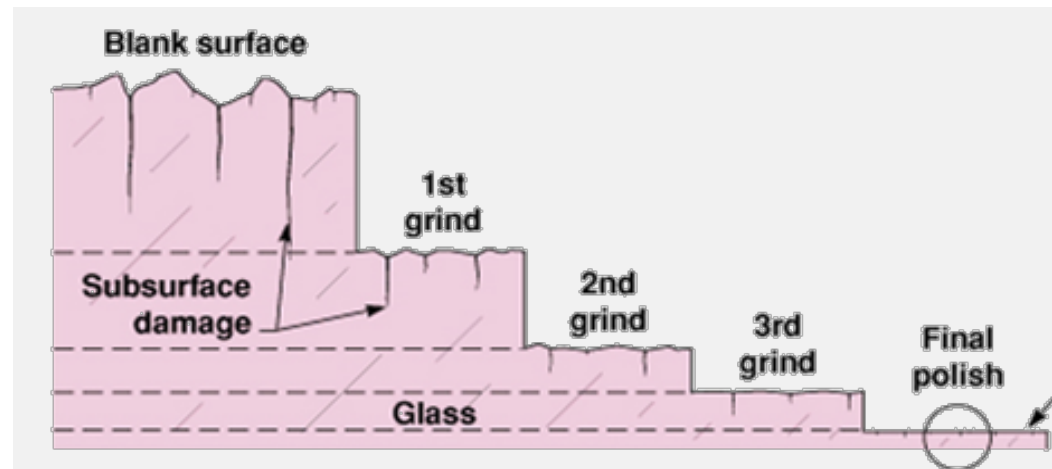
Strategy for reducing the scratch density on optical surfaces

1. Measure the SSD at each step
2. Define proper removal rate at each step such that all the SSD from previous step is removed
3. Can use etching as a means to remove SSD just after grinding
4. Ensure handling and cleaning at each step does not let rogue particles make contact with surface
5. Remove all rogue particles in polishers; Use scratch forensics to determine source
6. Use etched scratch dig inspections between steps and at end of process



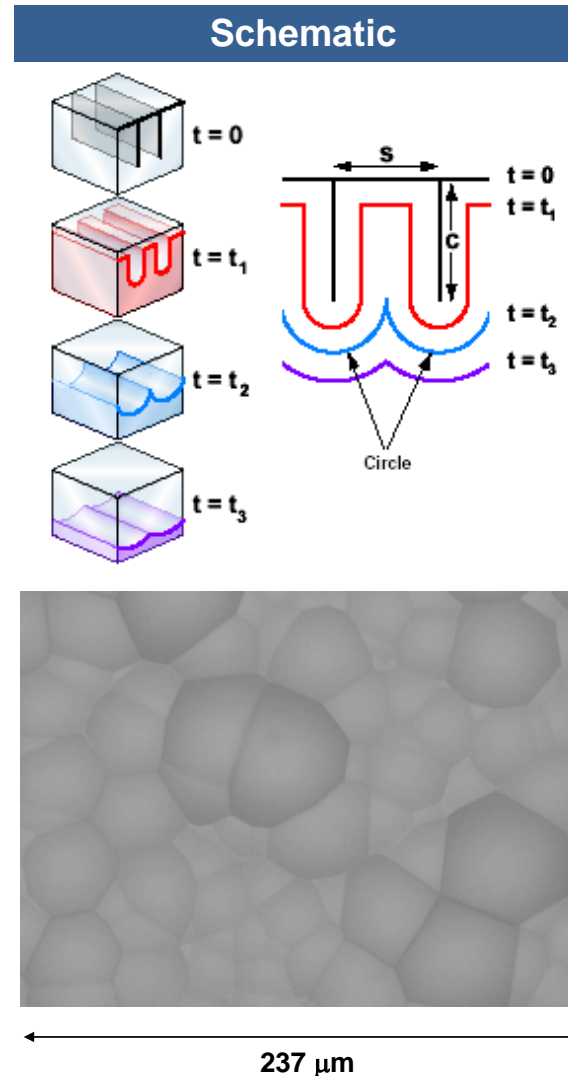
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Strategy for reducing the scratch density on optical surfaces

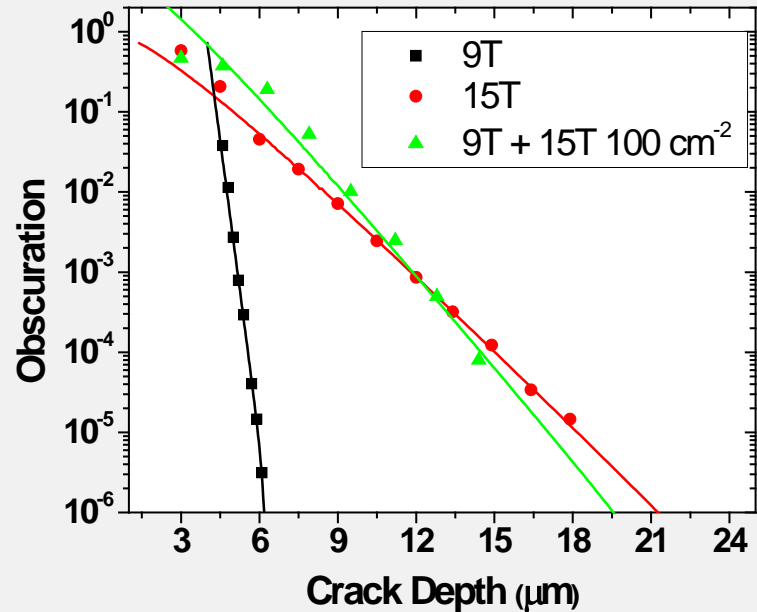
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Crack *depth* distributions:
Loose abrasive grinding with addition of rogue particles



Rogue particle sources

- 1) In slurry from foreign particle or agglomerates
- 2) Dried slurry on components falling in
- 3) Contamination from polisher exterior

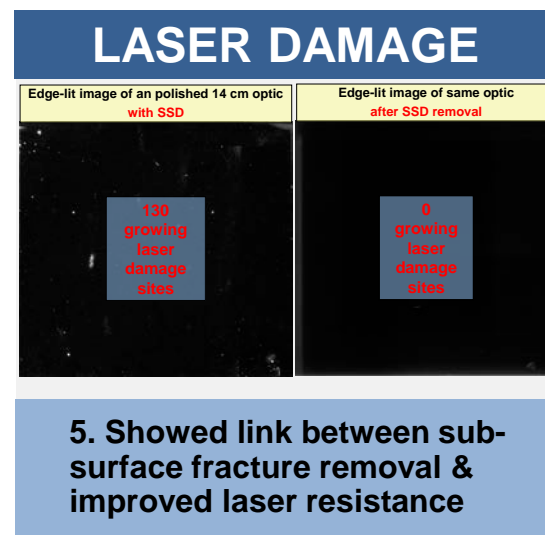
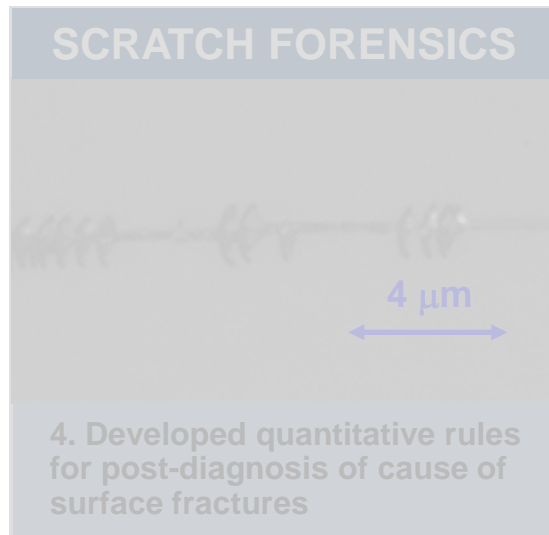
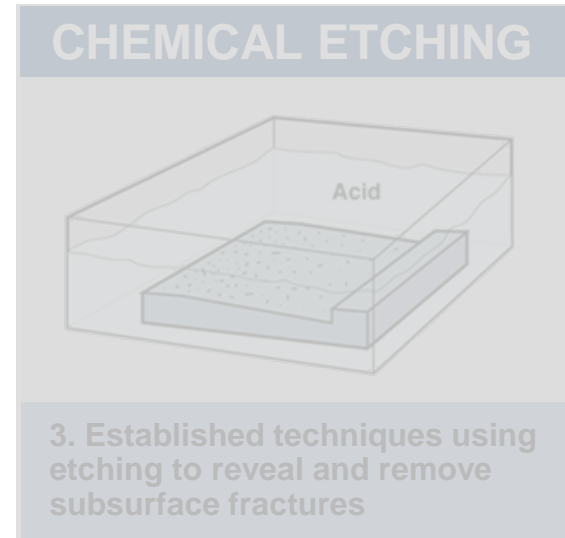
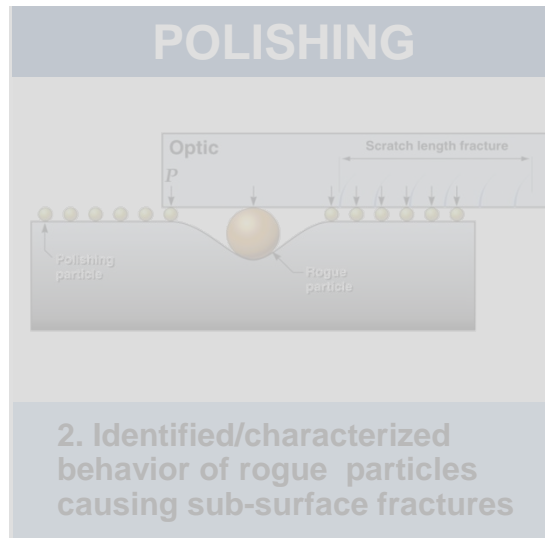
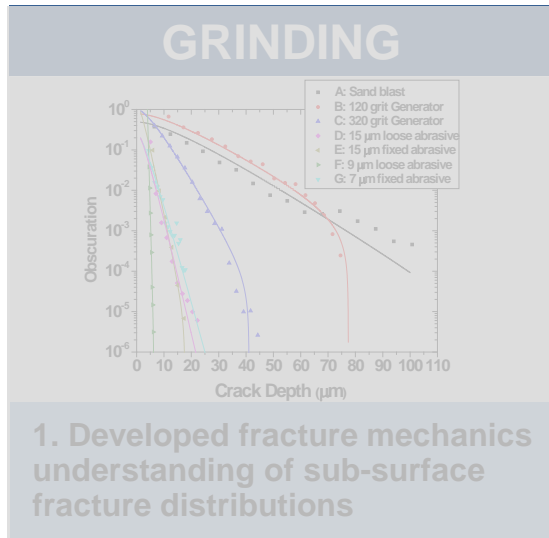
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Etching provides a means of revealing subsurface damage masked by hydrated silica



There are five major areas of effort that have aided in managing sub-surface fractures

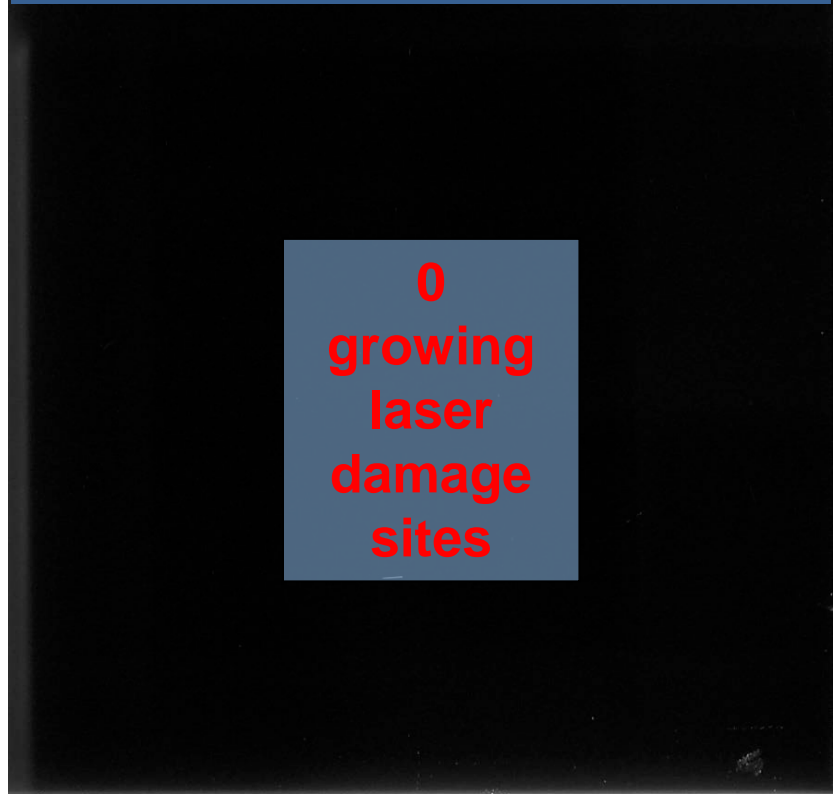


SSD-free test optics have been fabricated such it does not laser damage, supporting the “absorber-in-a-crack” theory

Edge-lit image of an polished 14 cm optic **with SSD**



Edge-lit image of same optic **after SSD removal**

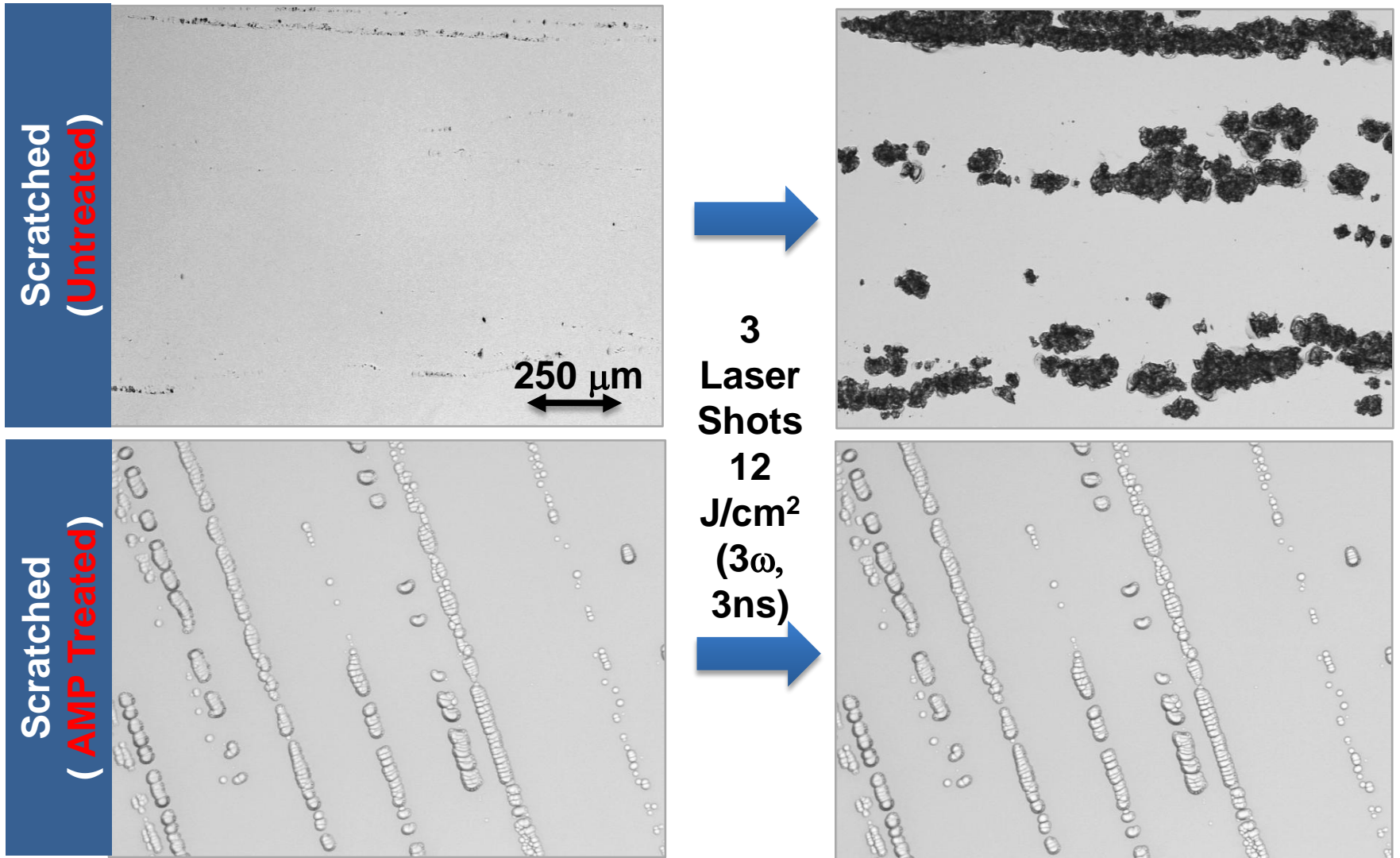


Laser testing on a 14 cm x 14 cm test optic to 14 J/cm² (351 nm, 3 ns equiv) resulted in the elimination of growing laser initiation site upon SSD removal

Advanced Mitigation Process dramatically improves laser damage resistance of fused silica optics



AMP process significantly reduces laser damage initiation per unit scratch length



T. Suratwala JACS 94(2) (2010) 416; P. Miller US Patent 0079931 (2011)



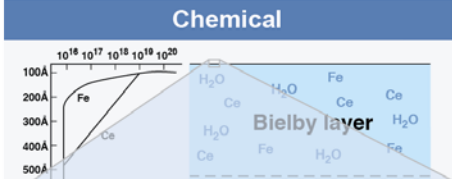
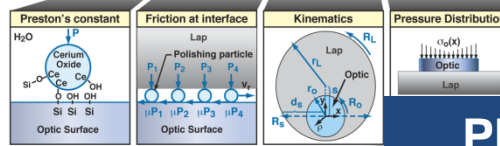
The complexities of polishing has made is difficult to scientifically design, optimize a process for a given material

Phenomena affecting Surface Quality

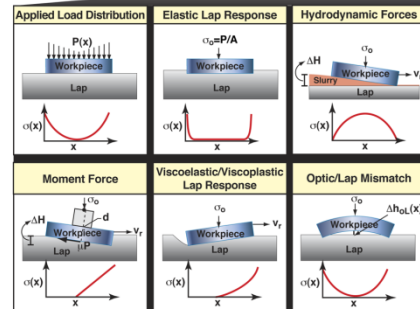
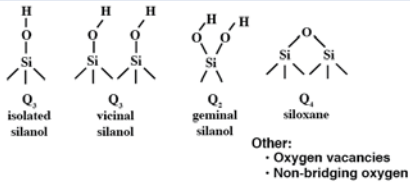


Phenomena affecting Surface Figure

$$\frac{dh}{dt}(x, y, t) = k_p \mu(x, y, t) v_r(x, y, t) \sigma(x, y, t)$$

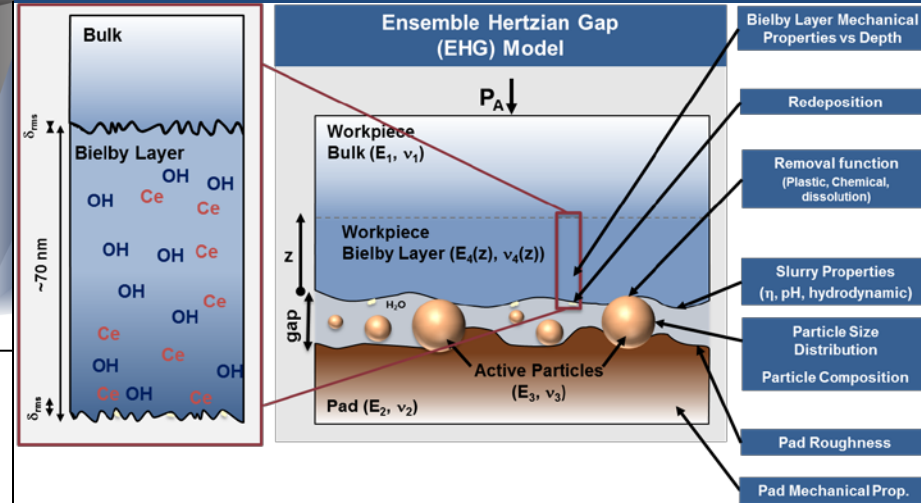


Surface Bond structure

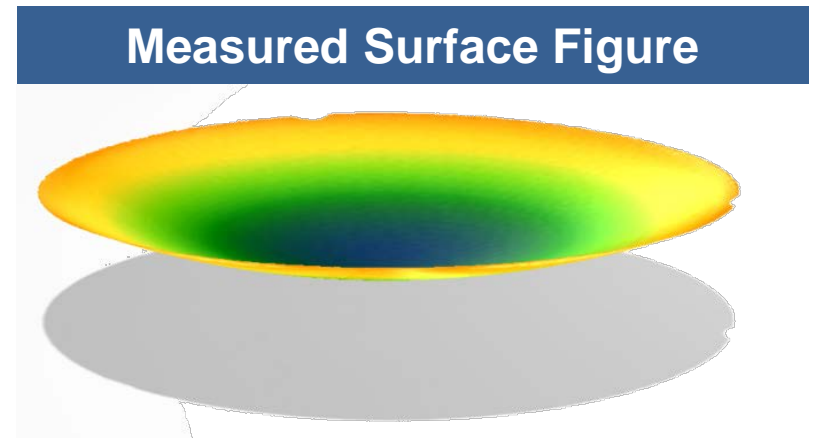
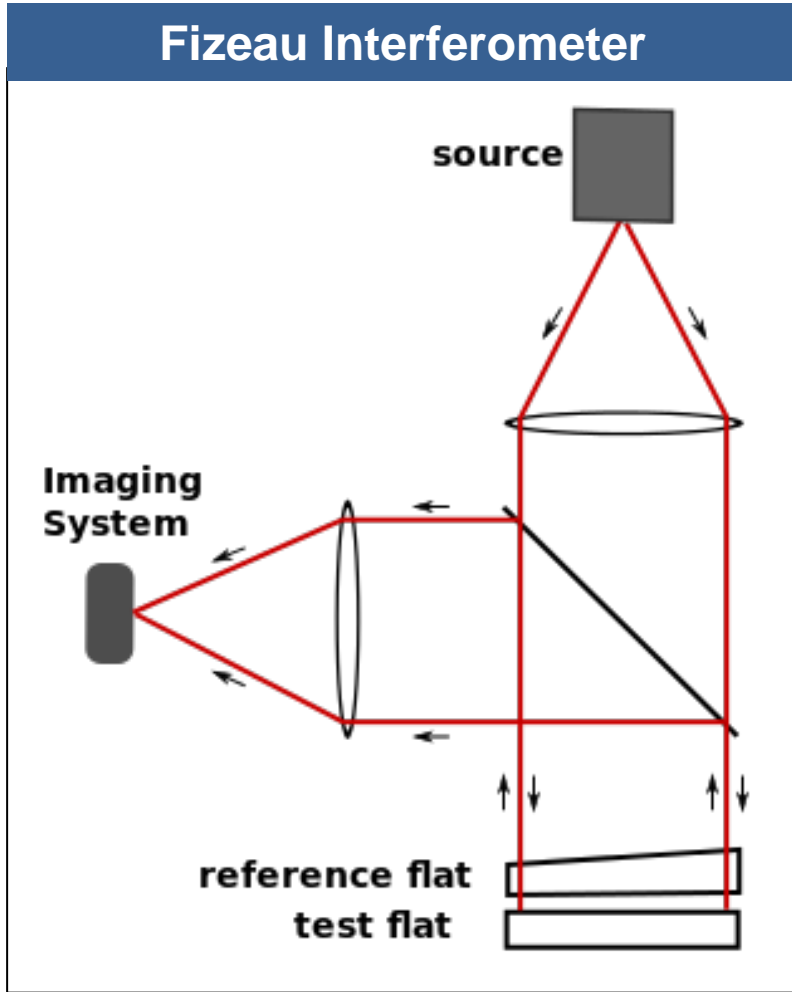


15TIS/mfm - NIF-0911-22990s2r1

Phenomena affecting Roughness

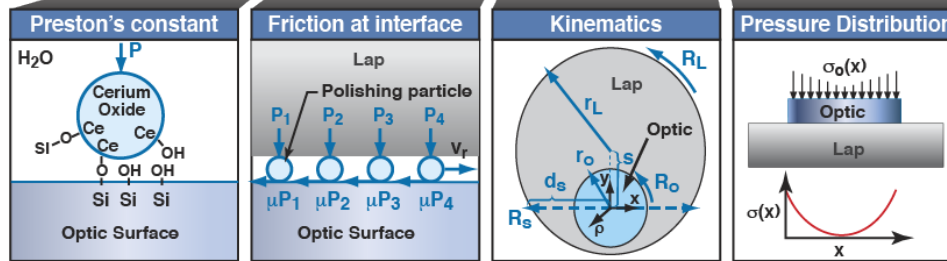


The surface figure of an optic is typically measured by interferometry



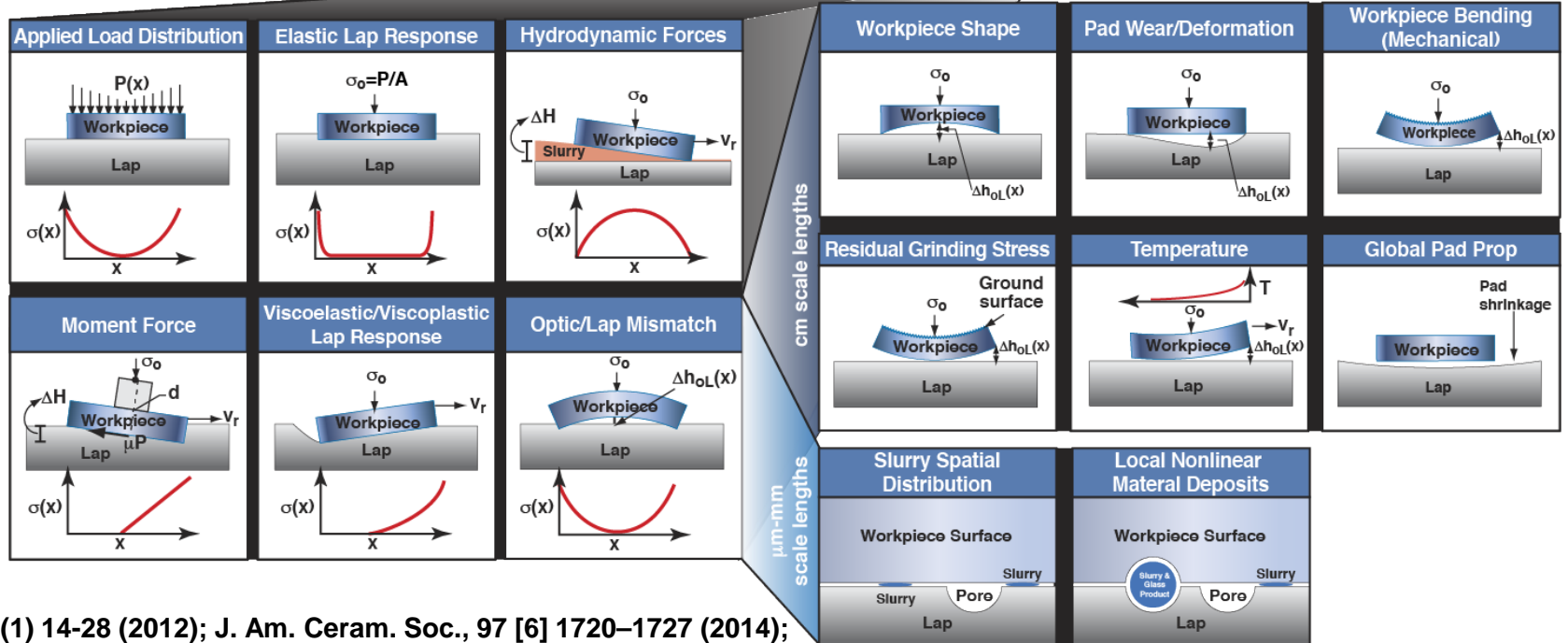
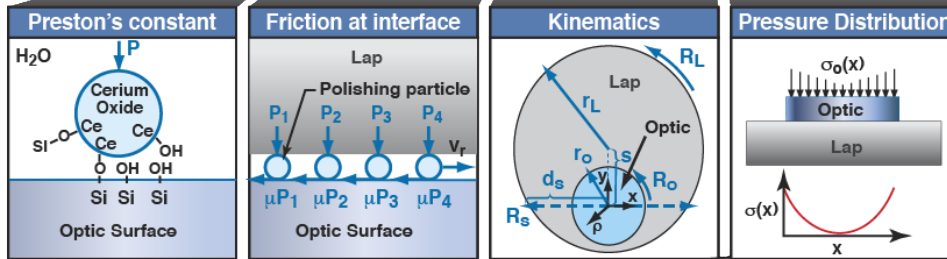
Material removal on a workpiece is governed by a large number of phenomena

$$\frac{dh}{dt}(x, y, t) = k_p \underbrace{\mu(x, y, t)}_{\text{Friction at interface}} \underbrace{v_r(x, y, t)}_{\text{Kinematics}} \underbrace{\sigma(x, y, z, t)}_{\text{Pressure Distribution}}$$



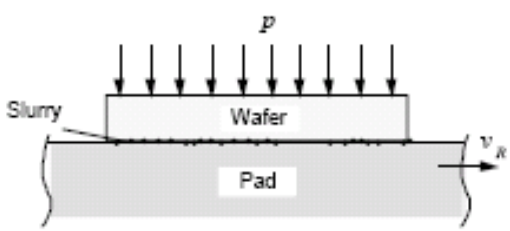
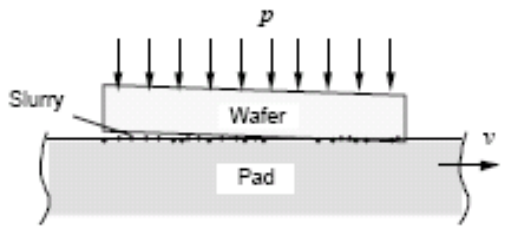
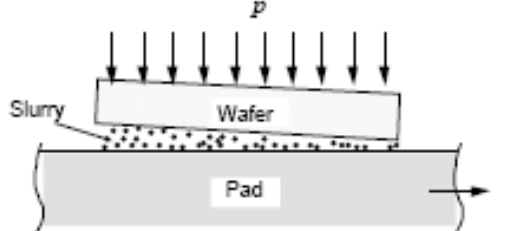
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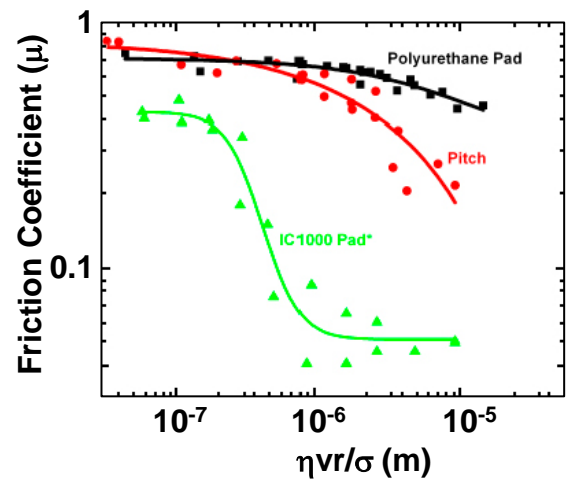
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IJAGS 3(1) 14-28 (2012); J. Am. Ceram. Soc., 97 [6] 1720–1727 (2014);
 J. Am. Ceram. Soc., 93 [5] 1326–1340 (2010)

The optic/lap can have different modes of contact which strongly influences the amount of material removal

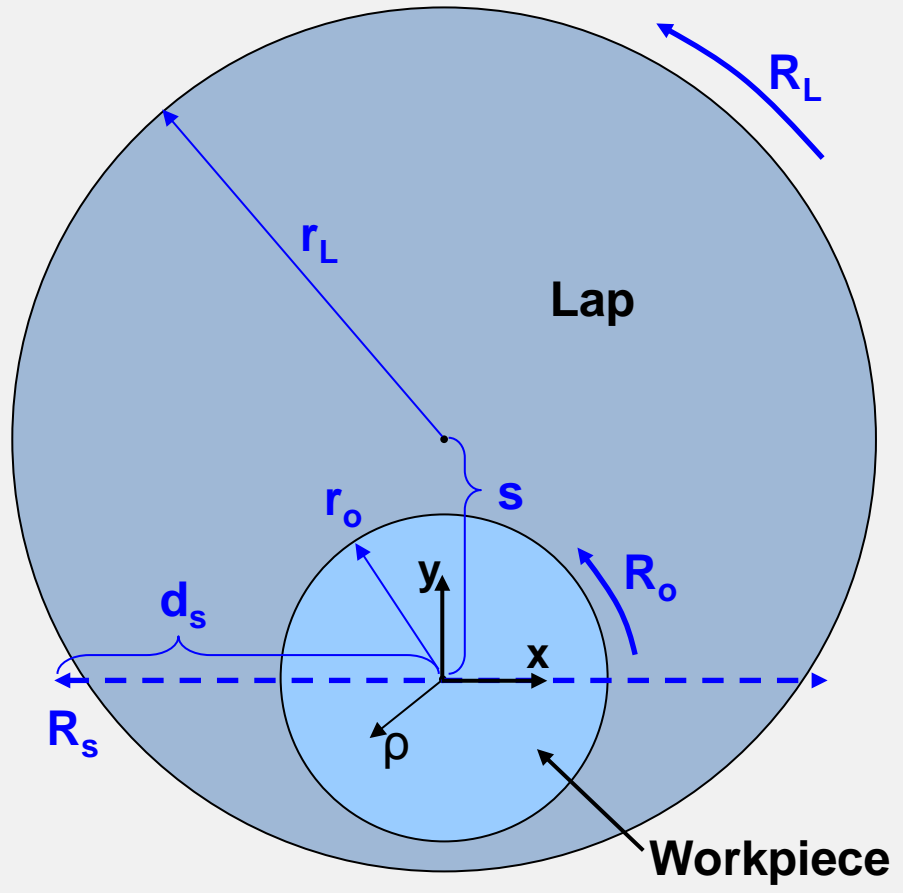
Contact Mode	Mixed Mode	Hydroplaning Mode
 <ul style="list-style-type: none"> • Friction $\mu > 0.1$ • Optic/pad mechanically make contact • High pressure/low velocity • Real contact area < nominal contact area • Plastic deformation of optic/pad occurs • Fluid film is discontinuous 	 <ul style="list-style-type: none"> • Friction $\mu \sim 0.01$ to 0.1 • Transition mode during pressure or velocity changes • Contact is made between lap asperities and optic 	 <ul style="list-style-type: none"> • Friction $\mu \sim 0.001$ to 0.01 (due to shear of viscous fluid) • Optic glides on fluid film without directly touching pad • Low pressure/high velocity • Pressure build-ups in fluid to support normal load of optic • Pressure gradient is sensitive to wedge angle



J. Lai, Thesis (2001);
 J. Am. Ceram. Soc., 93 [5] 1326–1340 (2010)

A geometric model is used to estimate the figure during conventional grinding/polishing

Schematic of geometric model



The velocity vector at each point on the optic is the velocity relative to the optic rotation minus the velocity relative to the lap rotation

$$\vec{V} = (\vec{R}_{optic} \times \vec{\rho}) - (\vec{R}_{Lap} \times (\vec{\rho} - \vec{S})) + \vec{V}_s$$

where the vectors are:

$$\vec{R}_{optic} = \begin{pmatrix} 0 \\ 0 \\ R_{optic} \end{pmatrix}$$

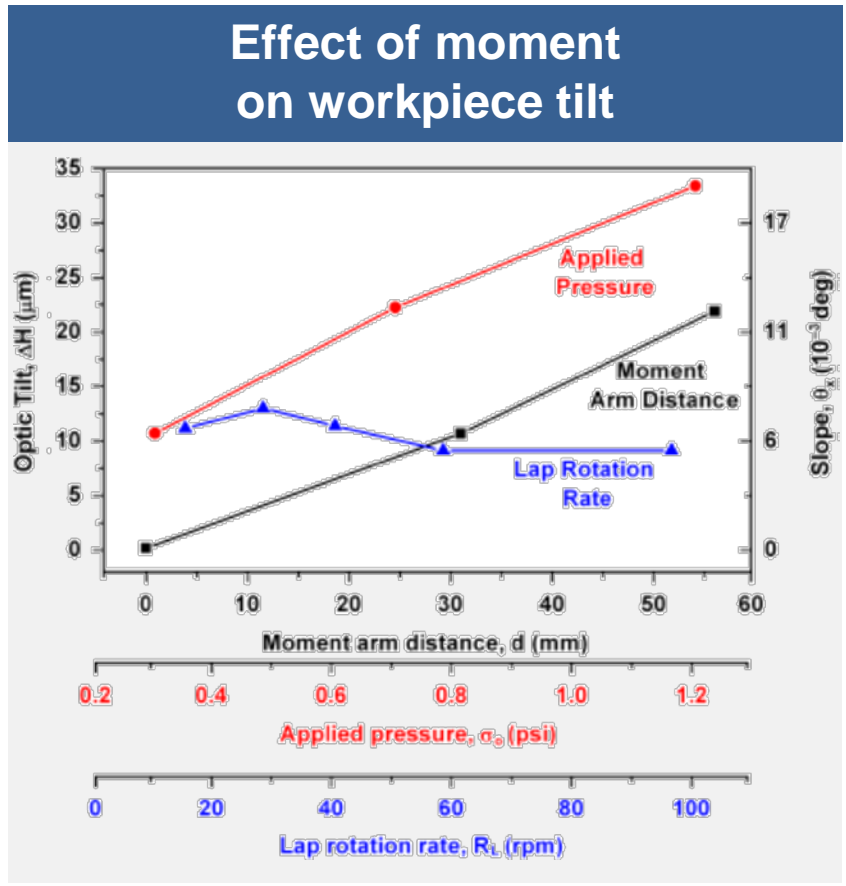
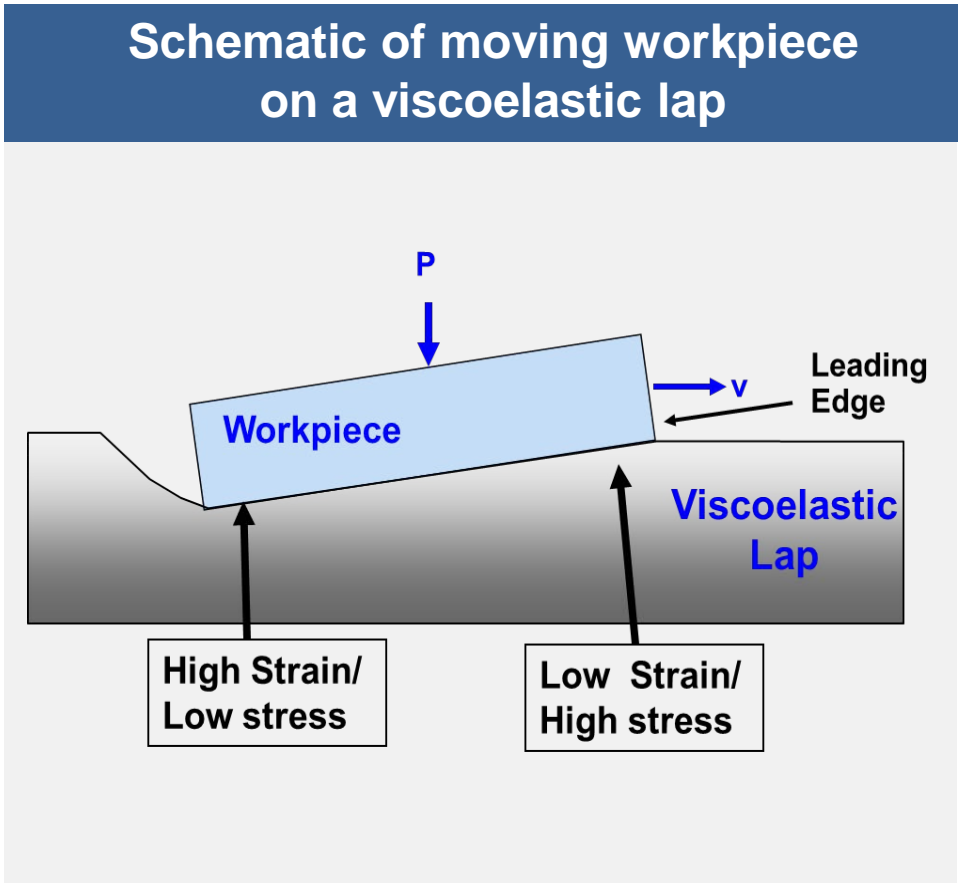
$$\vec{R}_{Lap} = \begin{pmatrix} 0 \\ 0 \\ R_{Lap} \end{pmatrix}$$

$$\vec{S} = \begin{pmatrix} d_s \sin\left(\frac{\pi v_s t}{d_s}\right) \\ s \\ 0 \end{pmatrix}$$

$$\vec{V}_s = \begin{pmatrix} v_s \cos\left(\frac{\pi v_s t}{2d_s}\right) \\ 0 \\ 0 \end{pmatrix}$$

$$\vec{\rho} = \begin{pmatrix} \sqrt{x^2 + y^2} \sin(a \tan(x/y) + 2\pi R_{optic} t) \\ \sqrt{x^2 + y^2} \cos(a \tan(x/y) + 2\pi R_{optic} t) \\ 0 \end{pmatrix}$$

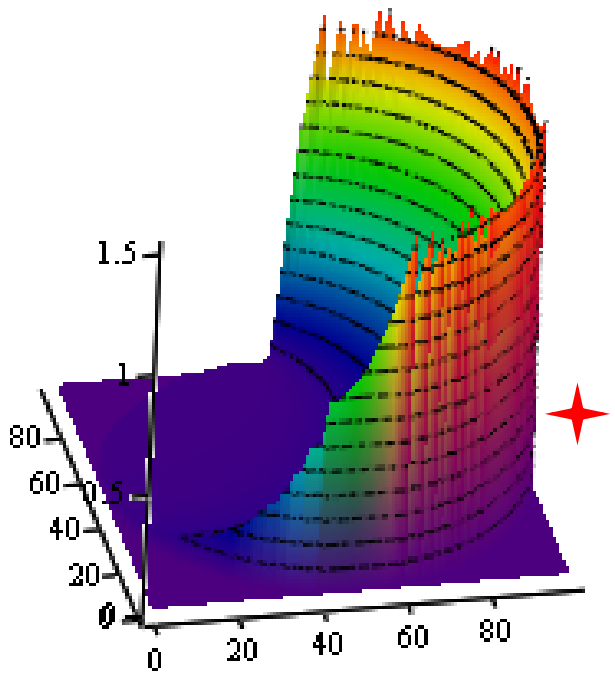
For a translating workpiece on a viscoelastic lap, stress is highest at leading edge and lowest at end



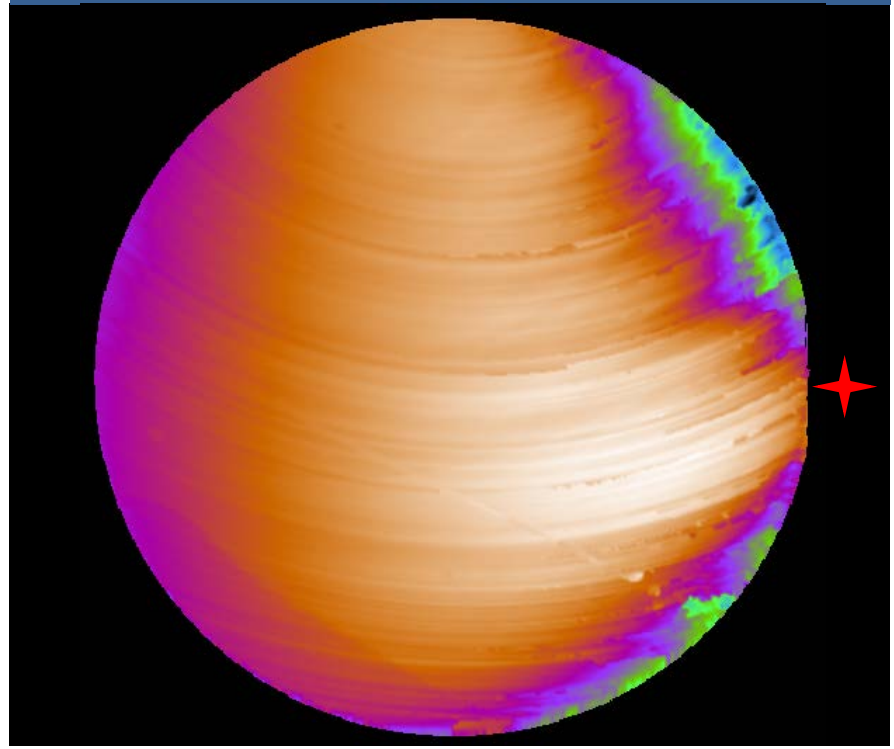
Calculated instantaneous stress distribution is qualitatively similar to measured data

★ Leading edge

Calculated instantaneous Stress profile



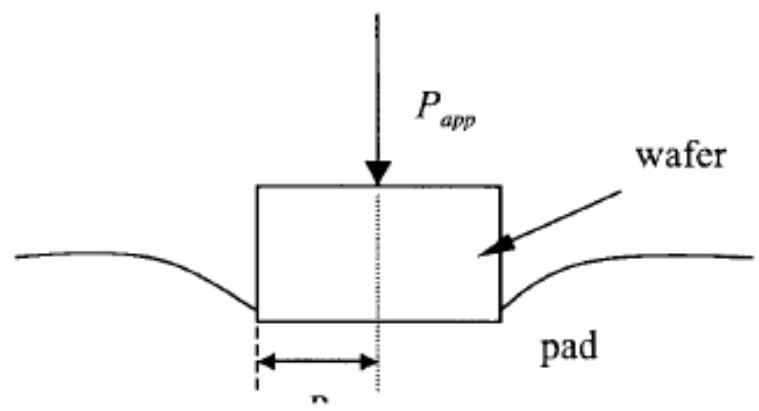
Measured removal on optic when it is not rotated (Exp B)



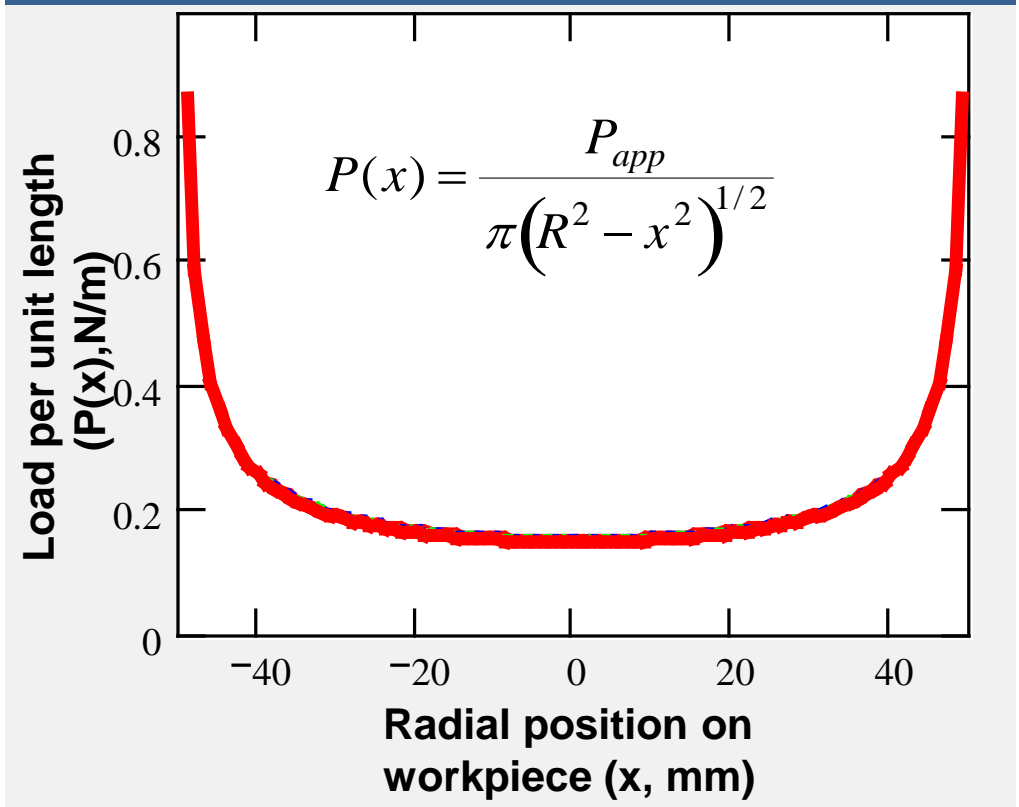
High removal was observed at leading edge consistent with viscoelastic mechanism for causing pressure distribution

The pressure distribution across the workpiece can be predicted using the rigid punch indentation model for contact mode

Rigid Flat Punch Model

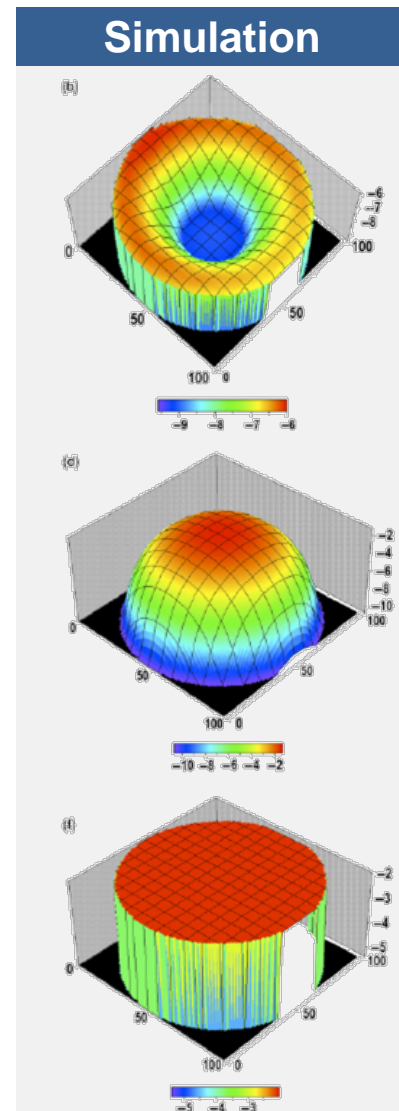
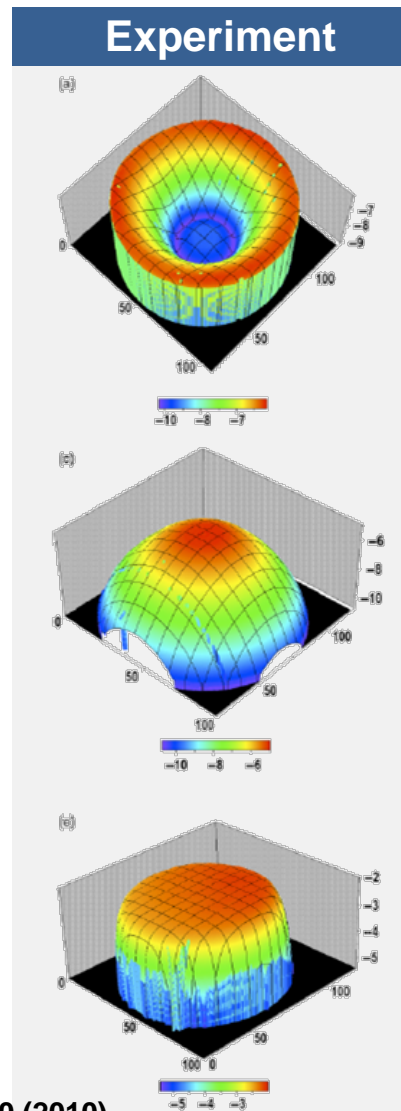


Calculated pressure/load distribution



P_{app} = 25 N; f = 0.1; ν = 0.1

Our code SurF incorporates these phenomena & does a good job at predicting surface

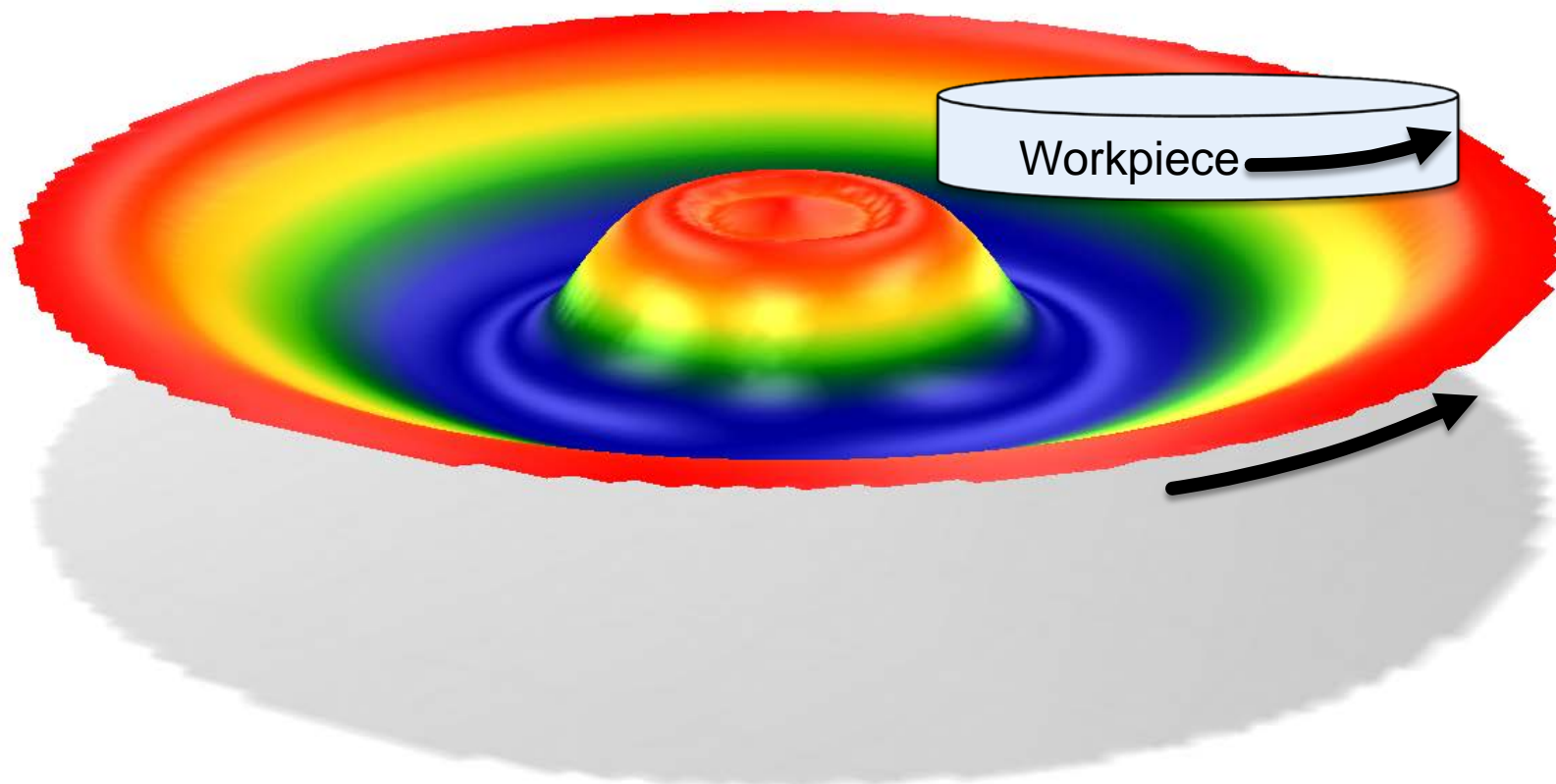


J. Am. Ceram. Soc., 93 [5] 1326–1340 (2010)



Workpiece polishing can cause non-uniform wear of the lap

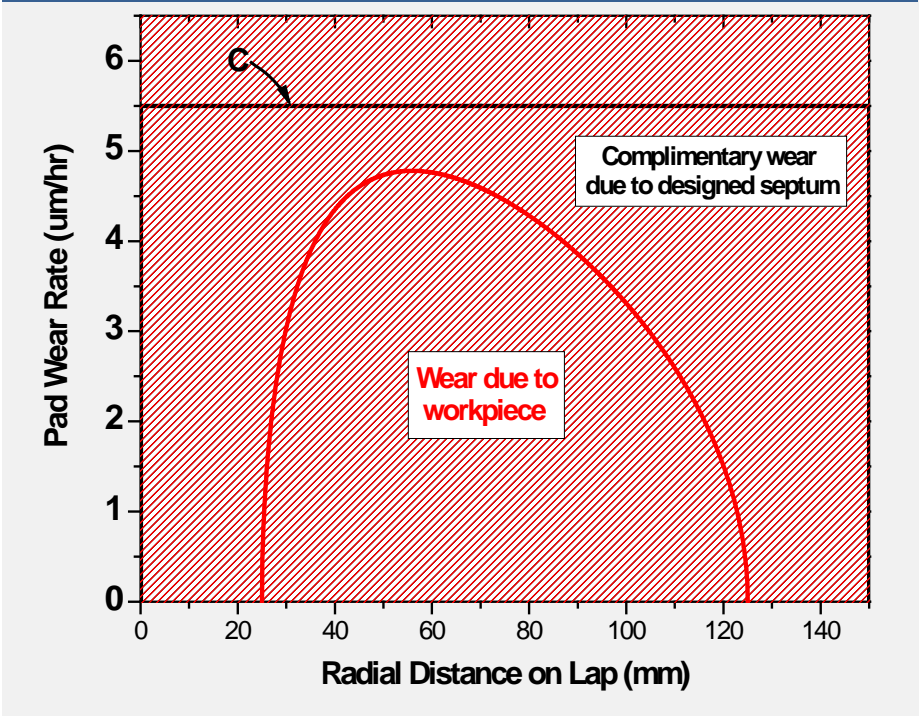
Shape of lap after polishing workpiece



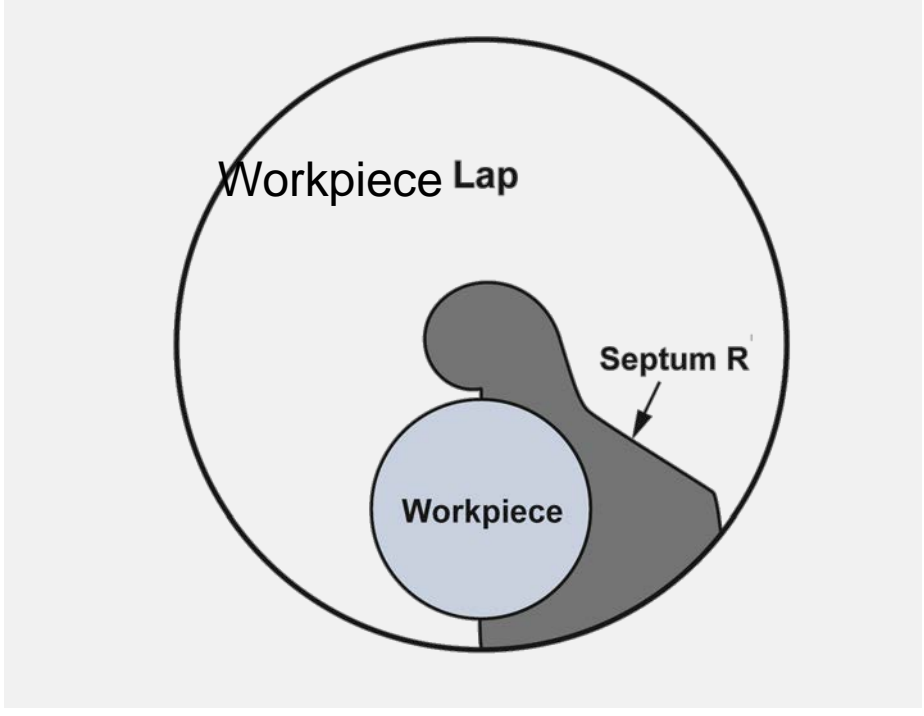
T. Suratwala et. al., IJAGS 3(1) 14-28 (2012).

A novel septum has been designed to counteract non-uniform wear on the pad

Pad wear vs lap radius due to workpiece and engineered septum



Determined shape of Septum



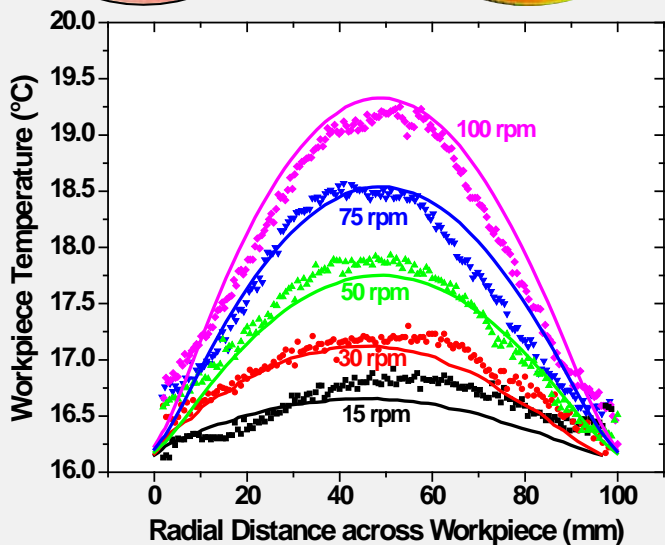
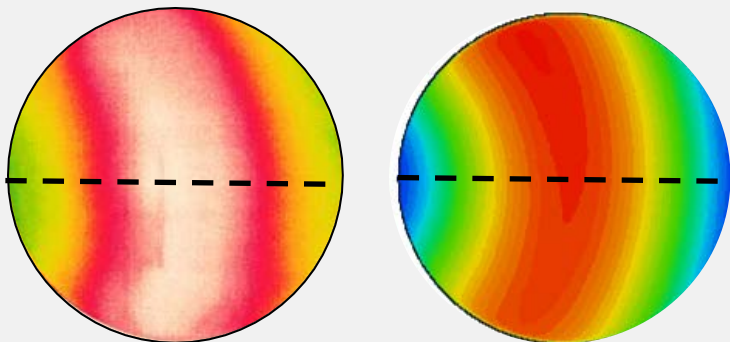
T. Suratwala et. al., IJAGS 3(1) 14-28 (2012).

Temperature variations across workpiece can be minimized using rotated workpiece and septum

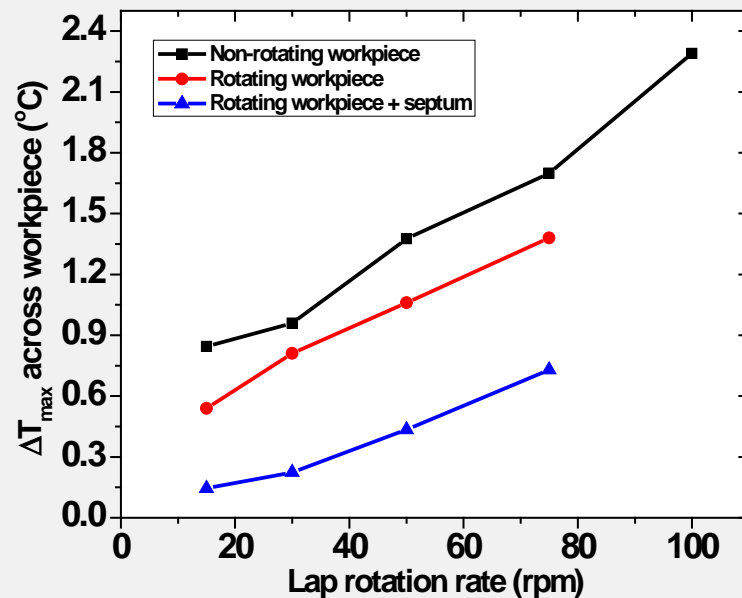
Temperature on non-rotated workpiece

Experiment

Simulation



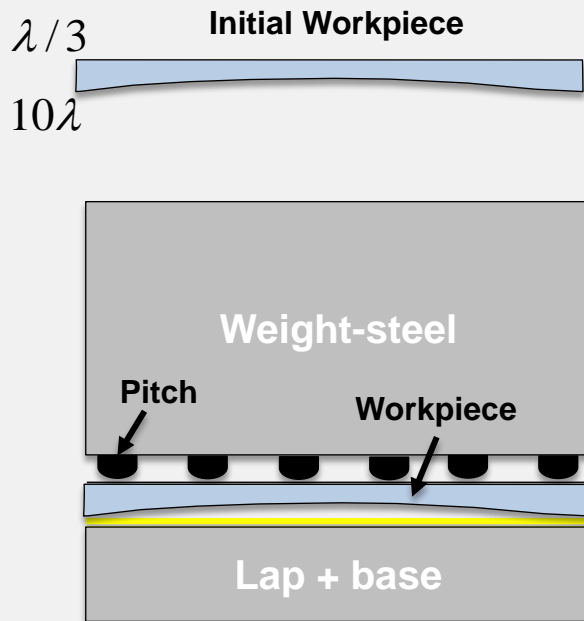
Temperature variations vs polishing configuration



T. Suratwala et al JACS 97(6) (2014) 1720.

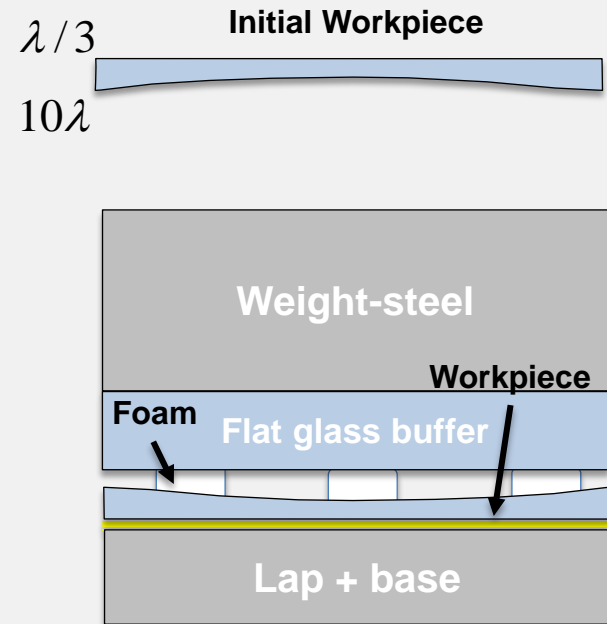
Pitch (Stiff) Button Blocking (PBB) and Foam (Compliant) Button Blocking (FBB) allows different workpiece response during polishing for High AR workpieces

Pitch Button Blocking (PBB)



- Workpiece does **not conform** to lap upon loading
- Allows for surface figure to match lap figure

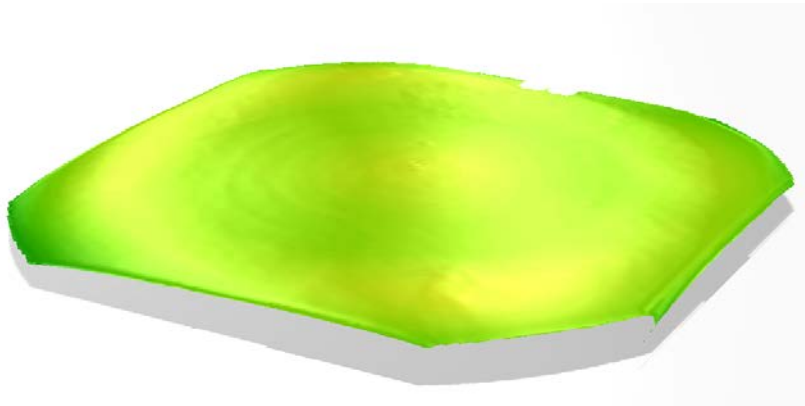
Foam Button Blocking (FBB)



- Workpiece **conforms** to lap deform upon loading
- Allows for uniform removal on workpiece

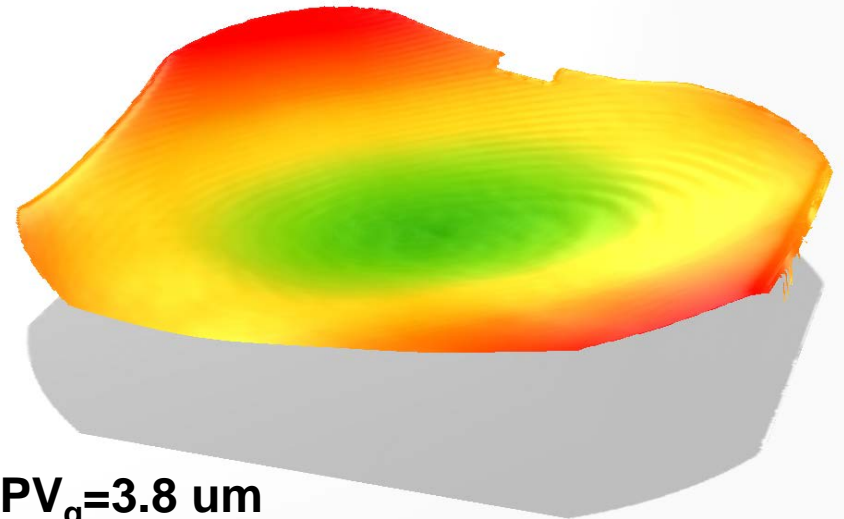
Without stiff blocking, thin workpiece deflects during polishing

Thick Workpiece (26 x 26 x 4 cm³)
FBB (Exp 1034)



$PV_q = 0.42 \text{ um}$

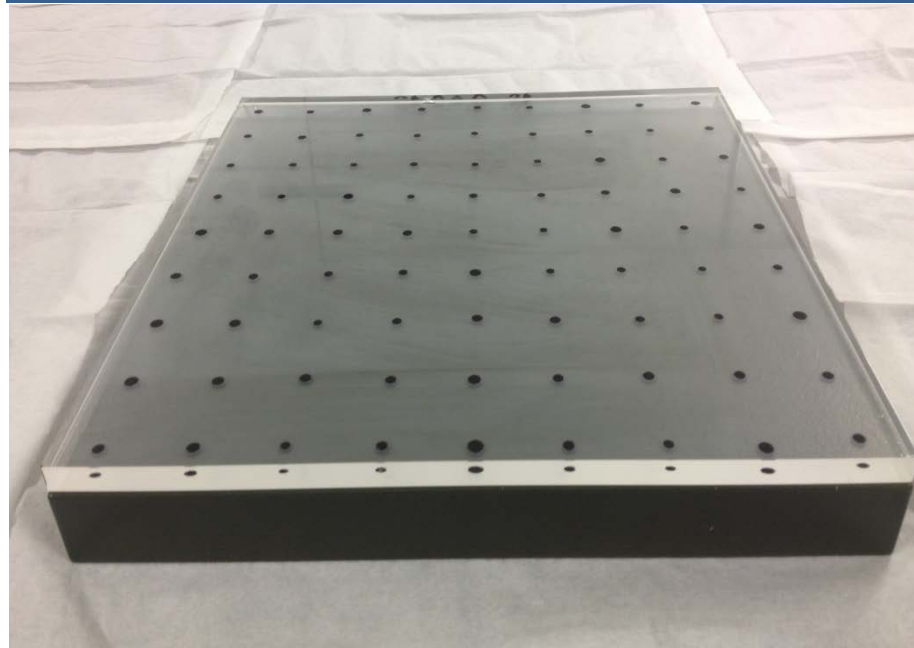
Thin Workpiece (26 x 26 x 0.8 cm³)
FBB (E1019)



$PV_q = 3.8 \text{ um}$

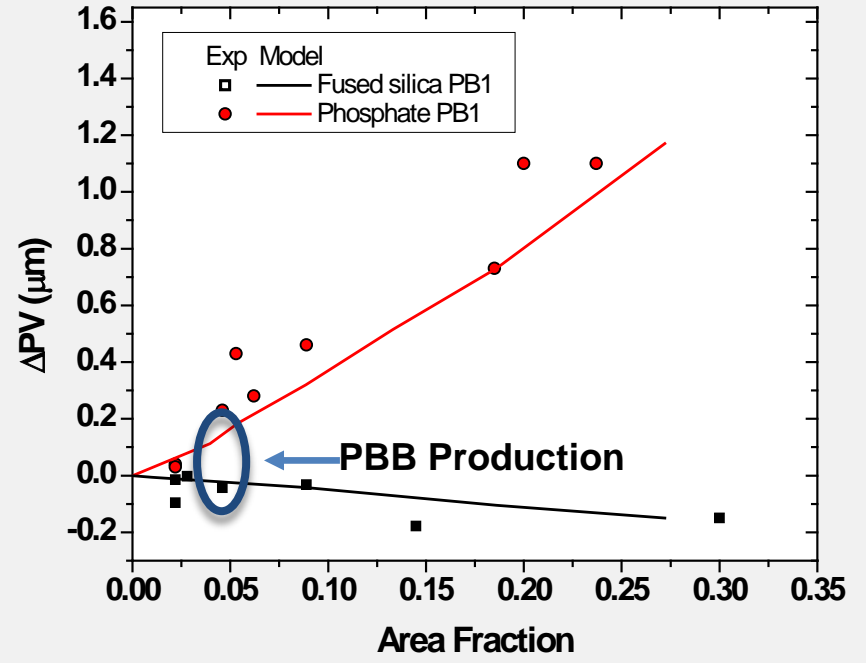
Pitch button blocking (PBB) technique prevents workpiece from bending during polishing

265 mm (side) x 8 mm (thick)
Fused Silica PBB



FS	$\Delta PV = 0.003 \mu\text{m}$
Phosphate	$\Delta PV = 0.035 \mu\text{m}$

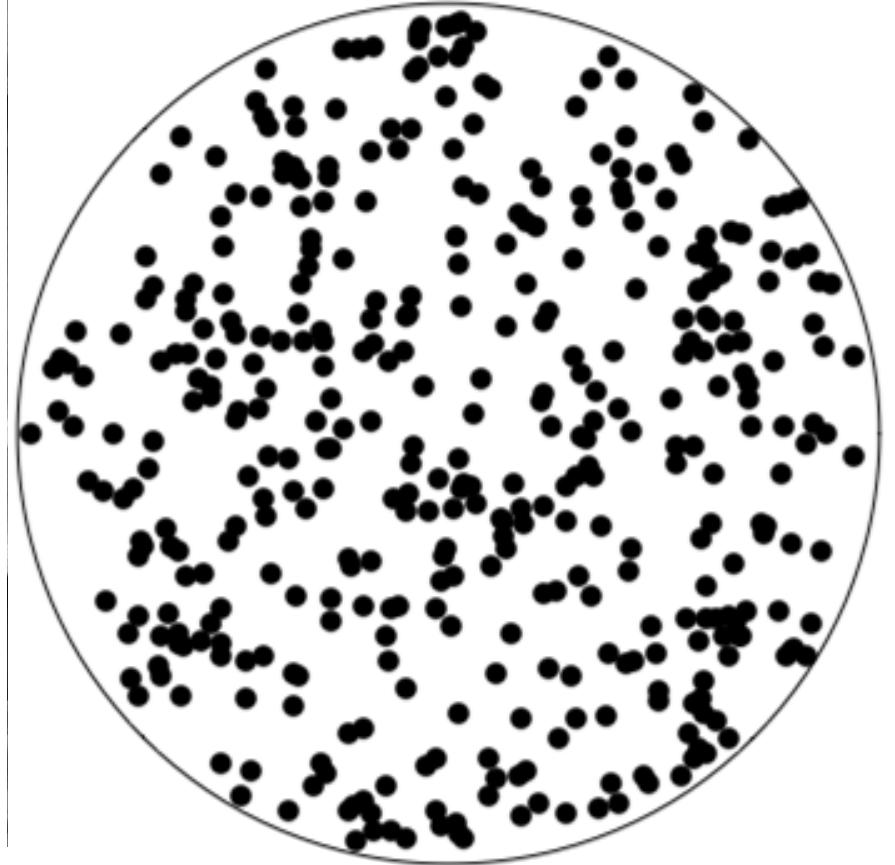
Model vs Experiment:
 ΔPV as fn of pitch button area fraction



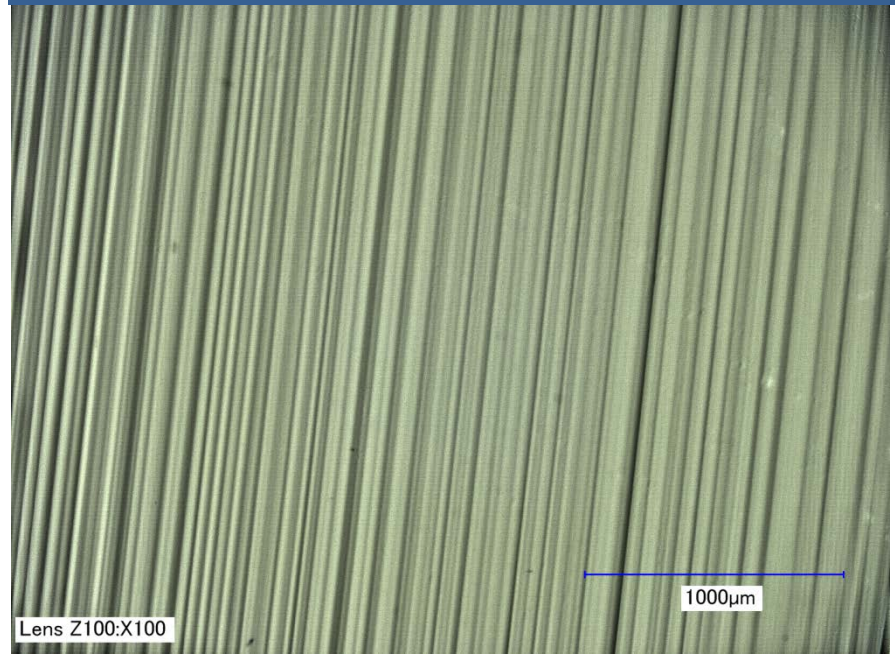
M. Feit et. al., *Applied Optics* 51(35) (2012) 8350-59

Fine scale radial material non-uniformity is caused by local islands of slurry on the pad

Schematic representation of islands of slurry on pad

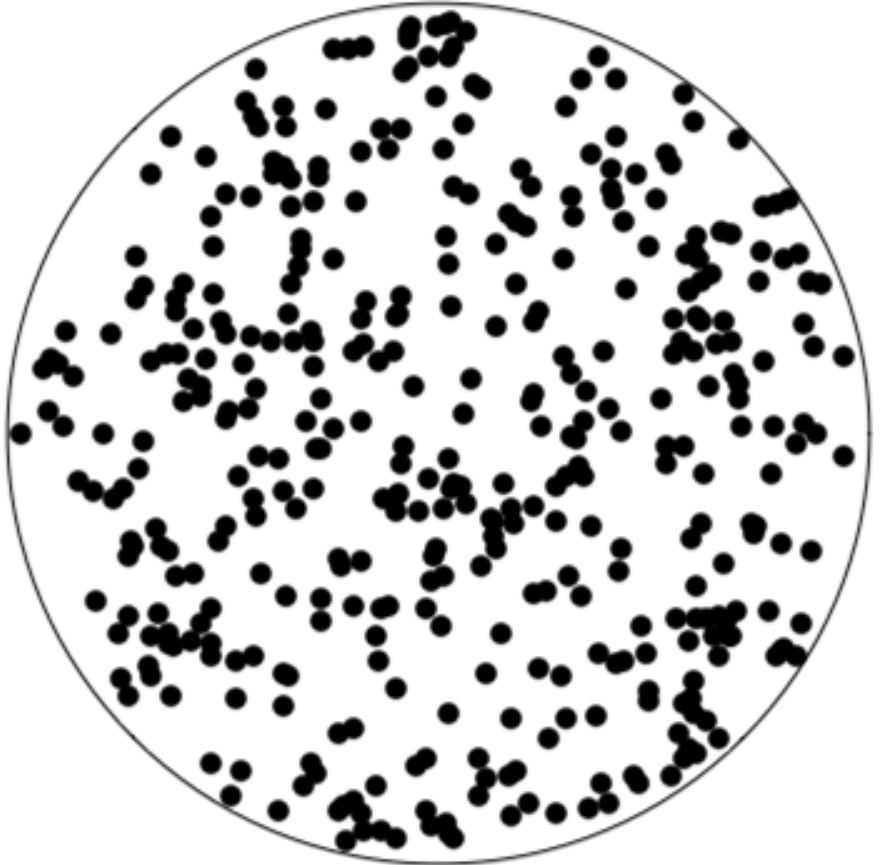


Optical micrograph of grooves observed on non-rotated workpiece

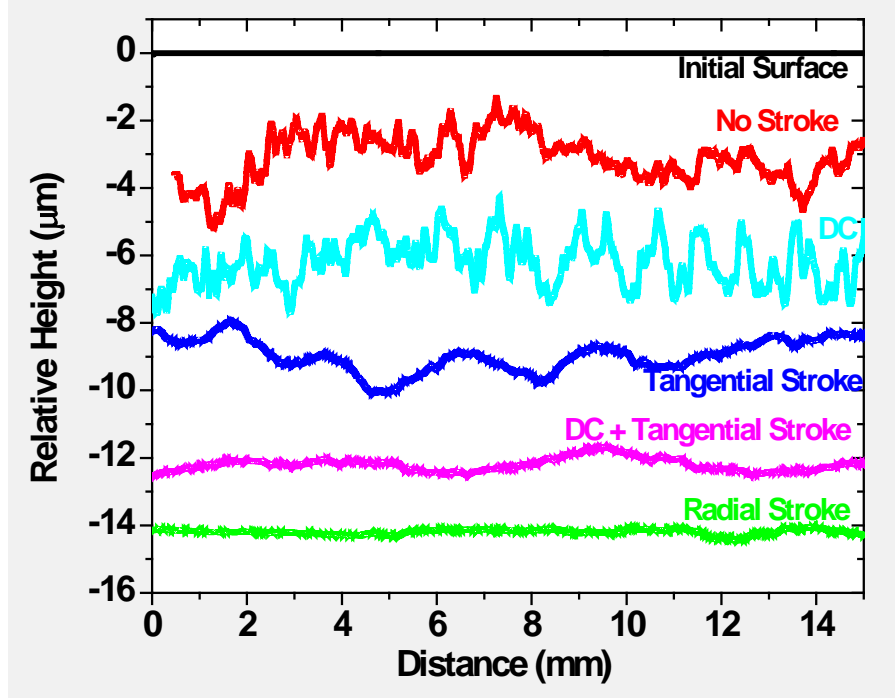


Fine scale radial material non-uniformity is caused by local islands of slurry on the pad

Schematic representation of islands of slurry on pad

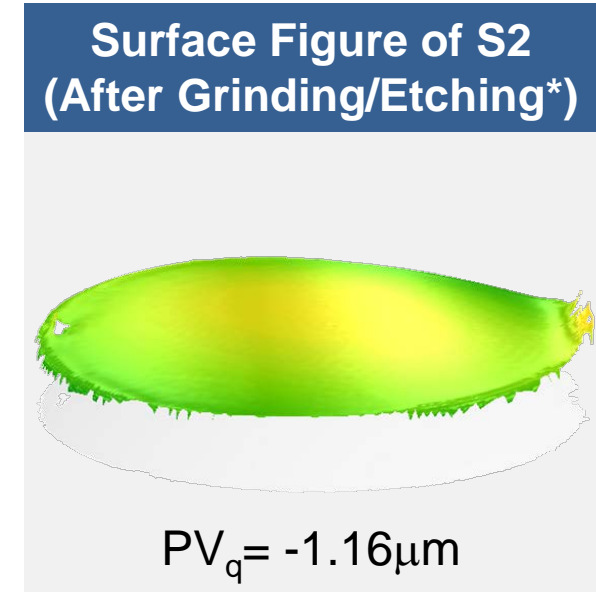
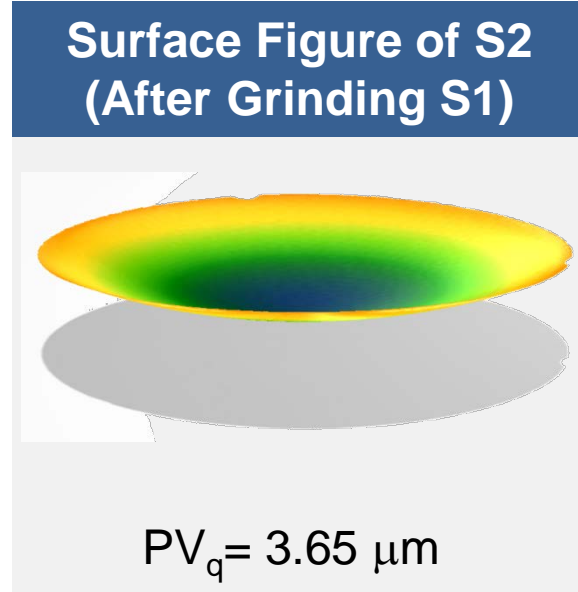
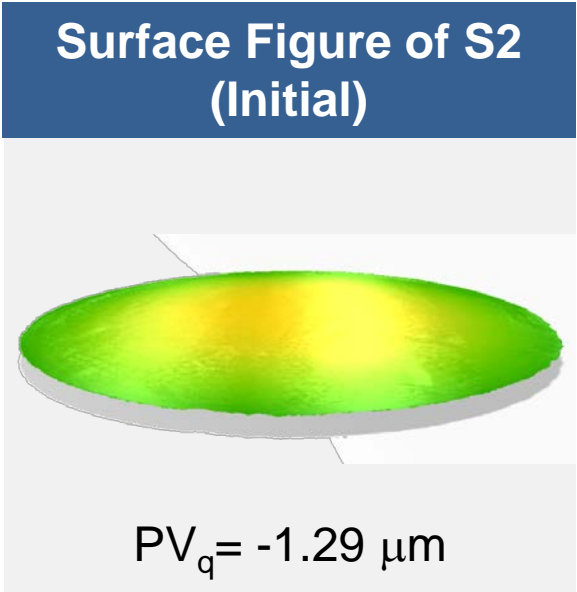


Optical micrograph of grooves observed on non-rotated workpiece



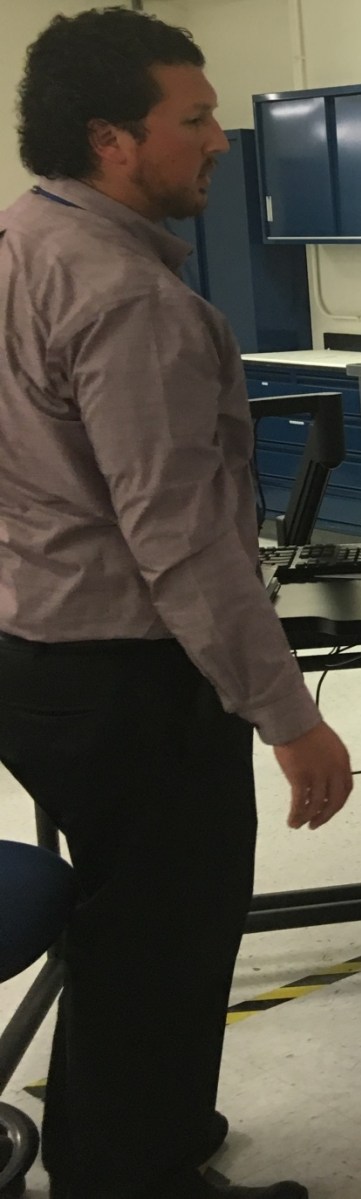
Radial stroke motion dramatically reduces this non-uniformity

Residual grinding stress causes a high aspect ratio workpiece to bend



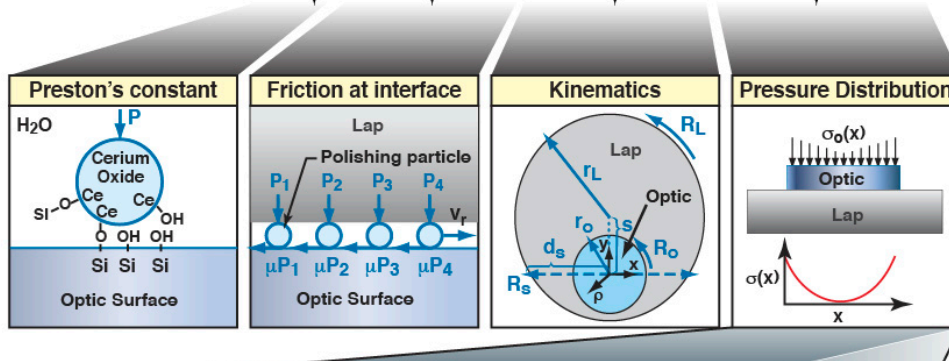
Chemical etching can effectively remove the residual stress and any complications to workpiece-lap mismatch

Convergent Polishing machine (CISR2) is ready for process trials for reducing GDS finishing cost

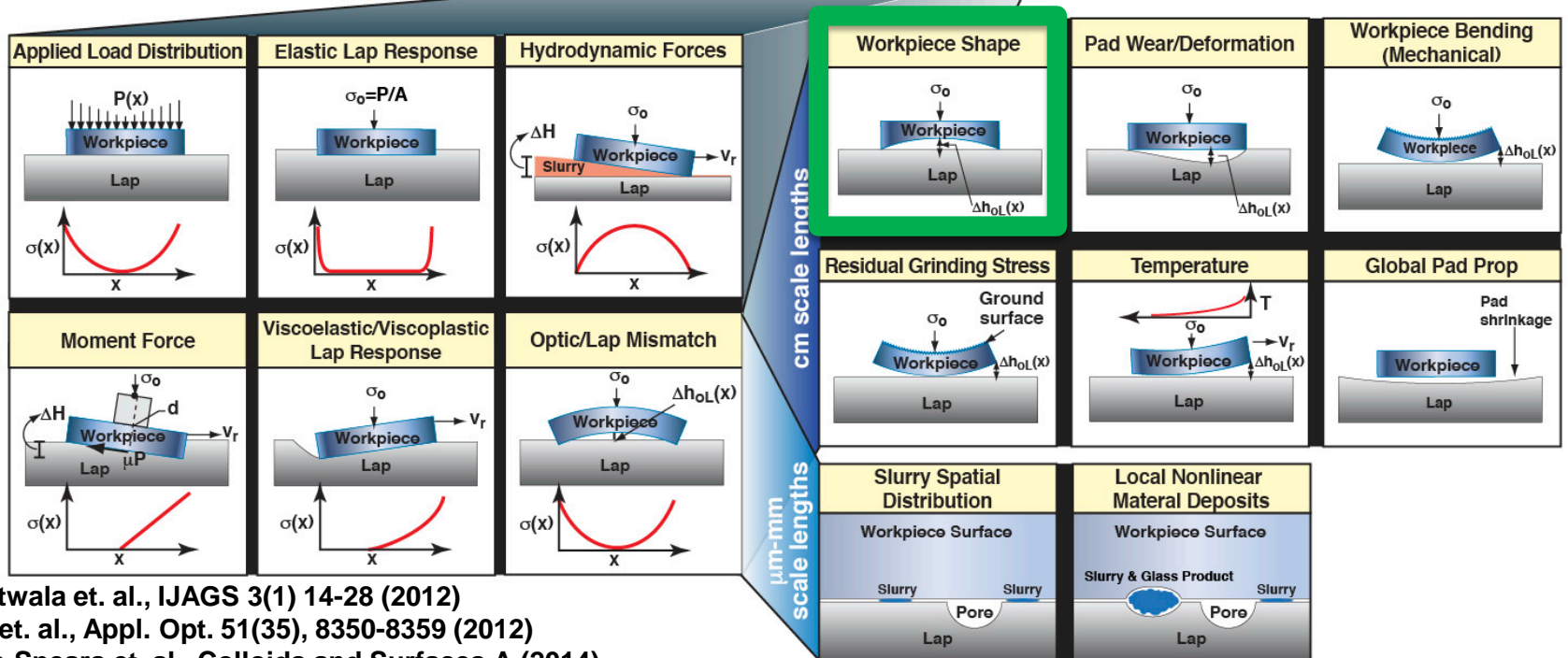


Material removal on a workpiece is governed by a large number of phenomena

$$\frac{dh}{dt}(x, y, t) = k_p \underbrace{\mu(x, y, t)}_{\text{Friction at interface}} \underbrace{v_r(x, y, t)}_{\text{Kinematics}} \underbrace{\sigma(x, y, z, t)}_{\text{Pressure Distribution}}$$



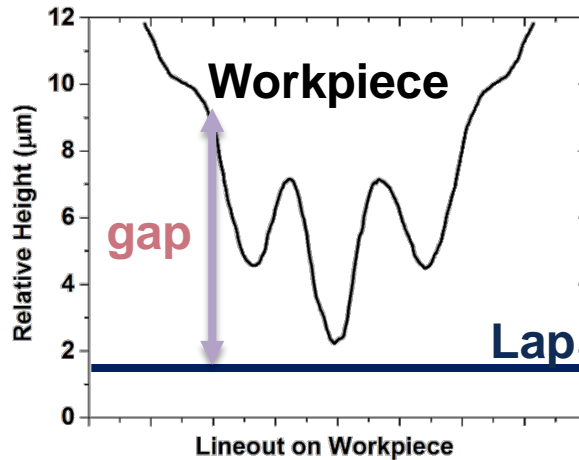
We developed a polishing process which removed all spatial material removal non-uniformities except for Workpiece Shape



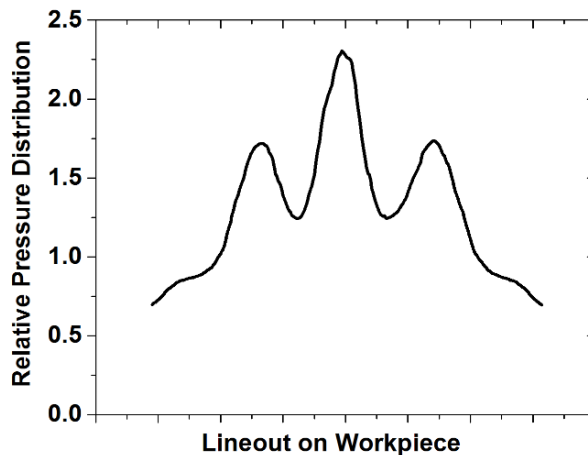
T. Suratwala et. al., IJAGS 3(1) 14-28 (2012)
 M. Feit et. al., Appl. Opt. 51(35), 8350-8359 (2012)
 R. Dylla-Spears et. al., Colloids and Surfaces A (2014)

Convergent Polishing works on the principle of time varying pressure distribution due to workpiece-lap mismatch of workpiece shape

Workpiece shape



Pressure Distribution

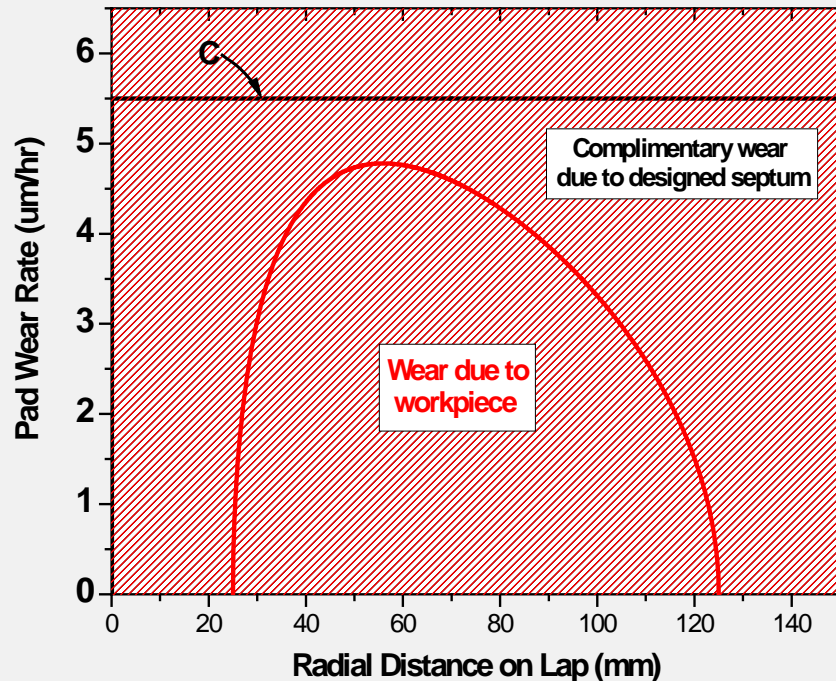


Convergent Polishing Concept

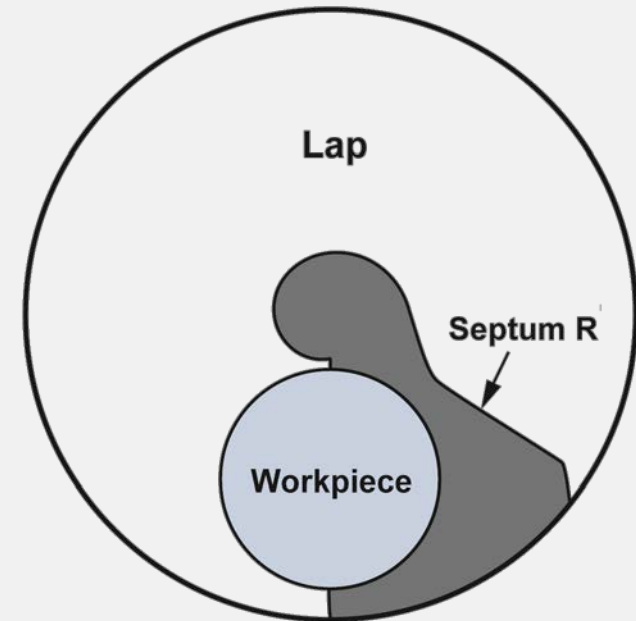
- Material removal non-uniformity is due only to workpiece-lap mismatch (i.e. gap) due to workpiece shape
- Higher pressures where gap is smallest, leading to greater removal rate
- Removal changes gap, reducing pressure
- Convergence reached when pressure is uniform (workpiece & lap will have same shape)

A novel septum has been designed to counteract non-uniform wear on the pad

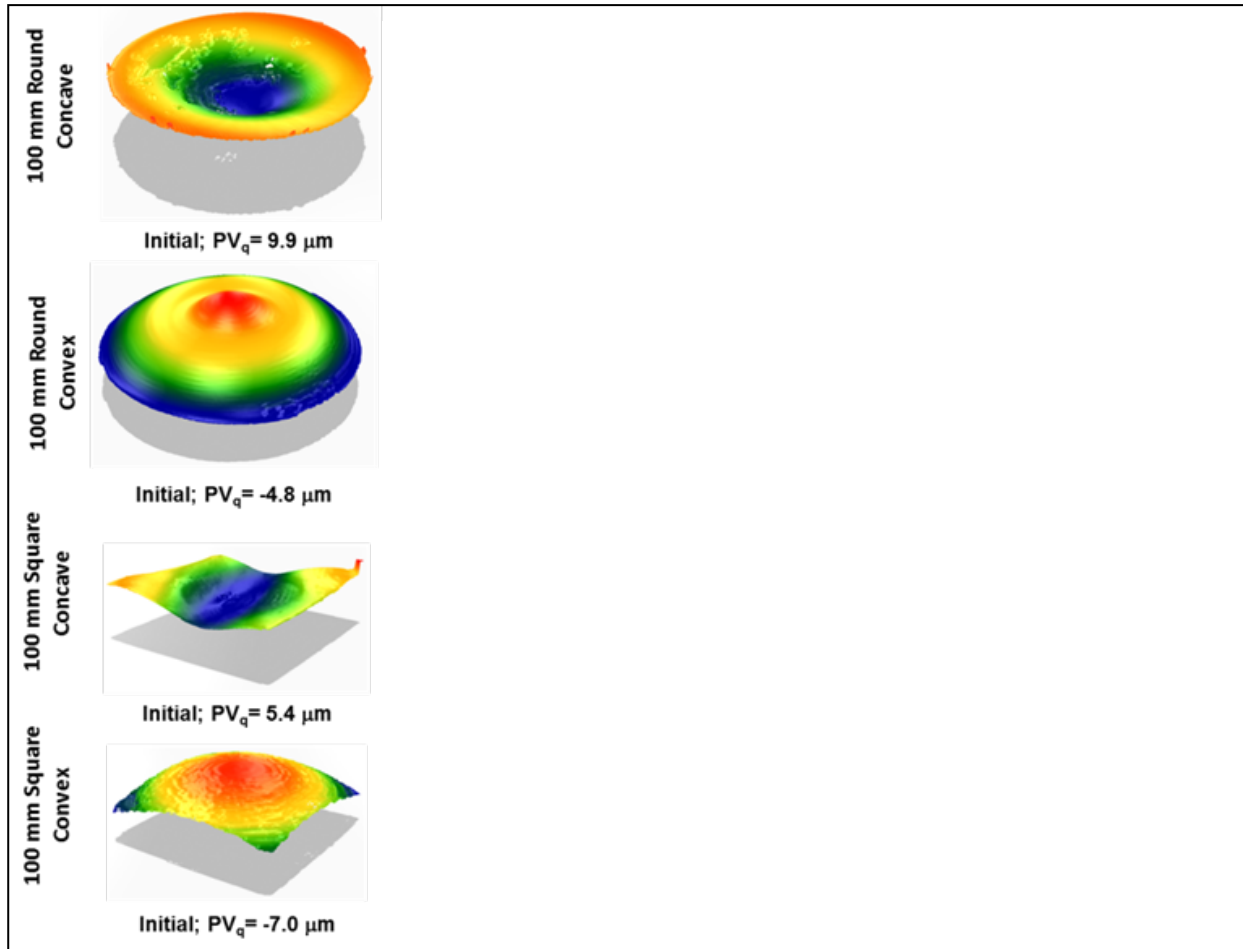
Pad wear vs lap radius due to workpiece and engineered septum



Determined shape of Septum

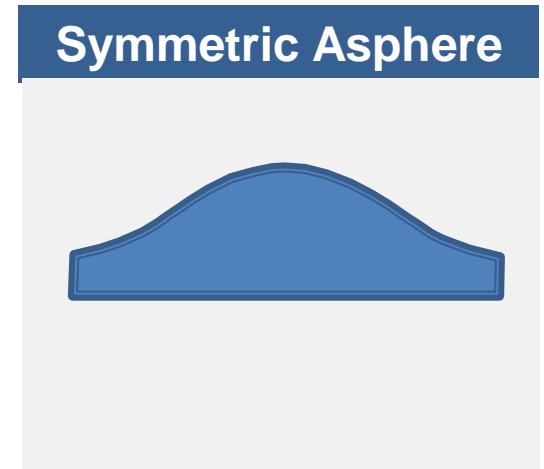
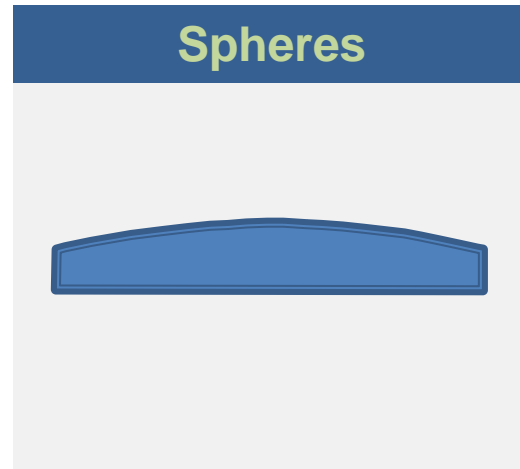
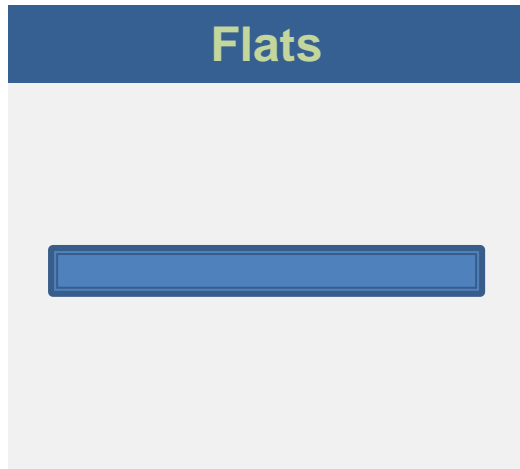


Convergent Polishing converges workpiece (regardless of its initial shape) to final shape in a single iteration without process changes



US Patent Application, T. Suratwala et. al. "Method and system for convergent polishing"
WO 2012129244 A1 (September 27, 2012)

Convergent Polishing can and has been applied to numerous optic shapes, materials & sizes



Shape

Round, square, rectangular

Sizes

10 cm → 26 cm → 43 cm

Aspect ratios (AR)

10 cm >50 AR with PBB/EBB, 26.5 cm >50 AR with PBB/EBB

Materials

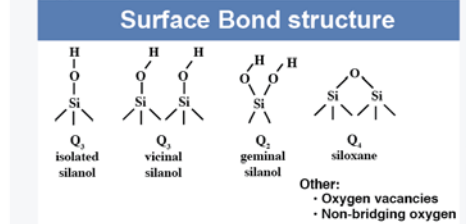
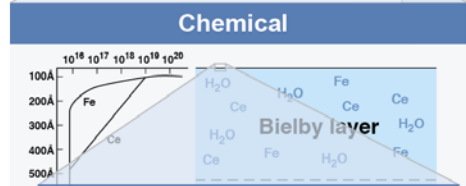
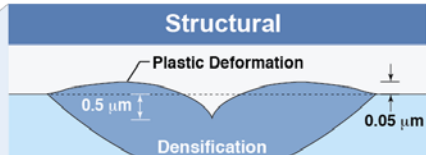
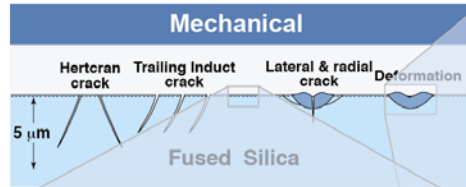
Fused silica, Phosphate, Borosilicate

Stability

$\lambda/2$ for 100+ Workpieces (>800 hrs)

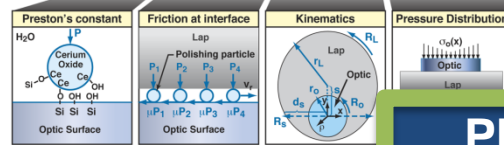
The complexities of polishing has made it difficult to scientifically design, optimize a process for a given material

Phenomena affecting Surface Quality

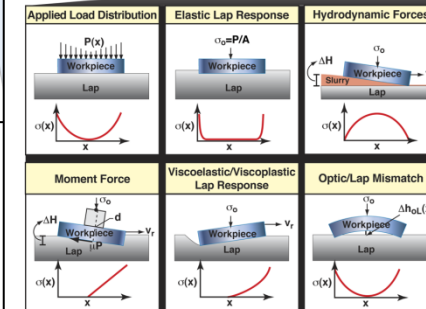


Phenomena affecting Surface Figure

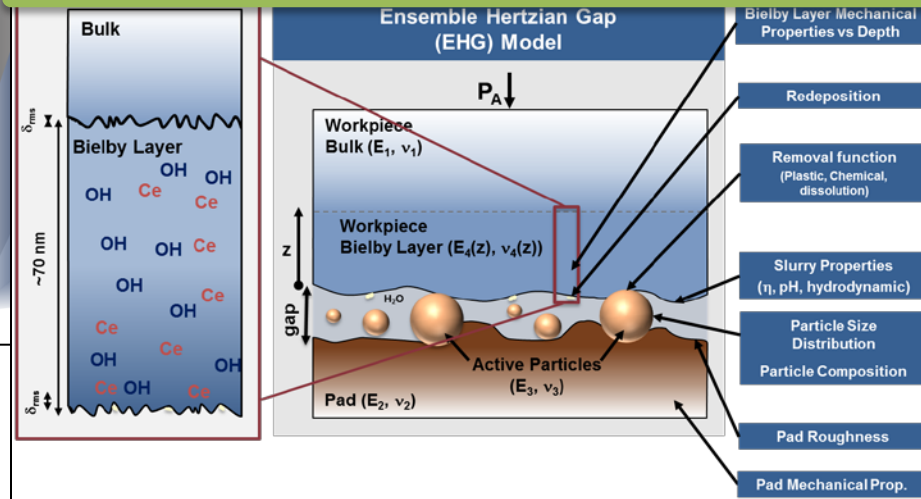
$$\frac{dh}{dt}(x, y, t) = k_p \mu(x, y, t) v_r(x, y, t) \sigma(x, y, t)$$



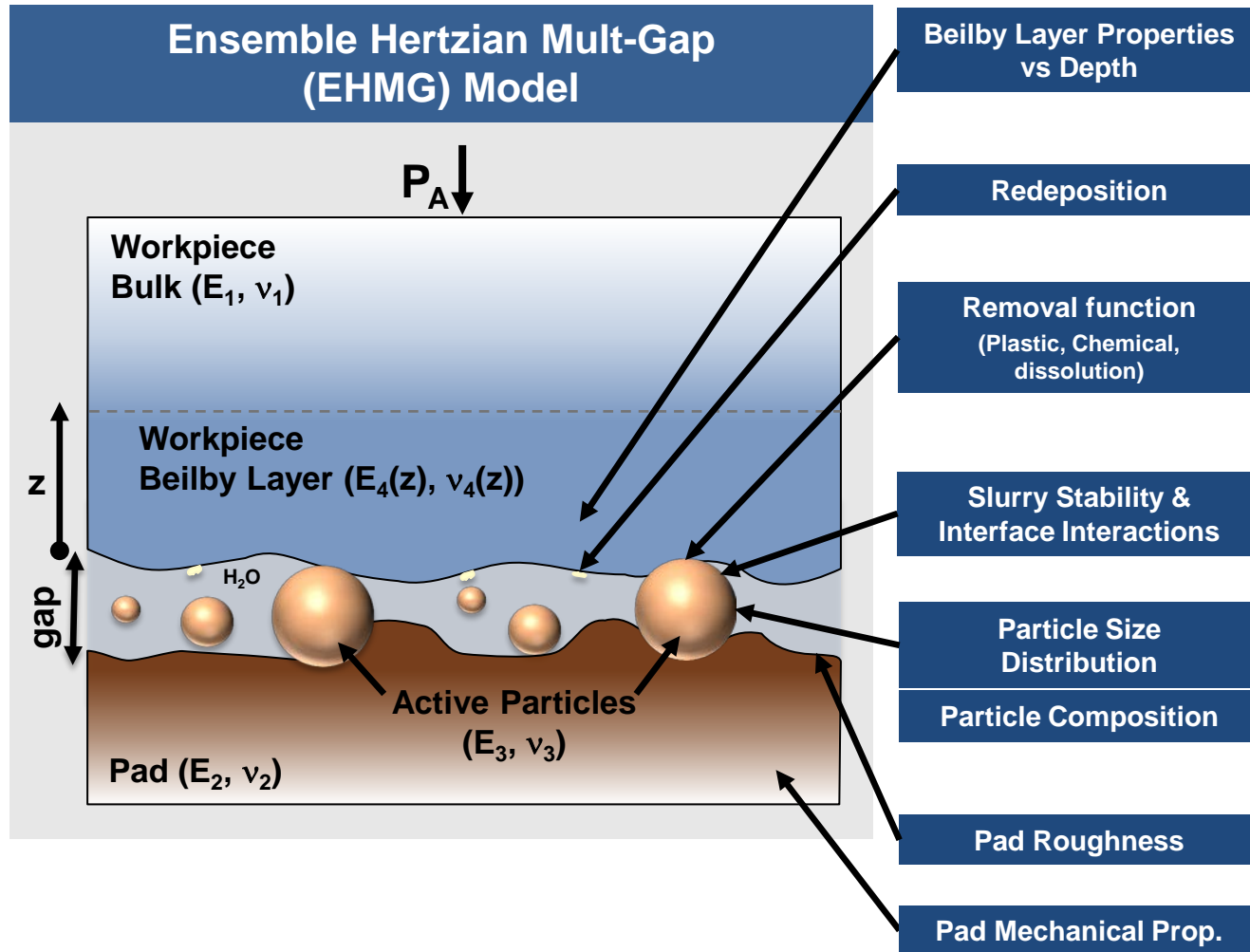
Phenomena affecting Roughness



15TIS/mfm • NIF-0911-22990s2r1

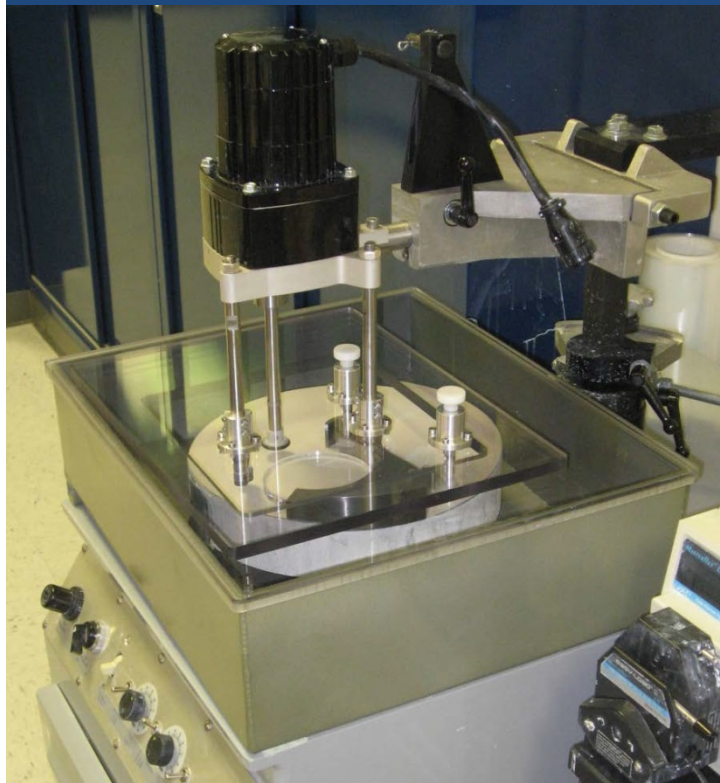


Schematic model of the parameters that affect roughness during polishing



Polishing was conducted using the Convergent Polishing Method (ceria or silica slurry on various glasses using a polyurathane pad)

CISR0 polisher

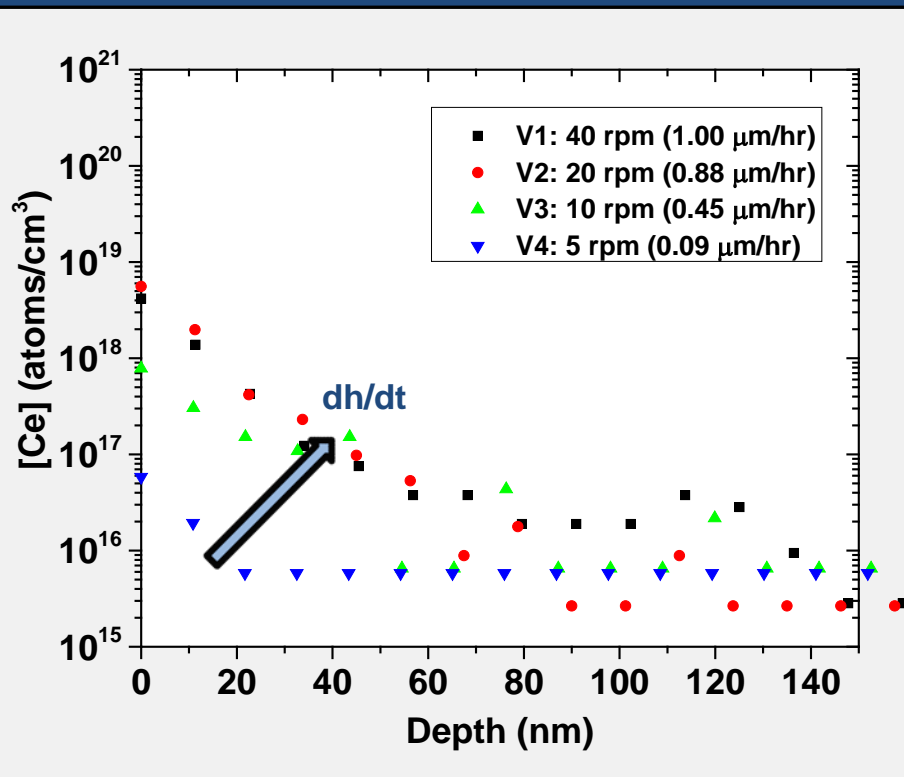


CISR1 polisher

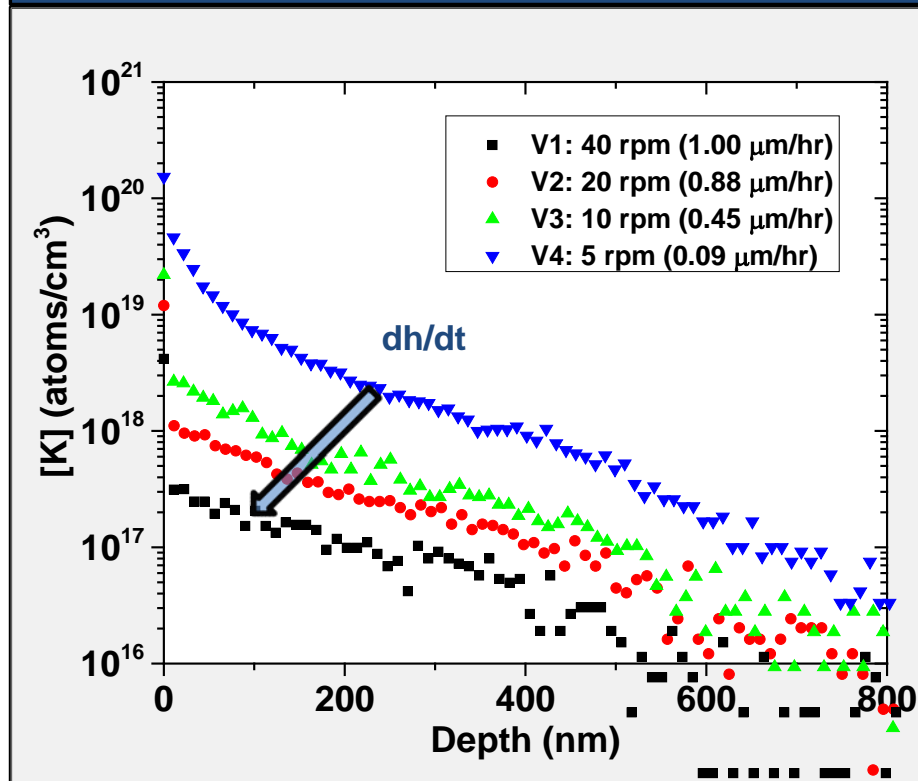


SIMS measurements show Ce penetration into polished surface is not due to diffusion & K penetration is consistent with diffusion

[Ce] profile on polished fused silica surface as fn of polishing velocity



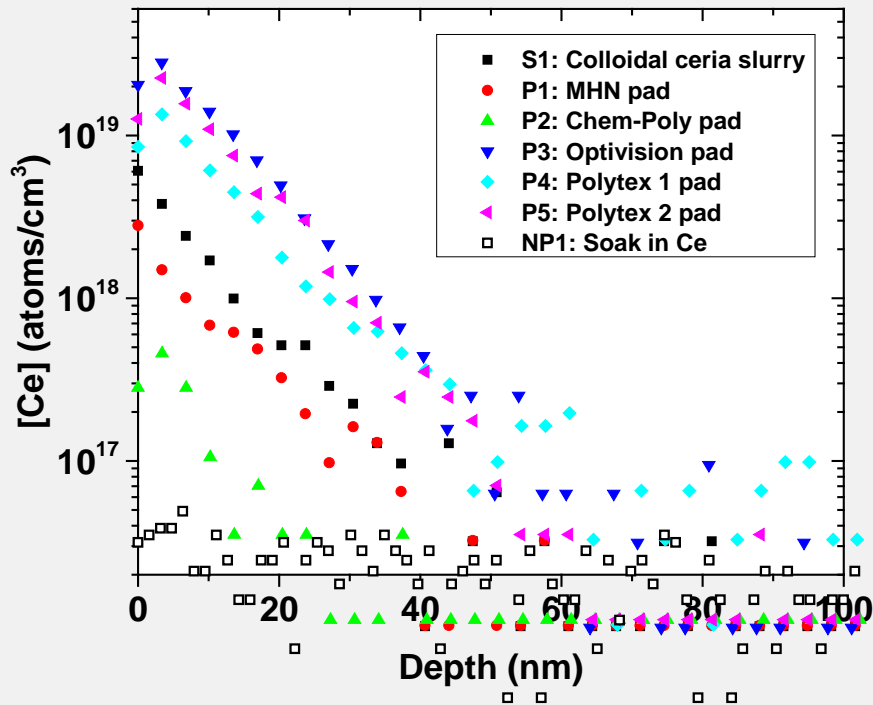
[K] profile on polished fused silica surface as fn of polishing velocity



SIMS (note Si 2×10^{22} atom/cm³)

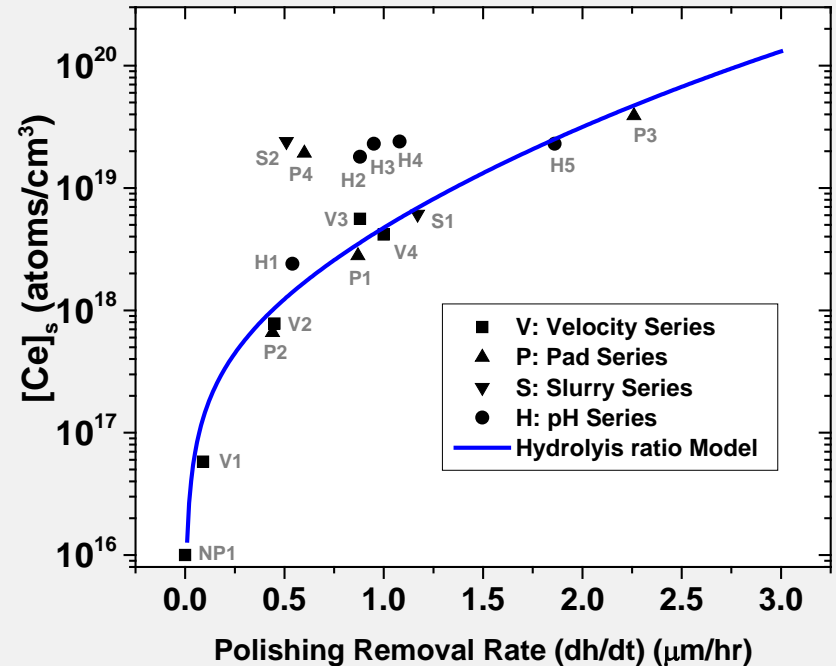
[Ce]_s increases with polishing removal rate & is weakly dependent on other polishing parameters

[Ce] of polished surface layer for variety of polishing conditions



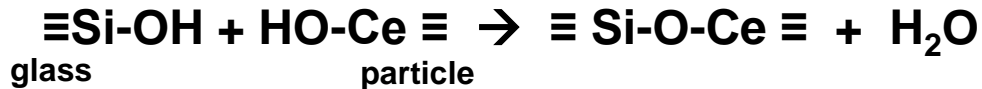
T. Suratwala et. al., *J. Am. Cer. Soc* 98(8) (2015) 2396

Correlation between [Ce]_s and removal rate (dh/dt)

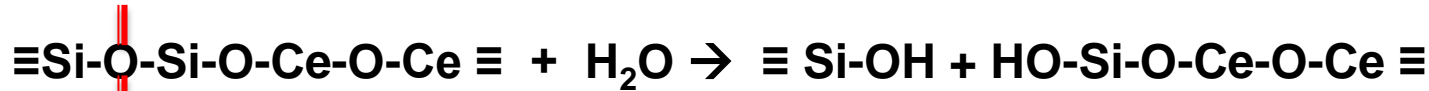


The penetration of Ce into silica surface during polishing is proposed to be a competition of hydrolysis reactions

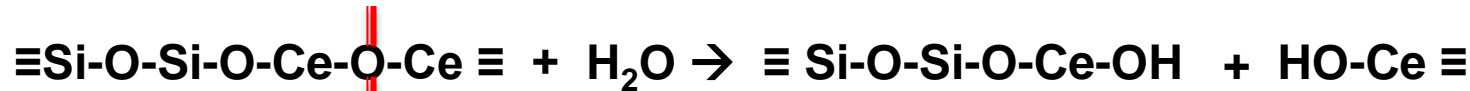
Condensation



Silica Hydrolysis



Ceria Hydrolysis



$r = \text{Ceria Hydrolysis rate} / \text{Silica Hydrolysis rate}$

Mechanism

- 1) Removal rate increases
- 2) Interface temperature increases
- 3) Arrhenius increase to r
- 4) Greater Ce surface deposition

K continues to diffuse into the workpiece even after polishing

Proposed 2-step diffusion model

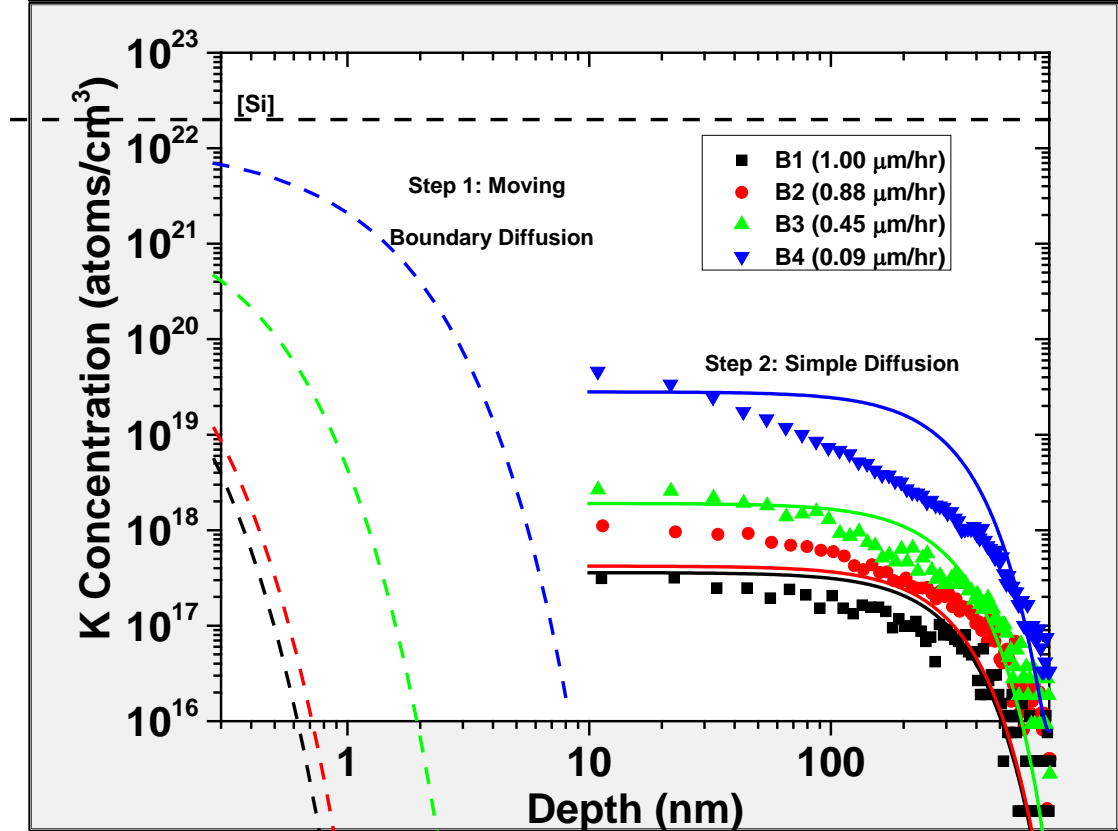
Step 1: During polishing, K diffuses into surface via moving boundary diffusion

$$C(x) = C_s \exp\left(-\frac{dh}{Dt} x\right)$$

Step 2: After polishing, K continues to diffuse into fused silica surface (has initial condition from step 1 and no moving boundary)

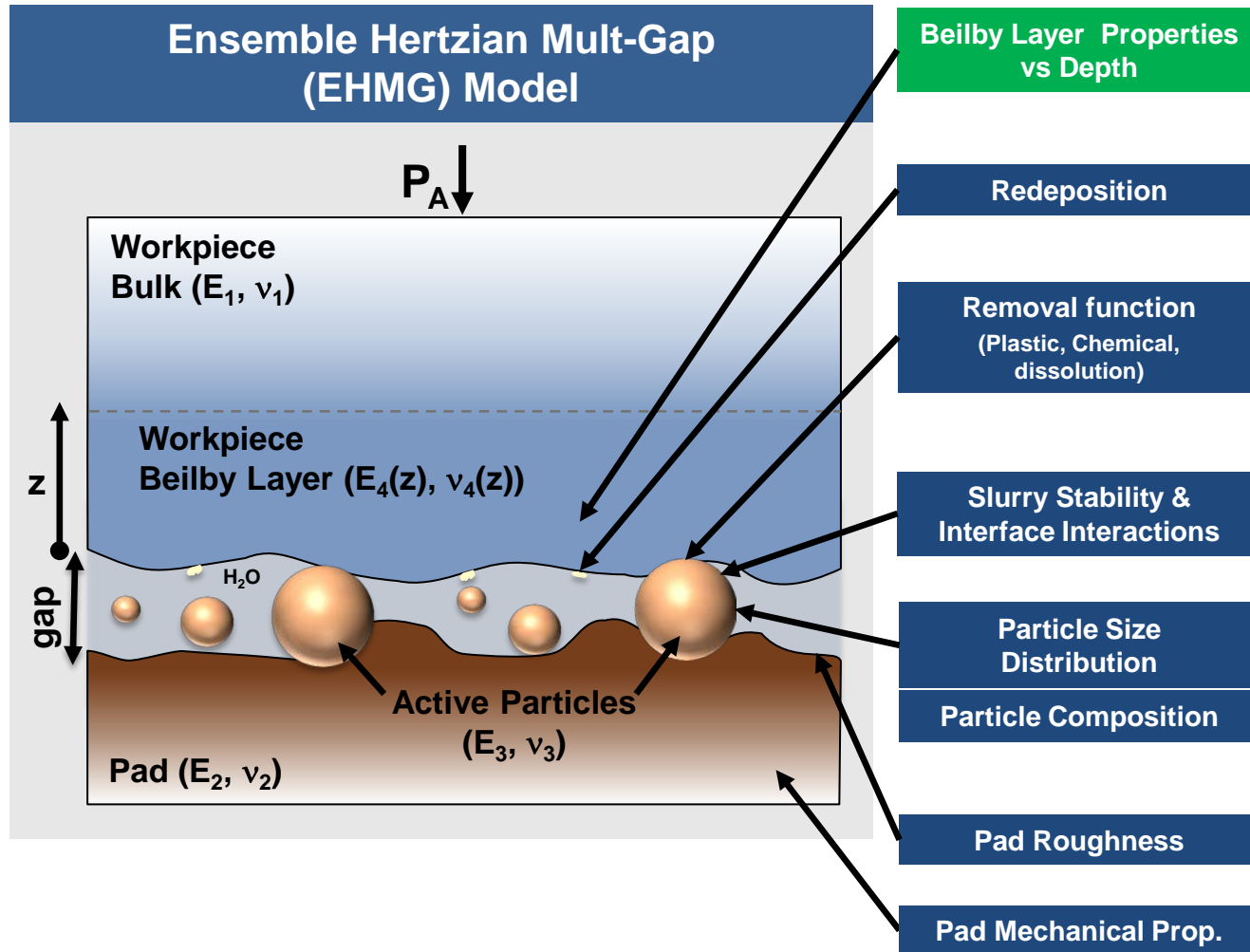
$$\frac{d}{dx} \left(D \frac{dC}{dx} \right) = \frac{dC}{dt}$$

Simulation vs Experiment



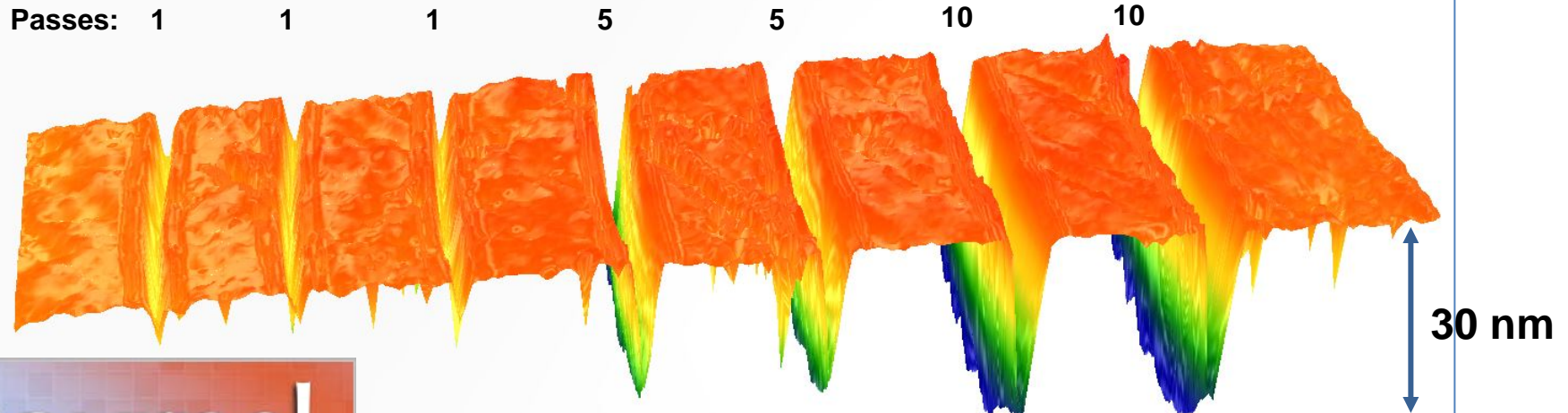
$D=1.5 \times 10^{-16} \text{ cm}^2/\text{sec}$ $C_s=10^{21} \text{ cm}^{-3}/u_x$
 $C_b=0 \text{ atoms/cm}^3$ $t=2 \text{ weeks}$

Schematic Model of the parameters that affect roughness during polishing



The removal volume for a single polishing particle was determined from multi-pass nanoscratching to account densification effects

LHG-8 phosphate glass: scratches at 110 μN



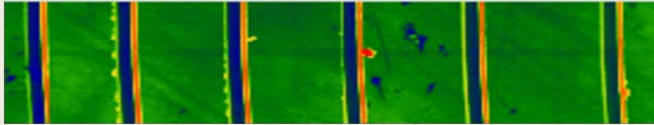
N. Shen et. al., *J. Am. Cer. Soc* (2016) 1-8

Fused silica and BK7 show little load dependence on permanent deformation; changes in Bielby layer of fused silica influences depth

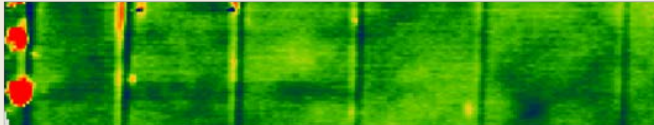
AFM images of nanoscratches on different surfaces at various loads

170 μN 150 μN 110 μN 80 μN 50 μN 20 μN

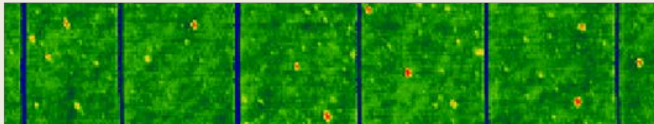
Phosphate



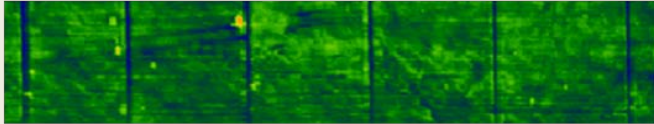
BK7



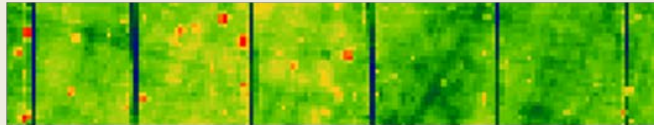
Fused Silica (uR20)



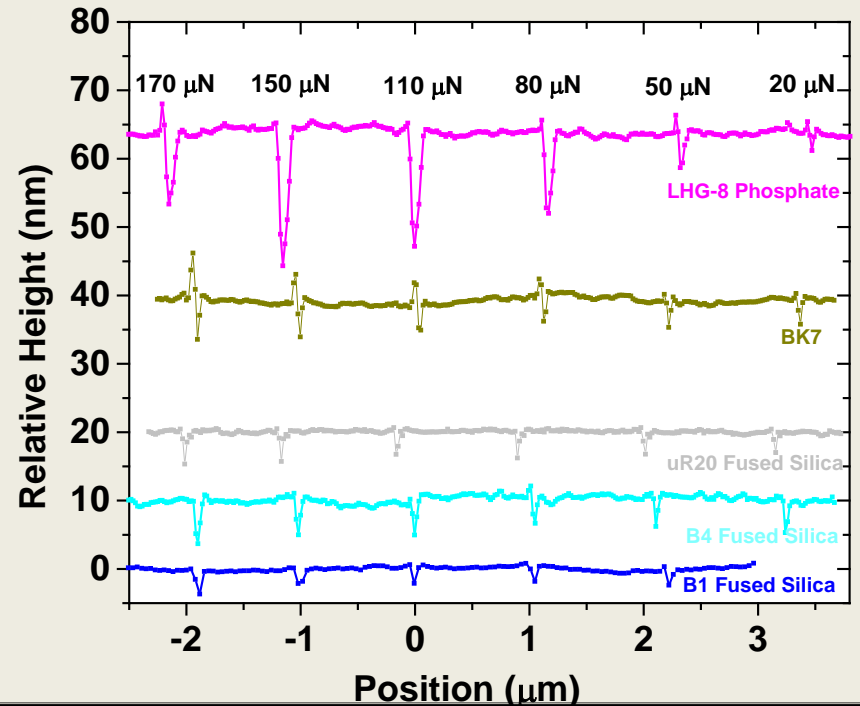
Fused Silica (B2)



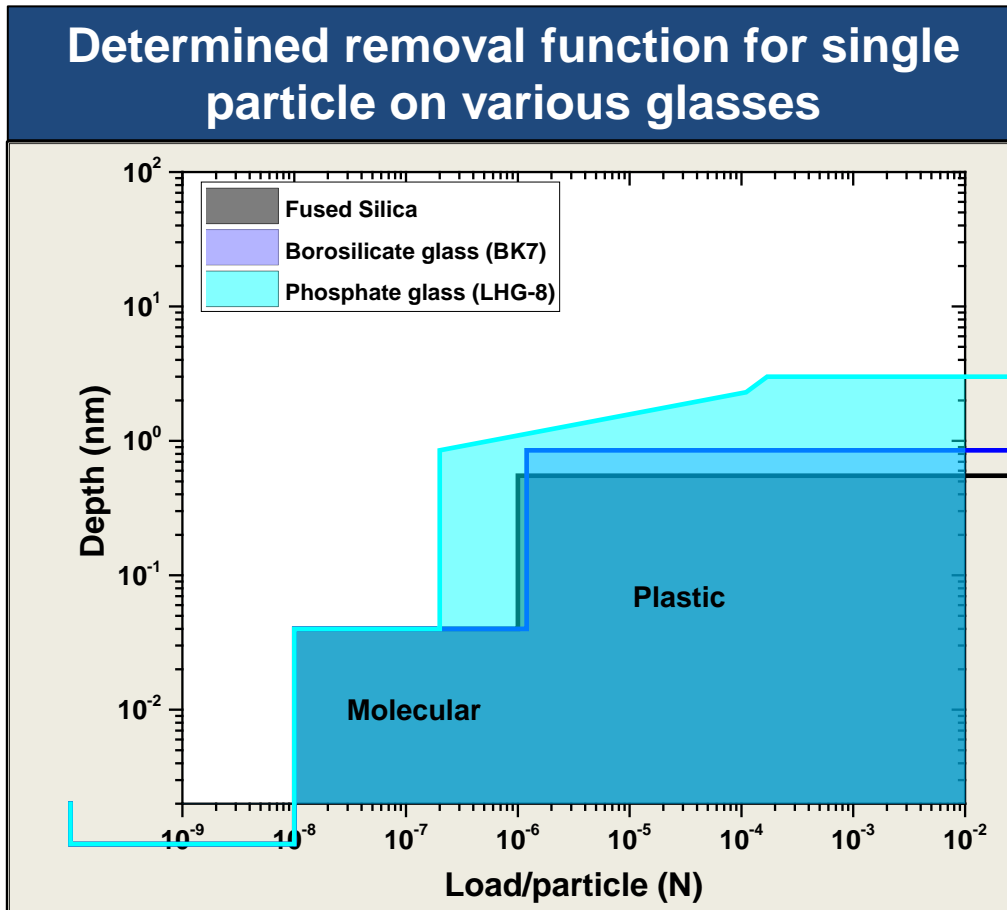
Fused Silica (B1)



Cross-section of nanoscratches at various loads on various substrates



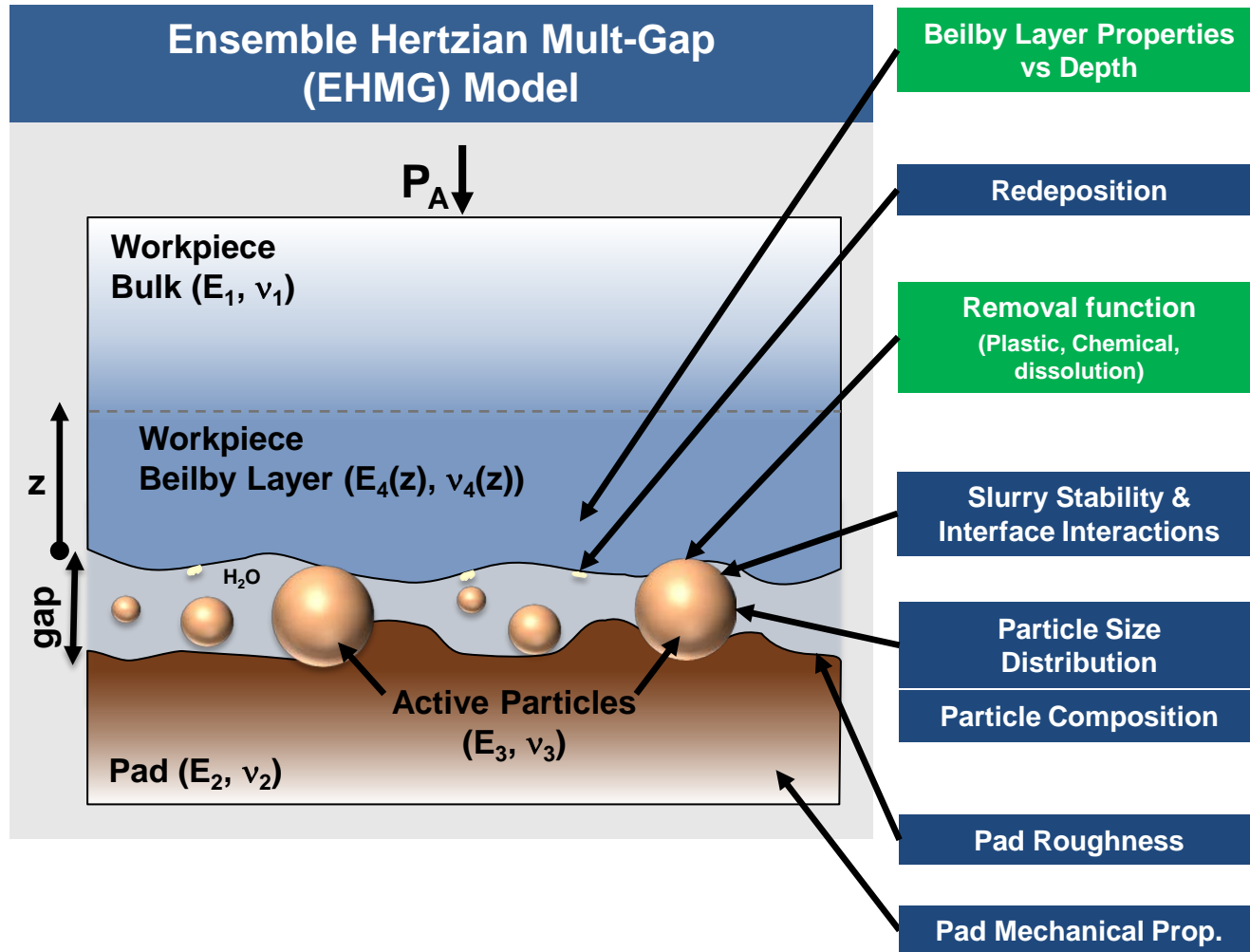
A detailed description of the removal function has been determined for various glasses aiding to the prediction of roughness



N. Shen et. al., *J. Am. Cer. Soc* (2016) 1-8

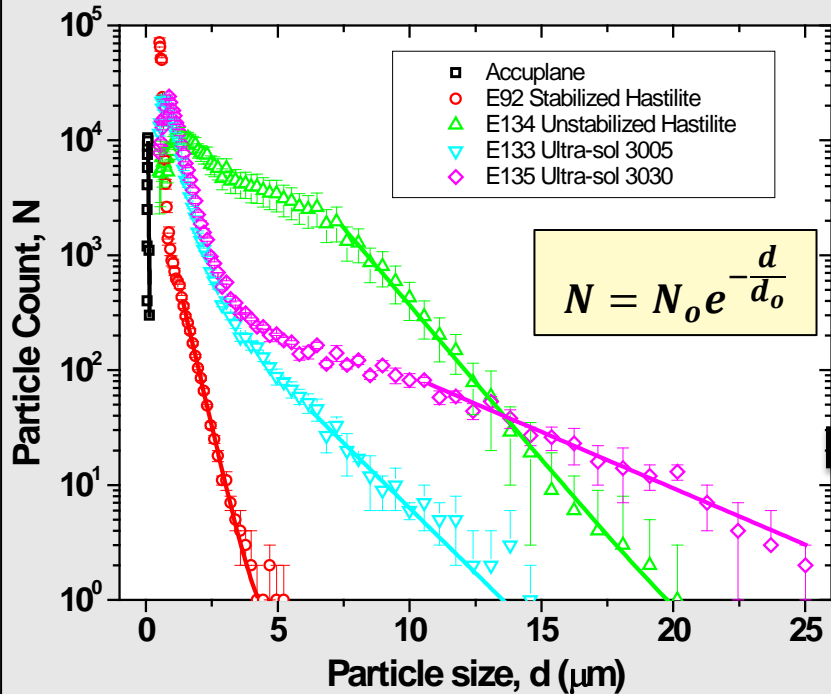
- Removal occurs over two regimes during polishing (molecular and plastic)
- Fused silica and BK7 have similar removal functions
- Removal function for phosphate glass is higher
- Combining removal function with load/particle distribution allows for predicting roughness

Schematic model of the parameters that affect roughness during polishing



Slurry's PSD* strongly correlates with workpiece roughness and removal rate

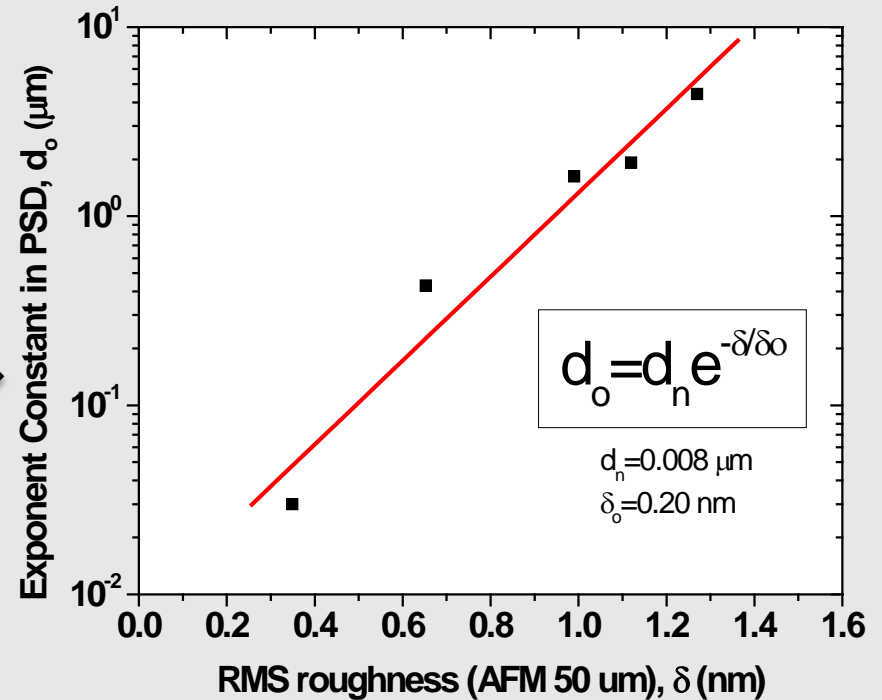
Measured PSD of ceria slurries



The tail end of each slurry follows a single exponential distribution

T. Suratwala et. al., *J. Am. Cer. Soc* 97(1) (2014) 81

Exponent constant in PSD of slurry vs RMS roughness of polished surface

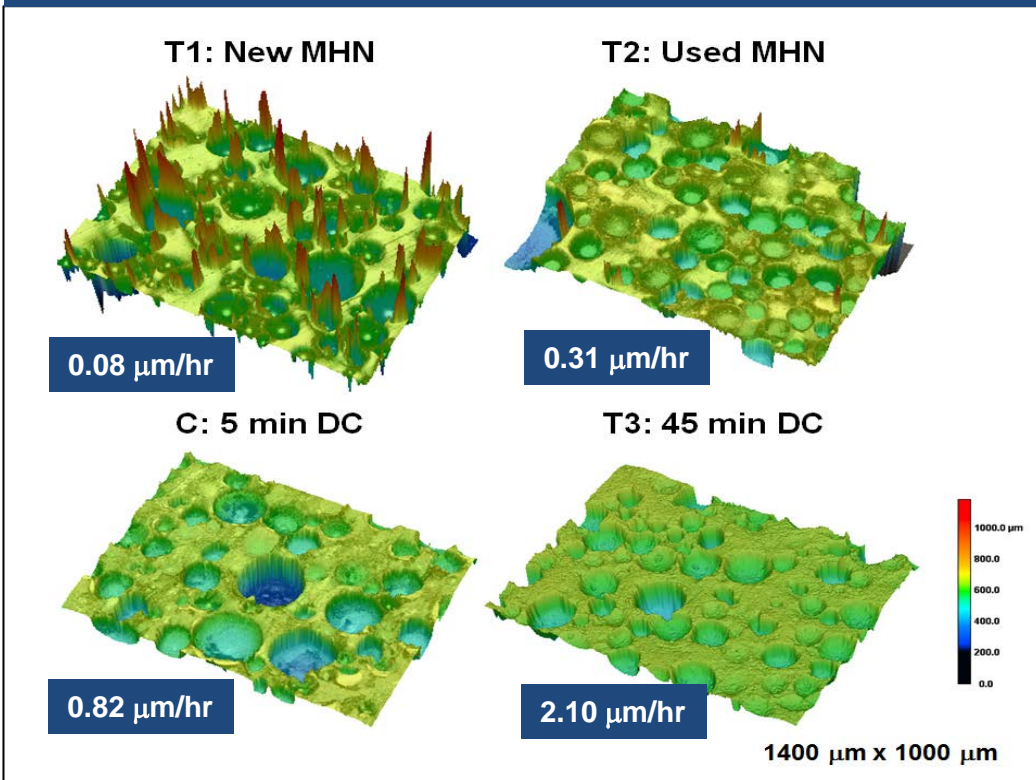


The slope of the slurry's PSD quantitatively scales with the rms roughness

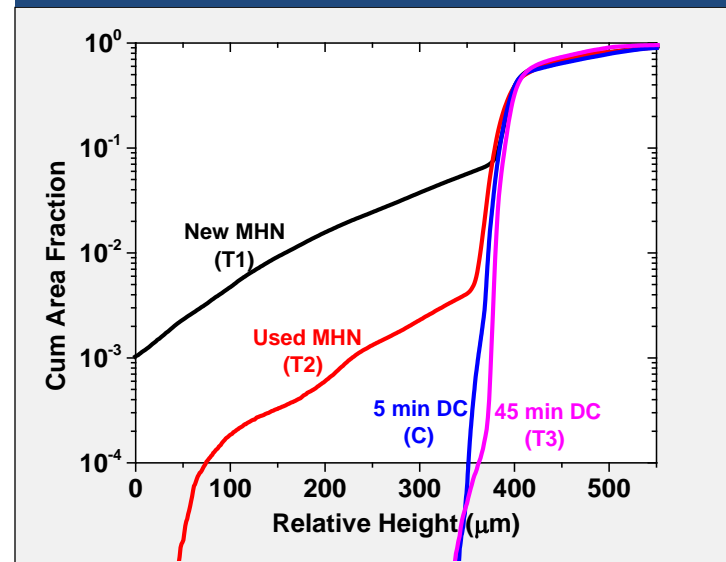
*Particle size distribution

Pad topography during polishing strongly influences removal rate

MHN Pad Surface Topology (Confocal Microscope Images) with various surface treatments



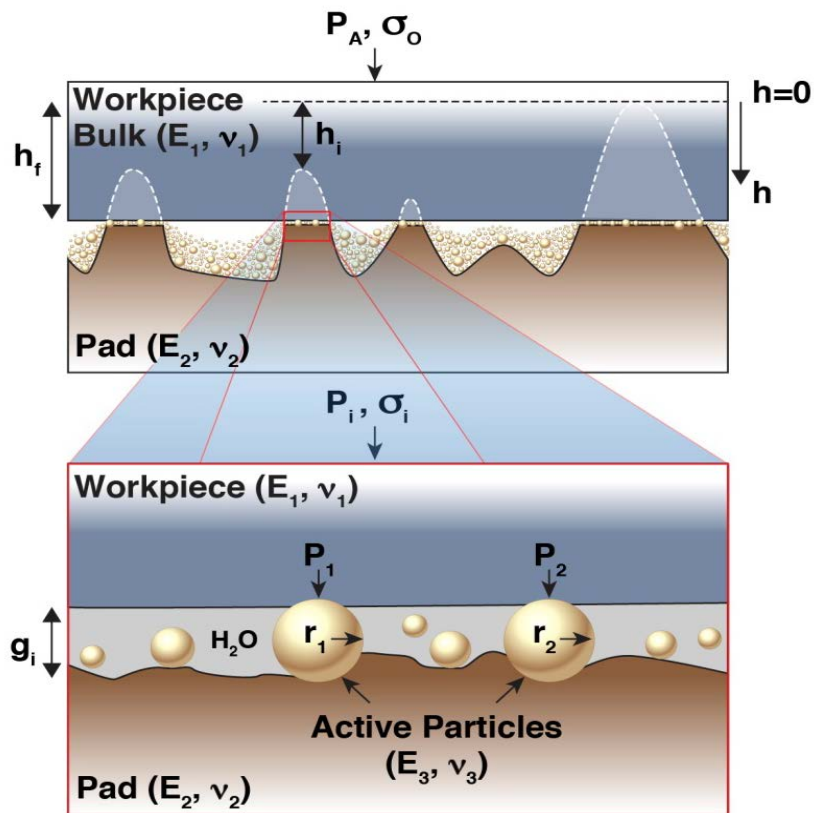
Pad Height Histograms



- Tall pad asperities (100's μm) are removed with diamond conditioning pad treatment
- Removal rate increased from 0.08 $\mu\text{m/hr}$ to 2.10 $\mu\text{m/hr}$; 26x increase

EHMG (Esemble Hertzian Multi-Gap) polishing model accounts for both slurry PSD & pad topology to determine RR and roughness

EHMG Model Setup



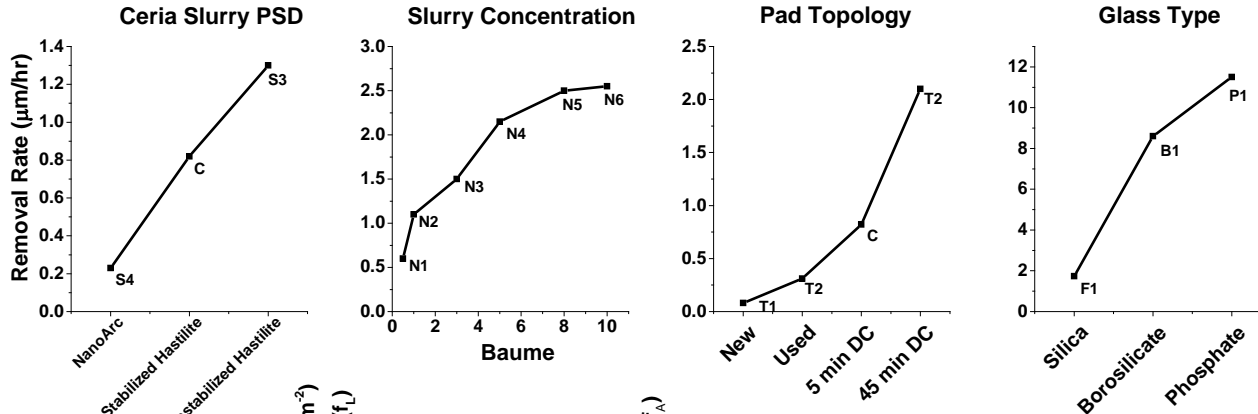
- Key Inputs: Slurry PSD & Pad Topology
- Using pad height histograms:
 - Pad asperities compress leading to single value gap of pad (g_p) based on load balance
 - Fraction of pad area making contact is calculated
- Each asperity compresses by height (h_i) resulting in stress (σ_i)
- Using slurry PSD at each asperity land-workpiece interface, slurry particles are loaded with a unique gap (g_i) following load balance
- Load/particle distribution is calculated from summing all pad asperities

T. Suratwala et. al., *J. Am. Cer. Soc* (2016) accepted

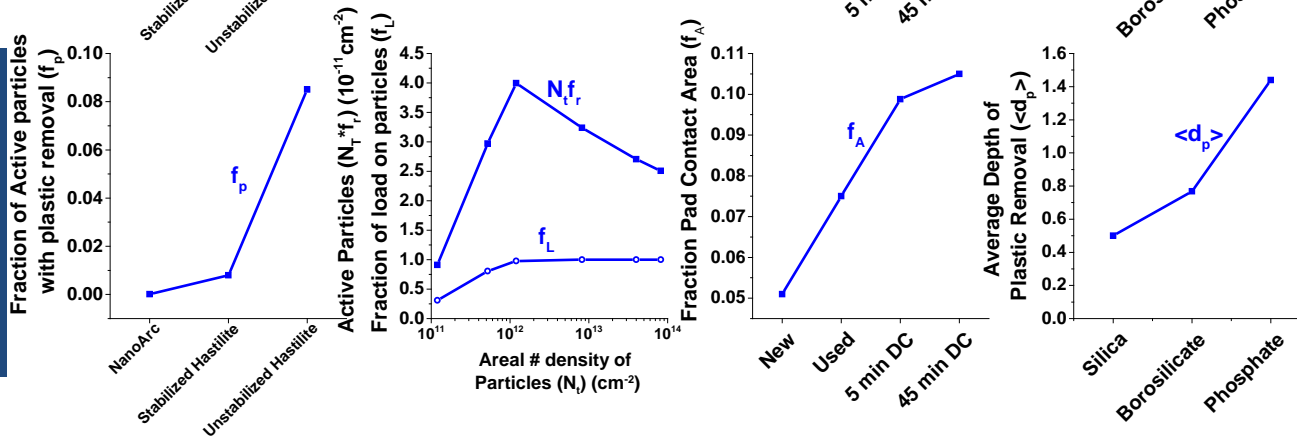
EHMG model compared with experiments expands our insight to the diverse factors affecting material removal rate

Measured removal rate & EHMG model Comparison

Experiment



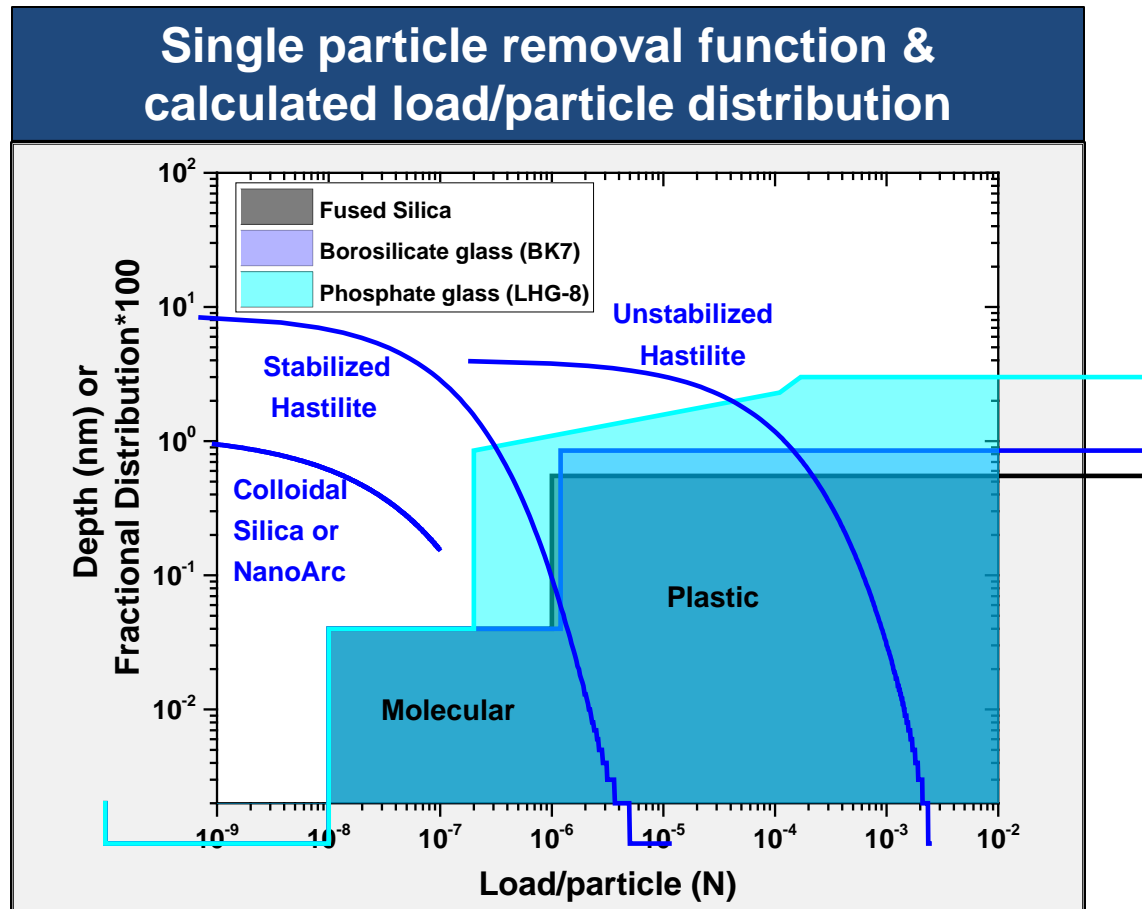
EHMG Model



- Widening PSD increases load/particle & fraction of removal by plastic removal (f_p)
- Increasing slurry conc increases active particles density ($N_t f_r$) and fraction of load carried by particle (f_L)
- Increasing pad flatness increases fraction of pad area making contact (f_A)
- Change in glass type change removal depth by plastic removal (d_p)

$$\frac{dh}{dt} \approx N_t f_A f_L f_r V_r (f_p \langle d_p \rangle \langle 2a_p \rangle + f_m \langle d_m \rangle \langle 2a_m \rangle)$$

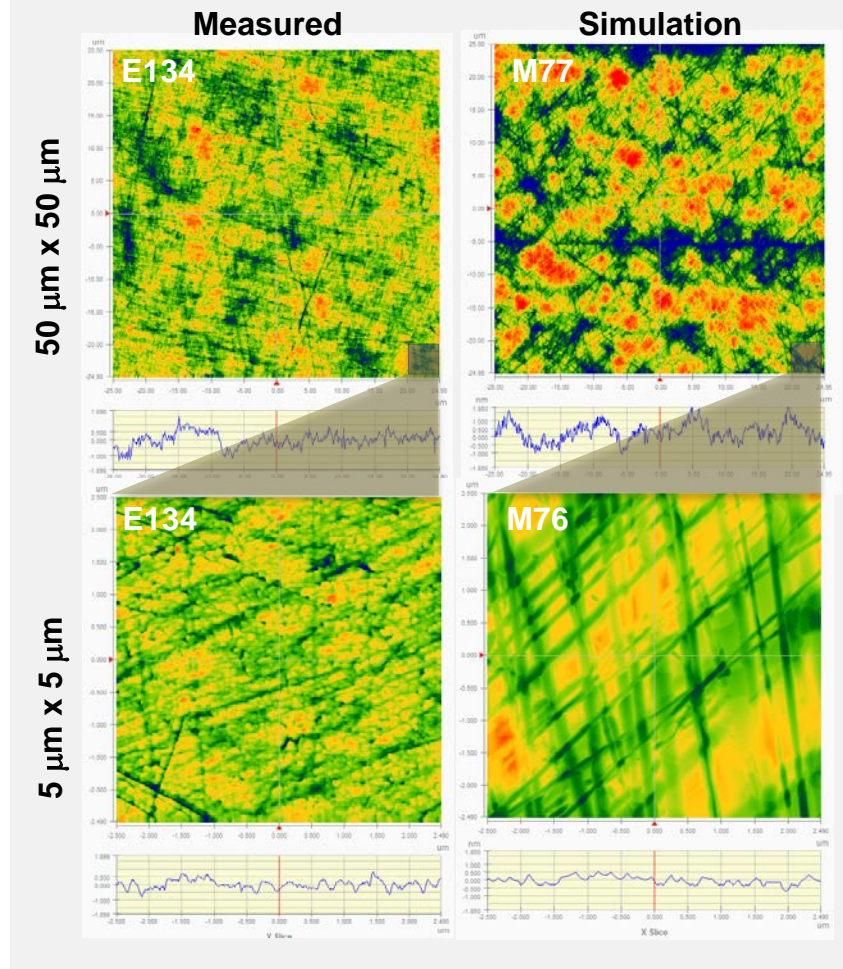
Load/particle distribution calculated using EHMG model, combined with measured removal function, gives the removal amount for each slurry particle



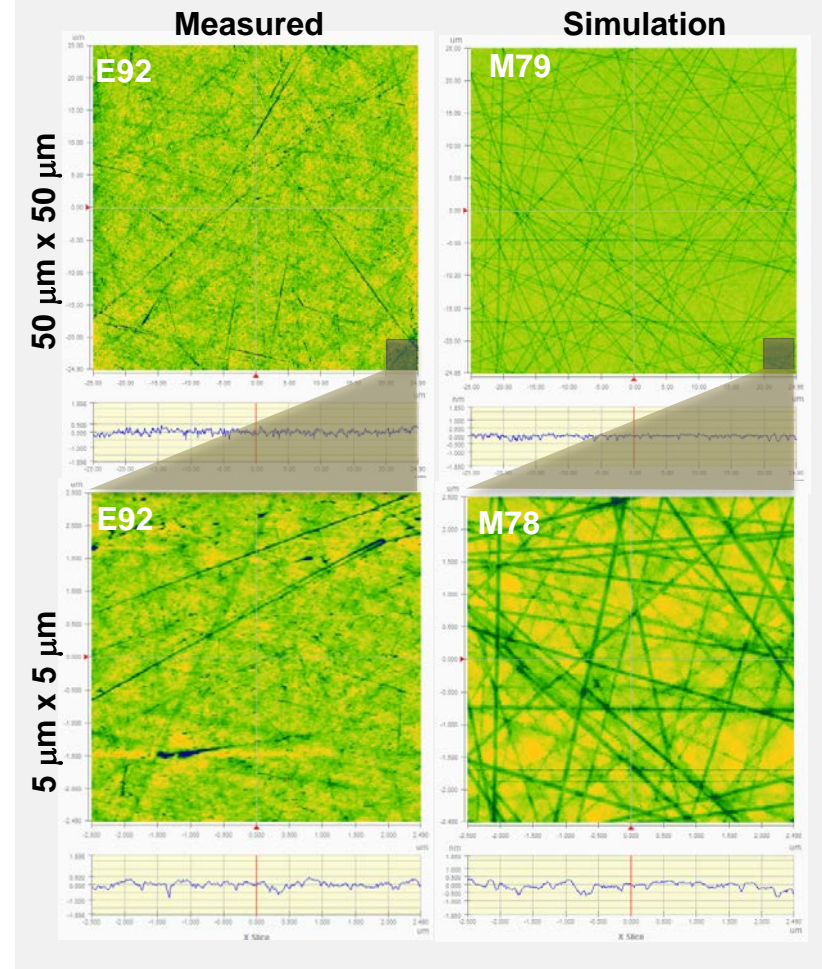
This can be now used to calculate both removal rate and roughness during polishing

Using the EHG model, polished surfaces using different PSDs have been simulated over multiple spatial scale lengths

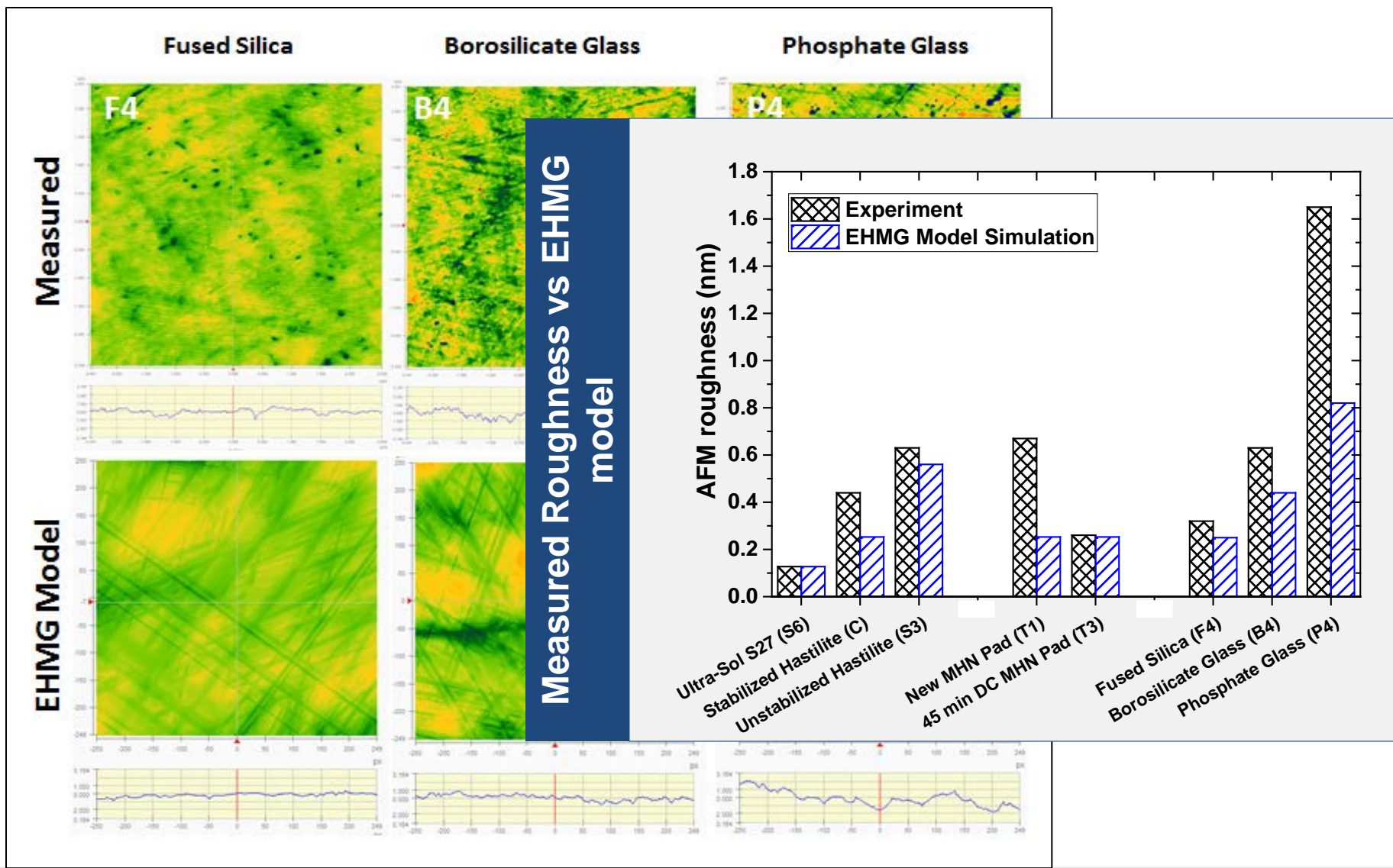
Unstabilized Hastilite PO Polished Surface



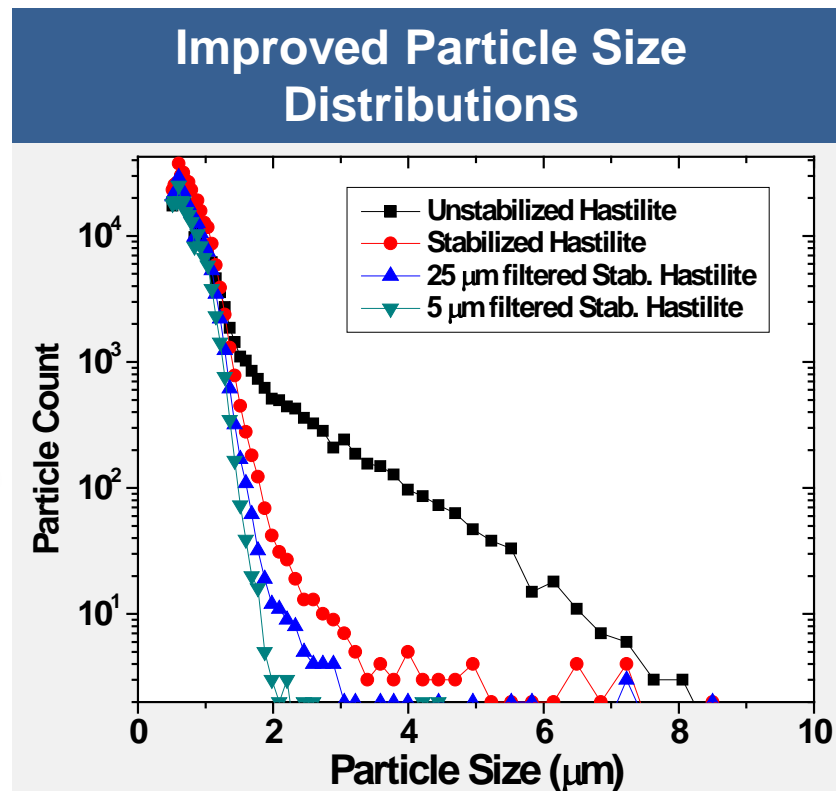
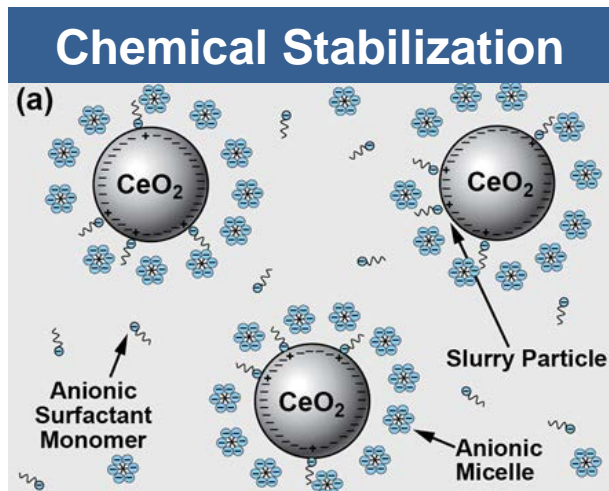
Stabilized Hastilite PO Polished Surface



EHMG model also simultaneously simulates trends in observed AFM roughness over a variety of polishing parameters



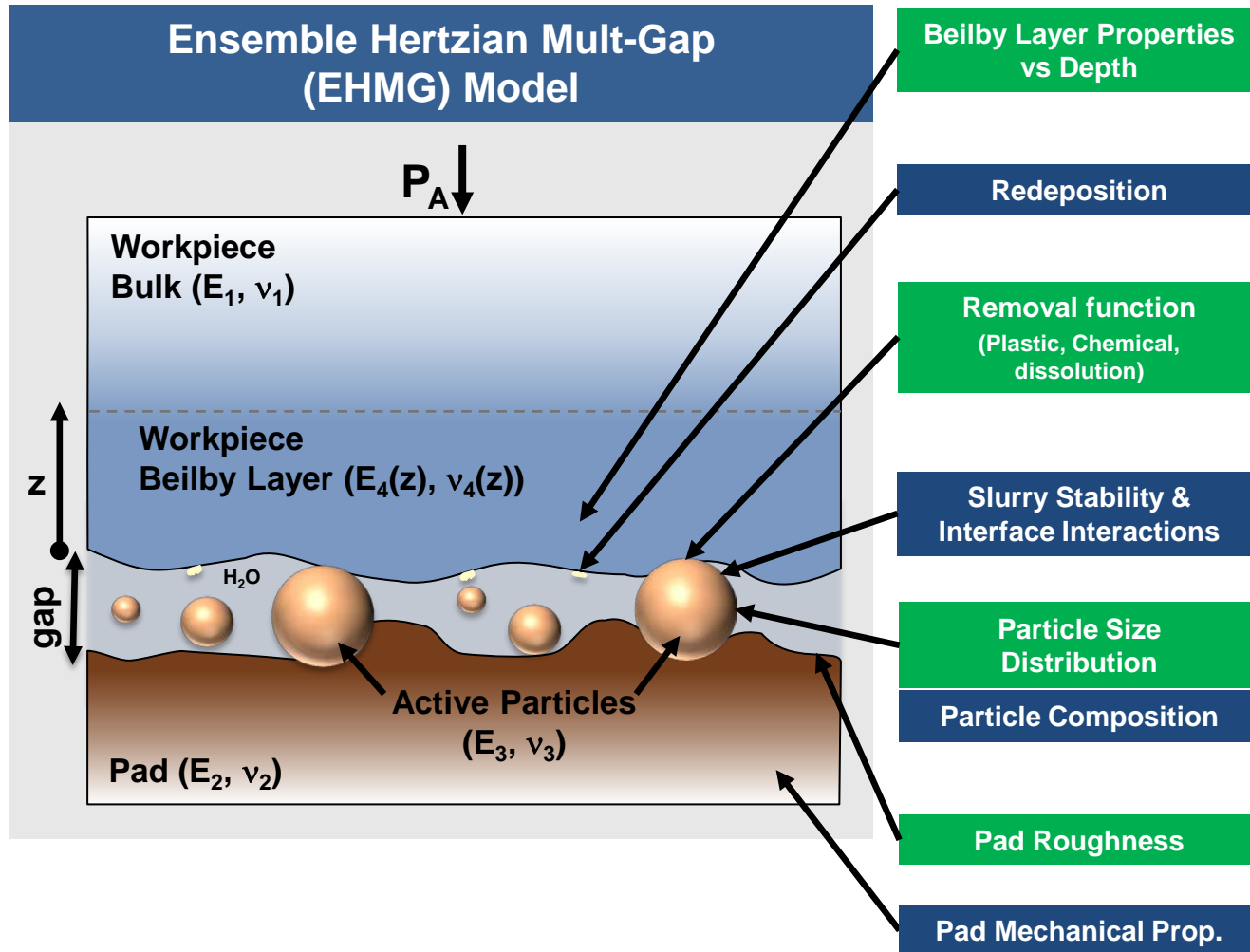
Novel chemical slurry stabilization and engineered filtration has resulted in improve slurry PSD



- Surfactant dramatically reduces agglomeration without reducing removal rate
- Appropriate filtration further improves PSD

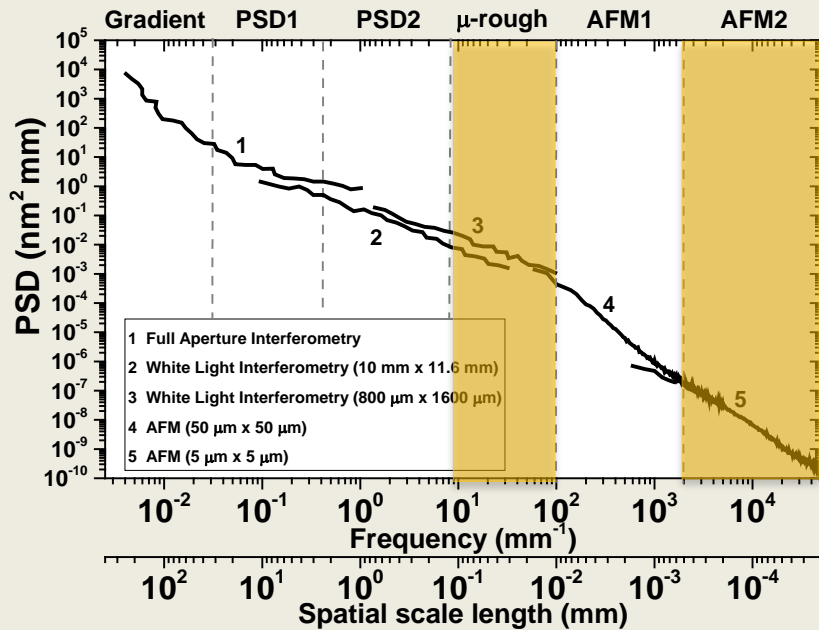
US Patent Application WO 2012129244 A1 (September 27, 2012)
 R. Dylla-Spears, Colloids & Surfaces A 447 (2014) 32
 T. Suratwala, JACS 97 (2014) 81

Schematic model of the parameters that affect roughness during polishing

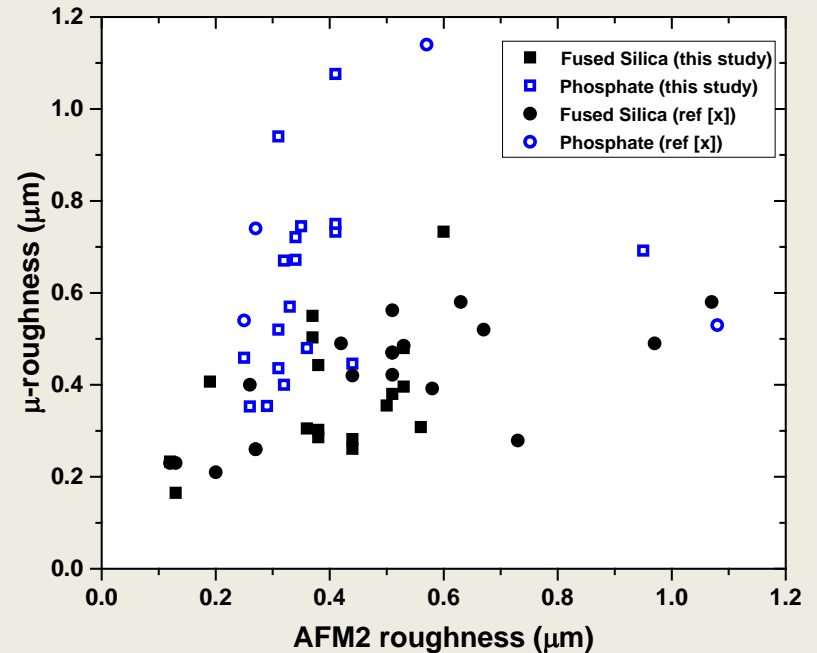


Probing roughness over different scale length: factors affecting μ -roughness are not necessarily the same as those affecting AFM roughness

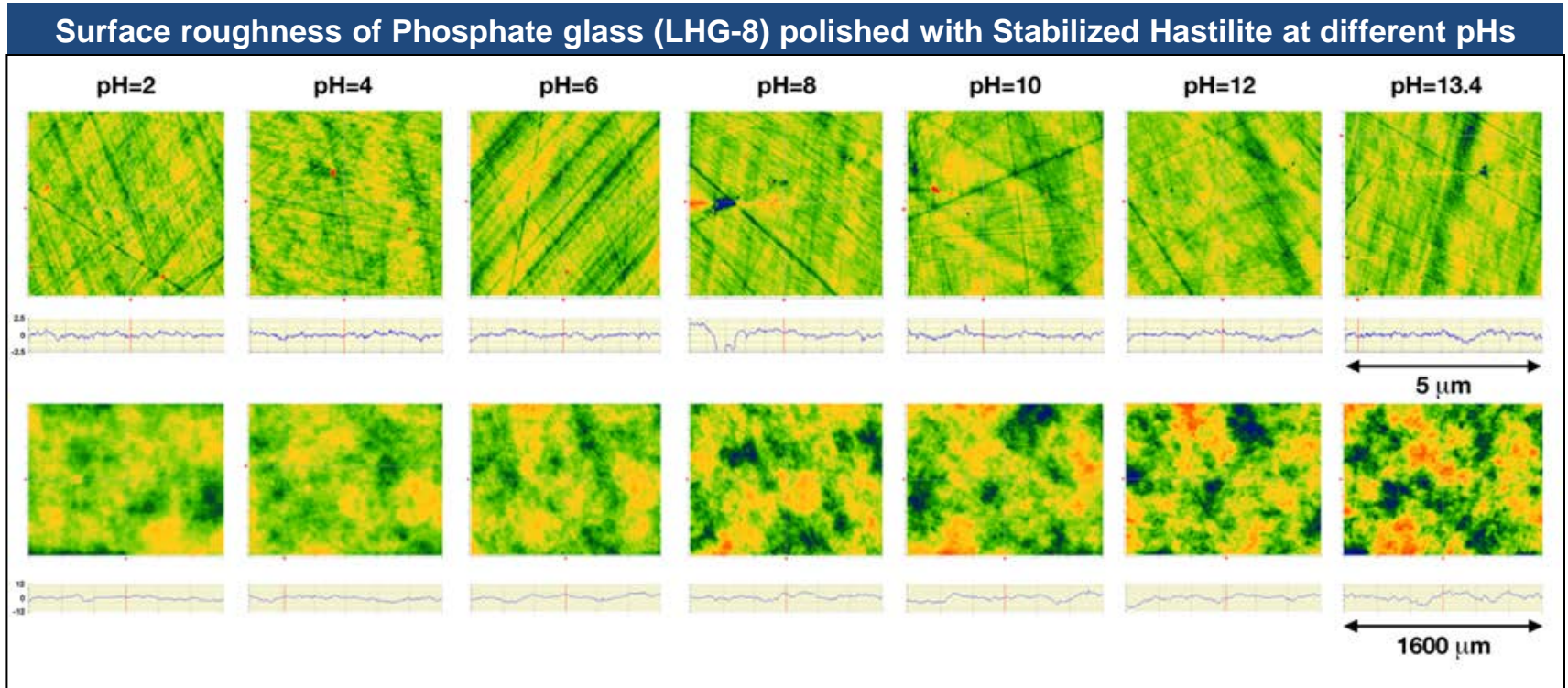
Power Spectra for various spatial band on a typical fused silica optic



μ -roughness vs AFM roughness



Little change in AFM roughness suggests plastic removal function is unaffected by pH; Large change in μ -roughness suggest pH is influencing slurry agglomeration at larger scale lengths

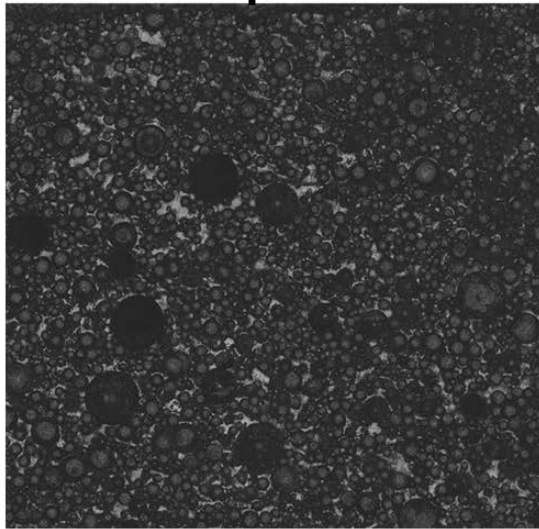


Note same behavior observed with Stabilized & Unstabilized Hastilite for LHG-8

The uniformity of slurry on the pad is greatly improved at lower pH, likely leading to lower m-roughness

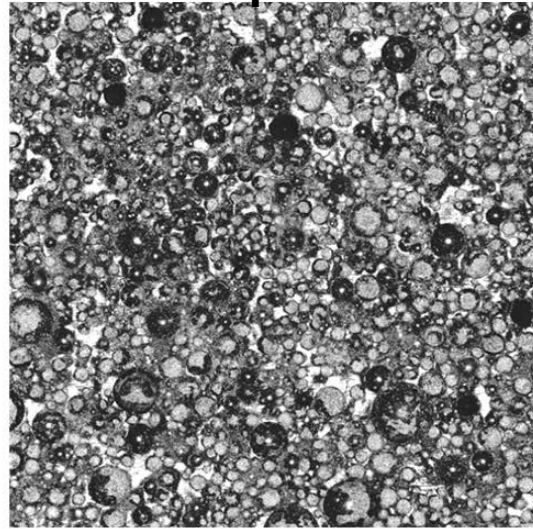
Confocal image of pad surface after polishing

pH=2

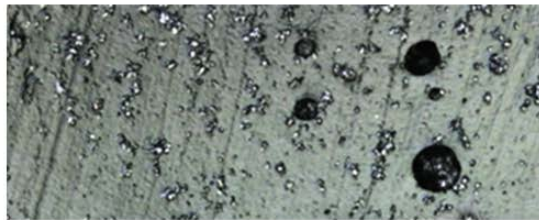


10,000 μm

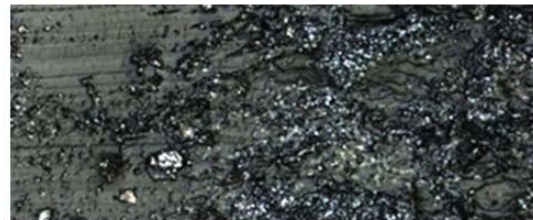
pH=13



10,000 μm

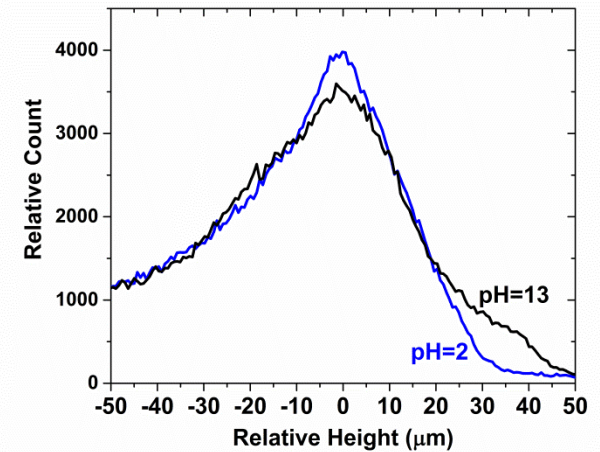


70 μm



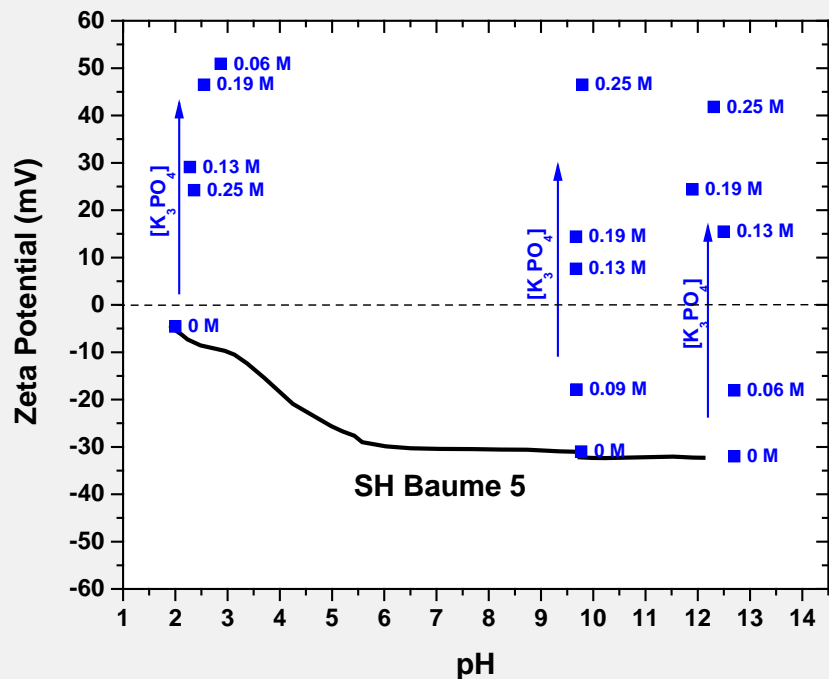
70 μm

Slurry Height Distribution



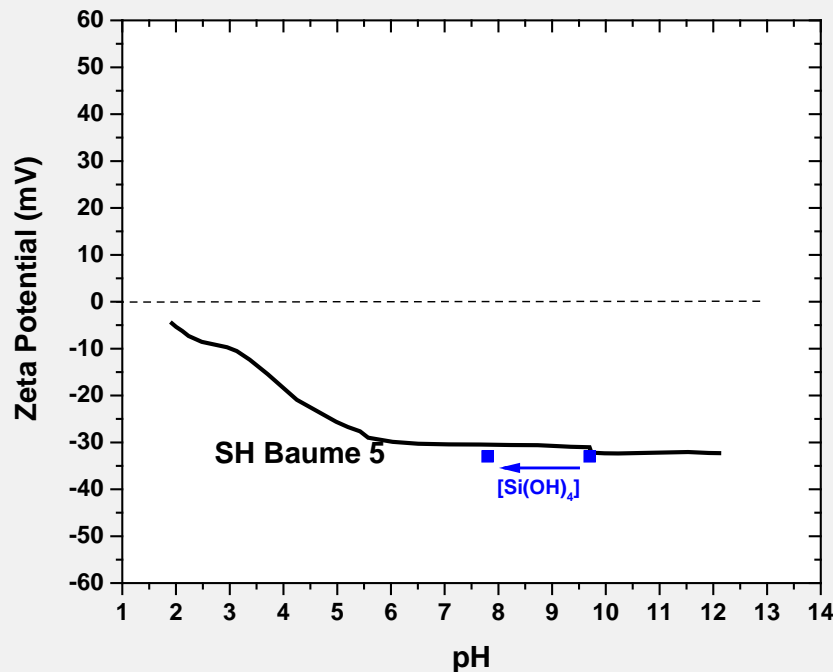
Impact of glass products on zeta potential is very different depending on the nature of the glass product

Zeta Potential of Stabilized Hastilite PO as a fn of pH and $[K_3PO_4]$



Addition of glass product surrogate for phosphate glass (K_3PO_4) make the zeta potential positive with little change in pH

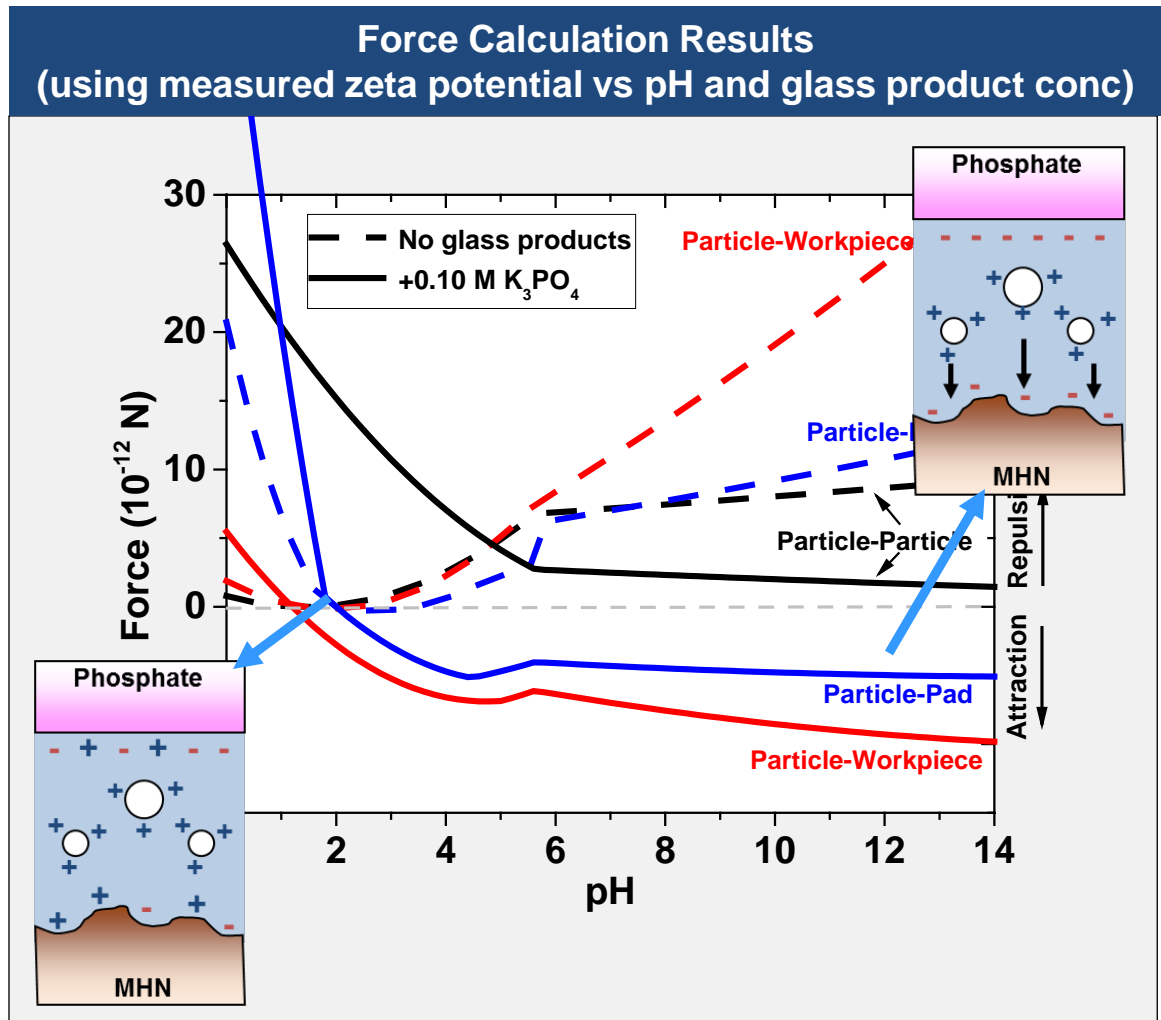
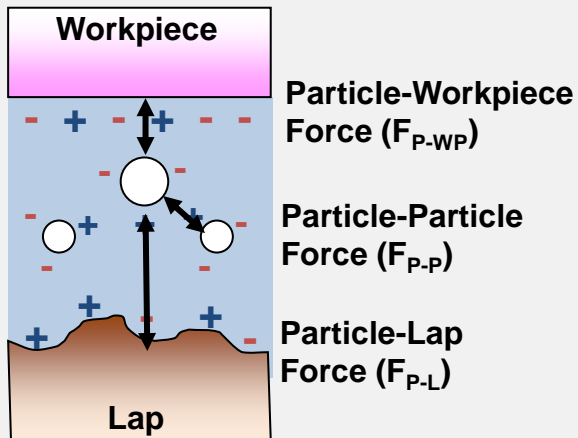
Zeta Potential of Stabilized Hastilite PO as a fn of pH and $[Si(OH)_4]$



Addition of glass product surrogate for silica glass ($Si(OH)_4$) has little impact to zeta potential

A model to determine the electrostatic double-layer interaction forces between the 3 components at the interface (as a function of pH and glass products) has been developed

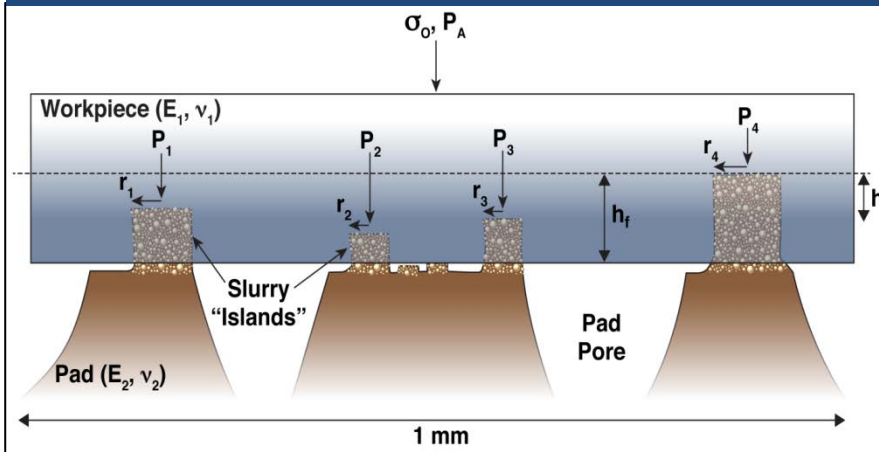
Electrostatic double-layer interaction forces (two dissimilar surfaces of different radii)*



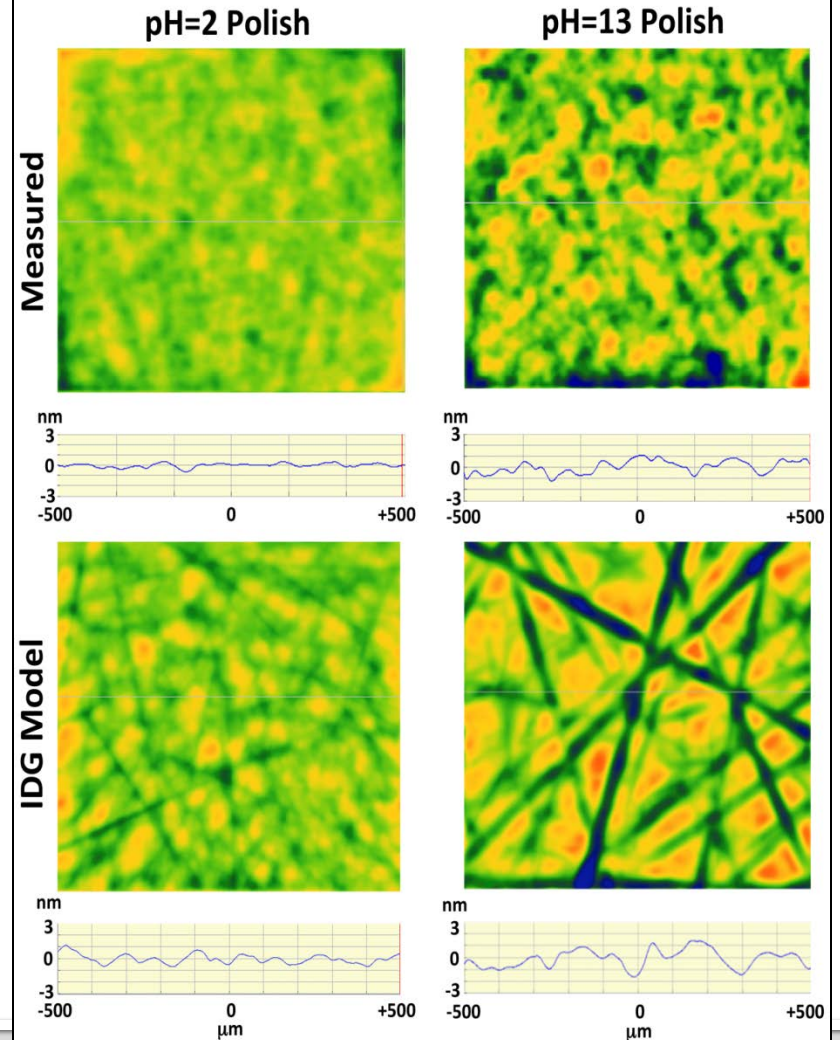
*S. Carnie, D. Chan, J. Gunning *Langmuir* 10 (1994) 2993-3009

Using the IDG model, simulated μ -roughness compares well with measured data suggesting that slurry spatial distribution is an important contributor to roughness

Schematic of 'Island' Distribution Gap (IDG) Model

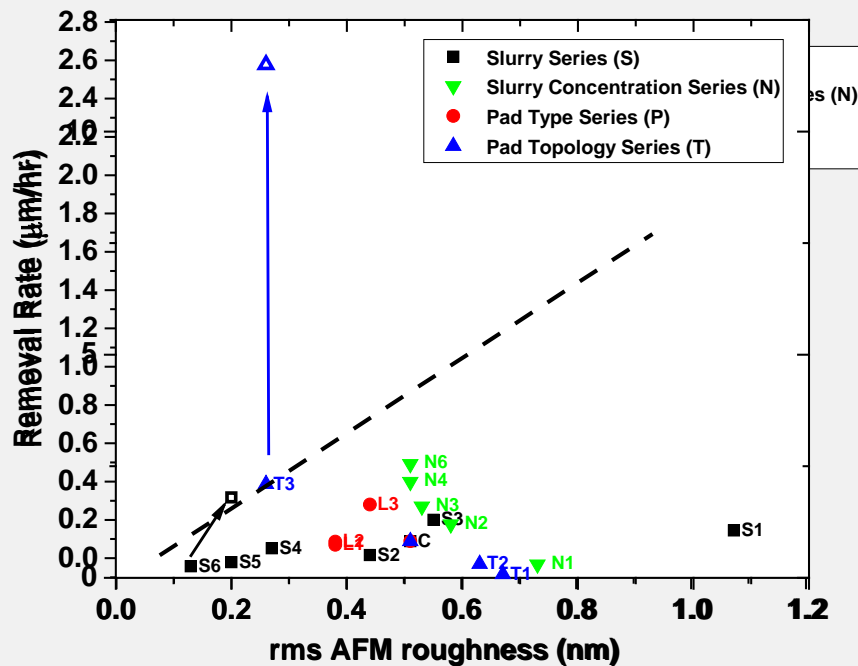


Comparison between measured and simulated μ -roughness

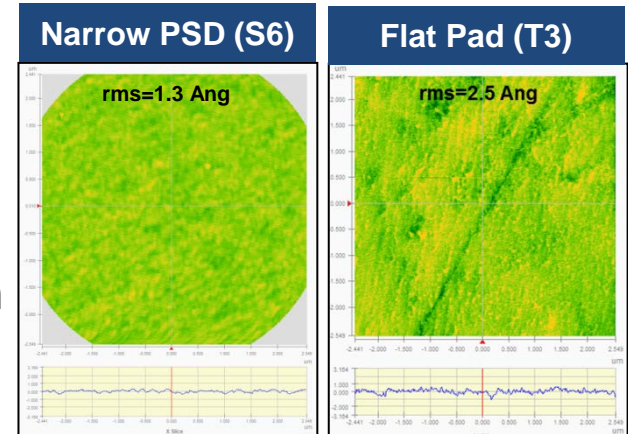


Increase in pressure resulted in expected removal rate increase and little change in roughness as predicted by the EHMG model

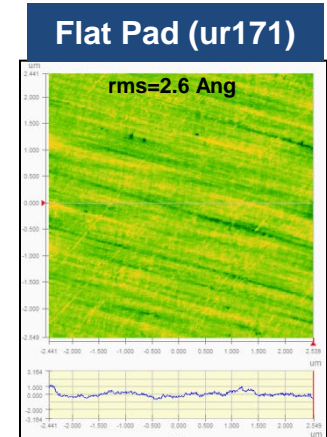
Plot of measured removal rate & roughness on Fused Silica



0.6 psi
20 rpm

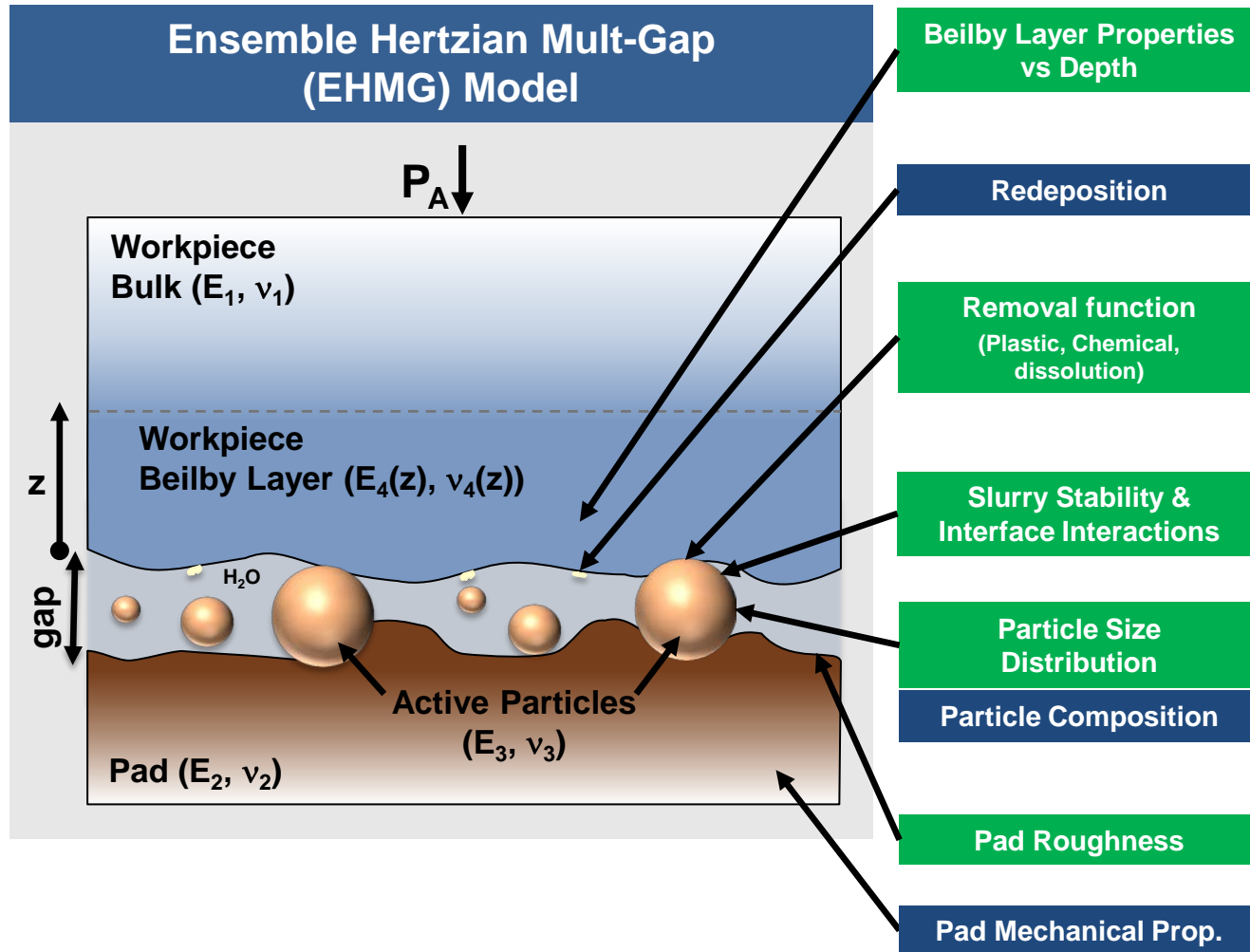


1.9/2.5 psi
50 rpm



These results have large practical implications since it is largely believed that low roughness surface are only achieved at low removal rates

Schematic model of the parameters that affect roughness during polishing



Strategies to reduce roughness and increase removal rate during polishing

1) Establish a narrow load/particle distribution

- Use slurry with narrow particle size distribution (especially at the tail)
- Use a compliant lap

2) Remove asperities from lap

- Example: Correctly diamond condition polyurethane pad

3) Stay within molecular removal regime (avoid plastic regime)

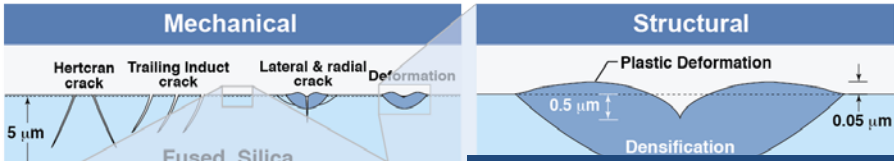
- i.e., increase load up until plastic regime is reached

4) Control slurry chemistry such that slurry is uniformly distributed at the interface

- e.g., pH control and glass products removal

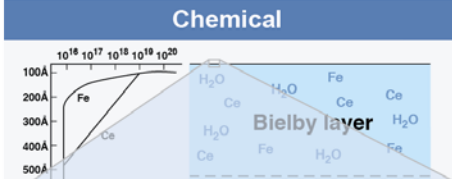
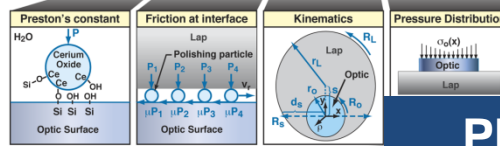
The complexities of polishing has made is difficult to scientifically design, optimize a process for a given material

Phenomena affecting Surface Quality

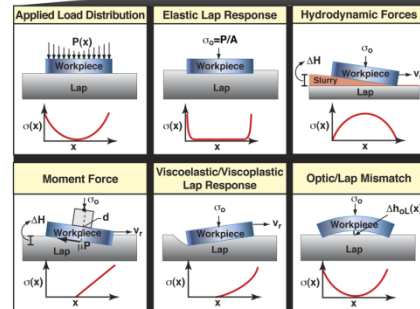
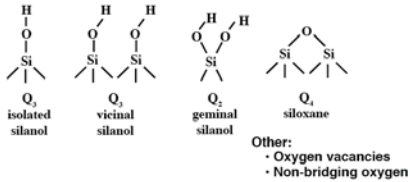


Phenomena affecting Surface Figure

$$\frac{dh}{dt}(x, y, t) = k_p \mu(x, y, t) v_r(x, y, t) \sigma(x, y, t)$$

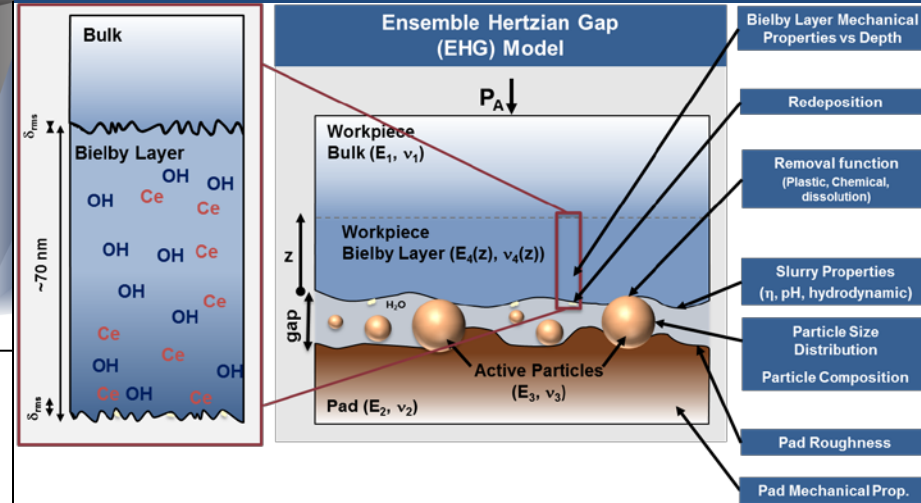


Surface Bond structure



15TIS/mfm • NIF-0911-22990s2r1

Phenomena affecting Roughness





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